A platform to compute, organize, and share large-scale quantum chemistry data.

QCFractal emphasizes the following virtues:

- **Organize**: Large sets of computations are organized into Collections for easy reference and manipulation.
- **Reproducibility**: All steps of commonly used pipelines are elucidated in the input without additional human intervention.
- **History**: Organize all computations ever executed in a research group in an easily indexable manner, never lose data again!
- **Accessibility**: Easily share quantum chemistry data with colleagues or the community through accessibility settings.
- **Elasticity**: Scale from a single laptop to a dozen simultaneous supercomputers.
- **Transferability**: Run many different quantum chemistry, semiempirical, or force field programs with a single unified interface.
QCFractal supports several high-throughput pipelines:

- Ensembles of single point quantum chemistry computations.
- Procedures such as geometry optimization, finite different gradients and Hessians, and complete basis set extrapolations.
- Complex scenarios such as the OpenFF torsion scan workflow:

1) Clients request results. These are either returned from storage in the server or new computations are initiated.
2) A central server stores a record of complete computations and can execute "services" such as Crank.
3) Compute clients can be run on any resource connected to the internet. These clients request computations and return results.
4) The geometry optimization of a single configuration is completed with geomeTRIC and Psi4.
QCFractal allows for the creation of a single data repository for a group with varying permission levels to allow control of who can access your data or submit new tasks to your compute network. Hook into the central MolSSI repository or create your own!
SCALES FROM LAPTOPS TO SUPERCOMPUTERS

QCFractal is built to be elastic, scaling from a single researcher on a laptop to large multi-PI groups on dozens of different supercomputers. QCFractal provides a central location to marshal and distribute data or computation. QCFractal can switch between a variety of computational queue backends such as:

- **Dask** - A graph-based workflow engine for laptops and small clusters.
- **Fireworks** - A asynchronous Mongo-based distributed queuing system.
- **Parsl** - High-performance workflows.

Additional backends such as BOINC, RADICAL Pilot, Kubernetes, and Balsam are under active consideration.
4.1 Install QCFractal

You can install qcfractal with conda, with pip, or by installing from source.

4.1.1 Conda

You can install or update qcfractal using conda:

```bash
conda install qcfractal -c conda-forge
```

The above command installs qcfractal and its required dependencies, but not any of the quantum chemistry codes nor the software to run Queue Managers. This is done to avoid requiring all software which can interface with Fractal, and instead requires the user to obtain the software they individually require.

The qcfractal package is maintained on the conda-forge channel.

Conda Pre-Created Environments

Fractal can also be installed through pre-configured environments you can pull through our Conda Channel:

```
conda env create qcarchive/{environment name}
conda activate {environment name}
```

The environments are created from the YAML files hosted on the Anaconda Cloud, which then need to be activated to use. You can find all of the environments here.

If you want to use a different name than the environment file, you can add a -n {custom name} flag to the conda env command.
The environments must be installed as new environments and cannot be installed into existing ones.

### 4.1.2 Pip

To install qcfractal with pip there are a few options, depending on which dependencies you would like to keep up to date:

- `pip install qcfractal`

### 4.1.3 Install from Source

To install qcfractal from source, clone the repository from github:

```bash
git clone https://github.com/molssi/qcfractal.git
cd qcfractal
python setup.py install
```

or use pip for a local install:

```bash
pip install -e .
```

It is recommended to setup a testing environment using conda. This can be accomplished by:

```bash
cd qcfractal
python devtools/scripts/conda_env.py -n=qcf_test -p=3.7 devtools/conda-envs/openff.-yaml
conda activate qcarchive
pip install -e .
```

This installs all the dependencies to setup a production background in a new conda environment, activate the environment, and then install Fractal into development mode.

### 4.1.4 Test

Test qcfractal with pytest:

```bash
cd qcfractal
pytest
```

### 4.2 Quickstart Tutorial

This tutorial will go over general qcfractal usage to give a general feel for the ecosystem

#### 4.2.1 Installation

To begin this quickstart tutorial first install a QCArchive environment from conda:

```bash
conda env create qarchive/qcf-snowflake -n snowflake
conda activate snowflake
```
If you have a pre-existing environment with qcfractal, ensure that rdkit and geometric are installed from the conda-forge channel and psi4 from the psi4 channel.

### 4.2.2 Importing QCFractal

First let us import two items from the ecosystem: - FractalSnowflakeHandler - This is a FractalServer that is temporary and is used for trying out new things. - qcfractal.interface is the qcportal module, but if using qcfractal it is best to import it locally.

Typically we alias qcportal as ptl. We will do the same for qcfractal.interface so that the code can be used anywhere.

```python
[1]: from qcfractal import FractalSnowflakeHandler
    import qcfractal.interface as ptl
```

We can now build a temporary server which acts just like a normal server, but we have a bit more direct control of it.

**Warning!** All data is lost when this notebook shuts down! This is for demonstration purposes only!

```python
[2]: server = FractalSnowflakeHandler()
    server
```

```python
FractalSnowflakeHandler(name='b613fefc-a2bf-49ff-87de-1ee653fa4822' uri='https://localhost:61038')
```

We can then build a typical FractalClient to automatically connect to this server using the `client()` helper command. Note that the server names and addresses are identical in both the server and client.

```python
[3]: client = server.client()
    client
```

```python
FractalClient(server_name='b613fefc-a2bf-49ff-87de-1ee653fa4822', address='https://localhost:61038/', username='None')
```

### 4.2.3 Adding and Querying data

A server starts with no data, so let’s add some! We can do this by adding a water molecule at a poor geometry from XYZ coordinates. Note that all internal QCFractal values are stored and used in atomic units; whereas, the standard `Molecule.from_data` assumes an input of Angstroms. We can switch this back to Bohr by adding a `units` command in the text string.

```python
[4]: mol = ptl.Molecule.from_data(""
    O 0 0 0
    H 0 0 2
    H 0 2 0
    units bohr
    "")
    mol
```

```html
Data type cannot be displayed: application/3dmoljs_load.v0, text/html
```

```python
[4]: <Molecule(name='H2O' formula='H2O' hash='58e5adb')>
```

We can then measure various aspects of this molecule to determine its shape. Note that the `measure` command will provide a distance, angle, or dihedral depending if 2, 3, or 4 indices are passed in.
This molecule is quite far from optimal, so let’s run a geometry optimization!

```
print(mol.measure([0, 1]))
print(mol.measure([1, 0, 2]))
2.0
90.0
```

### 4.2.4 Evaluating a Geometry Optimization

We originally installed psi4 and geometric, so we can use these programs to perform a geometry optimization. In QCFractal we call a geometry optimization a **procedure**, where **procedure** is a generic term for a higher level operation that will run multiple individual quantum chemistry energy, gradient, or Hessian evaluations. Other procedure examples are finite-difference computations, n-body computations, and torsiondrives.

We provide a JSON-like input to the `client.add_procedure` command to specify the method, basis, and program to be used. The `qc_spec` field is used in all procedures to determine the underlying quantum chemistry method behind the individual procedure. In this way we can use any program or method that returns a energy or gradient quantity to run our geometry optimization!

```
[6]: options = {
    "keywords": None,
    "qc_spec": {
        "driver": "gradient",
        "method": "b3lyp-d3",
        "basis": "6-31g",
        "program": "psi4"
    },
}

# Ask the server to compute a new computation
r = client.add_procedure("optimization", "geometric", options, [mol])
print(r)
print(r.ids)
ComputeResponse(nsubmitted=1 nexisting=0)
['5ce6f535bf1f5cb8ee9be73f']
```

We can see that we submitted a single task to be evaluated and the server has not seen this particular procedure before. The `ids` field returns the unique id of the procedure. Different procedures will always have a unique id, while identical procedures will always return the same id. We can submit the same procedure again to see this effect:

```
[7]: r2 = client.add_procedure("optimization", "geometric", options, [mol])
print(r)
print(r.ids)
ComputeResponse(nsubmitted=1 nexisting=0)
['5ce6f535bf1f5cb8ee9be73f']
```

### 4.2.5 Querying Procedures

Once a task is submitted, it will be placed in the compute queue and evaluated. In this particular case the `FractalSnowflakeHandler` is using your local hardware to evaluate these jobs. We recommend avoiding large tasks!
In general, the server can handle anywhere between laptop-scale resources to many hundreds of thousands of concurrent cores at many physical locations. The amount of resources to connect is up to you and the amount of compute that you require.

Since we did submit a very small job it is likely complete by now. Let us query this procedure from the server using its id like so:

```python
[9]: proc = client.query_procedures(id=r.ids)[0]
proc
[9]: <OptimizationRecord(id='5ce6f535bf1f5fcb8ee9be73f' status='COMPLETE')>
```

This OptimizationRecord object has many different fields attached to it so that all quantities involved in the computation can be explored. For this example, let us pull the final molecule (optimized structure) and inspect the physical dimensions.

Note: if the status does not say COMPLETE, these fields will not be available. Try querying the procedure again in a few seconds to see if the task completed in the background.

```python
[10]: final_mol = proc.get_final_molecule()
[11]: print(final_mol.measure([0, 1]))
print(final_mol.measure([1, 0, 2]))
final_mol
```

```
1.84413039713973
108.31440065631584
```

This water molecule has bond length and angle dimensions much closer to expected values. We can also plot the optimization history to see how each step in the geometry optimization affected the results. Though the chart is not too impressive for this simple molecule, it is hopefully illuminating and is available for any geometry optimization ever completed.

```python
[12]: proc.show_history()
```

4.2.6 Collections

Submitting individual procedures or single quantum chemistry tasks is not typically done as it becomes hard to track individual Tasks. To help resolve this, Collections are different ways of organizing standard computations so that many tasks can be referenced in a more human-friendly way. In this particular case, we will be exploring an intermolecular potential dataset.

To begin, we will create a new dataset and add a few intermolecular interactions to it.
We can construct a water dimer that has fragments used in the intermolecular computation with the -- divider. A single water molecule with ghost atoms can be extracted like so:

```
water_dimer = ptl.Molecule.from_data(''
O 0.000000 0.000000 0.000000
H 0.758602 0.000000 0.504284
H 0.260455 0.000000 -0.872893
--
O 3.000000 0.500000 0.000000
H 3.758602 0.500000 0.504284
H 3.260455 0.500000 -0.872893
'"
)
water_dimer.get_fragment(0, 1)
```

Many molecular entries can be added to this dataset where each is entry is a given intermolecular complex that is given a unique name. In addition, the add_ie_rxn method to can automatically fragment molecules.

```
ds.add_ie_rxn("water dimer", water_dimer)
ds.add_ie_rxn("helium dimer", '"
He 0 0 -3
--
He 0 0 3
'"
)
```

Once the Collection is created it can be saved to the server so that it can always be retrived at a future date

```
ds.save()
'd5ce6f5569642c78298678a32'
```

The client can list all Collections currently on the server and retrive collections to be manipulated:

```
client.list_collections()
collection name
ReactionDataset My IE Dataset d5ce6f5569642c78298678a32 None
```

4.2.7 Computing with collections

Computational methods can be applied to all of the reactions in the dataset with just a few simple lines:
By default this collection evaluates the non-counterpoise corrected interaction energy which typically requires three computations per entry (the complex and each monomer). In this case we compute the B3LYP and -D3 additive correction separately, nominally 12 total computations. However the collection is smart enough to understand that each Helium monomer is identical and does not need to be computed twice, reducing the total number of computations to 10 as shown here. We can continue to compute additional methods. Again, this is being evaluated on your computer! Be careful of the compute requirements.

A list of all methods that have been computed for this dataset can also be shown:

The above only shows what has been computed and does not pull this data from the server to your computer. To do so, the `get_history` command can be used:

Underlying the Collection is a pandas DataFrame which can show all results:

Can also visualize results and more!
This is only the very beginning of what you can do with QCFractal! Explore the documentation to learn more capabilities.

If you like the project, consider starring us on GitHub. If you have any questions, join our Slack channel.

## 4.3 Community

The QCArchive is an open community sponsored by The Molecular Sciences Software Institute. However, this is a community-driven project which requires feature requests, user feedback, and code support. There are a variety of ways to help support the QCArchive project as seen below.

### 4.3.1 Discussion

- QCArchive Slack is a great place to get feedback and advice from the community. Join our Slack group to get started.
- The QCArchive GitHub repositories contain future roadmaps, current code updates, and a list of issues that are being worked and provide an excellent overview of the development status of the project.

### 4.3.2 Work with us!

The QCArchive project is actively looking for early collaborations to use our tools, help us shake out the bugs, and be evangelist within the computational molecular science community for this code ecosystem. In return you will receive the following benefits:

- Work directly with MolSSI Software Scientist who will discuss your problem and provide ideas.
- Develop the requirements and potential solutions for your use case within the QCArchive ecosystem.
- Setup monthly meetings to ensure your project stays on track.
- Highlight your project within the QCArchive ecosystem.

If you are interested in working with us, please send an email to QCArchive@molssi.org and we will set up a meeting to discuss specifics.

## 4.4 Setup Compute

Once a QCFractal server is running, compute can be attached to it by spinning up qcfractal-manager. These qcfractal-manager connect to your FractalServer instance, adds tasks to a distributed workflow manager, and pushes complete tasks back to the qcfractal-server instance. These qcfractal-manager should be run on either the machine that is executing the computations or on the head nodes of supercomputers and local clusters.
4.4.1 Distributed Workflow Engines

QCFractal supports a number of distributed workflow engines to execute computations. Each of these has strengths and weaknesses depending on the workload, task specifications, and resources that the compute will be executed on. In general, we recommend the following:

- For laptops and single nodes: ProcessPoolExecutor
- For local clusters: Dask or Parsl

The ProcessPoolExecutor uses built-in Python types and requires no additional libraries while Dask requires `dask`, `dask.distributed`, and `dask_jobqueue` (Dask Distributed Docs, Dask Jobqueue Docs); and Parsl requires `parsl` (Parsl Docs)

4.4.2 Using the Command Line

**Note:** The CLI + YAML config file is the current recommended way to start and run Fractal Queue Managers.

At the moment only ProcessPoolExecutor `qcfactal-manager` can be spun up purely from the command line as other distributed workflow managers require additional setup through a YAML config file.

For the full docs for setting up a Manager, please see the Manager documentation pages.

Launching a `qcfactal-manager` using a ProcessPoolExecutor:

```
$ fractal-manager executor
[I 190301 10:45:50 managers:118] QueueManager:
[I 190301 10:45:50 managers:119] Version: v0.5.0

[I 190301 10:45:50 managers:122] Name Information:
[I 190301 10:45:50 managers:123] Cluster: unknown
[I 190301 10:45:50 managers:124] Hostname: qcfractal.local
[I 190301 10:45:50 managers:125] UUID: 0d2b7704-6ac0-4ef7-b831-00aa6afa8c1c

[I 190301 10:45:50 managers:127] Queue Adapter:
    →max_workers=8>>

[I 190301 10:45:50 managers:131] QCEngine:
[I 190301 10:45:50 managers:132] Version: v0.6.1

[I 190301 10:45:50 managers:150] Connected:
[I 190301 10:45:50 managers:151] Version: v0.5.0
[I 190301 10:45:50 managers:153] Name: QCFractal Server
[I 190301 10:45:50 managers:154] Queue tag: None
[I 190301 10:45:50 managers:155] Username: None

```

The connected `qcfactal-server` instance can be controlled by:

```
$ qcfactal-manager --fractal-uri=api.qcfractal.molssi.org:443
```
Only basic settings can be started through the CLI and most of the options require a YAML config file to get up and going. You can check all valid YAML options in the Manager documentation pages or you can always check the current schema from the CLI with:

```
$ qcfractal-manager --schema
```

The CLI has several options which can examined with:

```
qcfractal-manager --help
```

Every option specified in the CLI has an equal option in the YAML config file (except for `--help` and `--schema`), but many YAML options are not present in the CLI due to their complex nature. Any option set in both places will defer to the CLI’s setting, allowing you to overwrite some of the common YAML config options on invocation.

**Note:** The `--manager-name` argument is useful to change the name of the manager reported back to the `Server` instance. In addition, the `--queue-tag` will limit the acquisition of tasks to only the desired `Server` task tags. These settings can also all be set in the YAML config file.

### 4.4.3 Using the Python API

`qcfractal-managers` can also be created using the Python API.

**Warning:** This is for advanced users and special care needs to be taken to ensure that both the manager and the workflow tool need to understand the number of cores and memory available to prevent over-subscription of compute.

```
from qcfractal.interface import FractalClient
from qcfractal import QueueManager
import dask import distributed

fractal_client = FractalClient("localhost:7777")
workflow_client = distributed.Client("tcp://10.0.1.40:8786")

ncores = 4
mem = 2

# Build a manager
manager = QueueManager(fractal_client, workflow_client, cores_per_task=ncores, memory_per_task=mem)

# Important for a calm shutdown
from qcfractal.cli.cli_utils import install_signal_handlers
install_signal_handlers(manager.loop, manager.stop)

# Start or test the loop. Swap with the .test() and .start() method respectively
manager.start()
```
4.4.4 Testing

A `qcfractal-manager` can be tested using the `--test` argument and does not require an active `qcfractal-manager`, this is very useful to check if both the distributed workflow manager is setup correctly and correct computational engines are found.

```
$ qcfractal-manager --test
[I 190301 10:55:57 managers:118] QueueManager:
[I 190301 10:55:57 managers:119] Version: v0.5.0+52.g6eab46f

[I 190301 10:55:57 managers:122] Name Information:
[I 190301 10:55:57 managers:125] UUID: 0cd257a6-c839-4743-bb33--fa55bebacle1

[I 190301 10:55:57 managers:127] Queue Adapter:
 -->max_workers=8>>

[I 190301 10:55:57 managers:131] QCEngine:
[I 190301 10:55:57 managers:132] Version: v0.6.1

[I 190301 10:55:57 managers:158] QCFractal server information:
[I 190301 10:55:57 managers:159] Not connected, some actions will not be available


[I 190301 10:56:04 managers:456] rdkit - PASSED
[I 190301 10:56:04 managers:456] torchani - PASSED
[I 190301 10:56:04 managers:456] psi4 - PASSED
[I 190301 10:56:04 managers:465] All tasks completed successfully!
```

4.5 Setup Server

A `qcfractal-server` instance contains a record of all results, task queue, and collection information and provides an interface to all FractalClients and `qcfractal-manager`s. All data is stored in a PostgreSQL database which is often handled transparently. A server instance should be run on hardware that is for long periods stable (not shutdown often), accessible from both compute resources and users via HTTP, and have access to permanent storage. This location is often either research groups local computers, a supercomputer with appropriately allocated resources for this task, or the cloud.
4.5.1 Using the Command Line

The command line is used for `qcfractal-server` instances that are long-term data storage and task distribution engines. To begin, a `qcfractal-server` is first initialized using the command line:

```
>>> qcfractal-server init
```

This initialization will create `~/.qca/qcfractal` folder (which can be altered) which contains default specifications for the `qcfractal-server` and for the underlying PostgreSQL database. The `qcfractal-server init --help` CLI command will describe all parameterizations of this folder. In addition to the specification information, a new PostgreSQL database will be initialized and started in the background. The background PostgreSQL database consumes virtually no resources when not in use and should not interfere with your system.

Once a `qcfractal-server` instance is initialized the server can then be run with the `start` command:

```
>>> qcfractal-server start
```

The QCfractal server is now ready to accept new connections.

4.5.2 Within a Python Script

Canonical workflows can be run from a Python script using the `FractalSnowflake` instance. With default options a `FractalSnowflake` will spin up a fresh database which will be removed after shutdown.

```
>>> from qcfractal import FractalSnowflake

server = FractalSnowflake()

# Obtain a FractalClient to the server
client = server.client()
```

A standard `FractalServer` cannot be started in a Python script and then interacted with as a `FractalServer` uses asynchronous programming by default. `FractalServer.stop` will stop the script.

4.5.3 Within a Jupyter Notebook

Due to the way Jupyter Notebooks work an interactive server needs to take a different approach than the canonical Python script. To manipulate a server in a Jupyter Notebook a `FractalSnowflakeHandler` can be used much in the same way as a `FractalSnowflake`.

```
>>> from qcfractal import FractalSnowflakeHandler

server = FractalSnowflakeHandler()

# Obtain a FractalClient to the server
client = server.client()
```

Warning: All data inside a `FractalSnowflakeHandler` is temporary and will be deleted when the `FractalSnowflakeHandler` shuts down.
4.5.4 Full Server Config Settings

The full CLI and configs for the Fractal Server can be found on the following pages:

- Fractal Server Config file: Fractal Server Config CLI and File
- qcfractal-server init: Fractal Server Init
- qcfractal-server start: Fractal Server Start
- qcfractal-server upgrade: Fractal Server Upgrade

4.6 Development Roadmap

4.6.1 Mission Statement

The QCArchive project sets out to answer the fundamental question of “How do we compile, aggregate, query, and share quantum chemistry data to accelerate the understanding of new method performance, to facilitate the fitting of novel force fields, and to support the incredible data needs of machine learning for computational molecular science?”

The QCArchive project is made up of three primary tools:

- QCSchema - A key/value schema for quantum chemistry.
- QCEngine - A computational middleware providing IO to a variety of quantum chemistry programs.
- QCFractal - A distributed compute and database platform powered by QCEngine and QCSchema.

The tools aim to provide an environment to facilitate the following goals:

- Assist the computational molecular sciences (CMS) community in becoming more data-driven and statistical in nature.
- Provide community-driven, multi-use quantum chemistry databases that the CMS community can access free of charge.
- Support QC data requirements of the Open Force Field Consortium.
- Support upcoming machine learning initiatives.
- Provide all current major QC databases in a universal format (S22, GMTMKN55).
- Provide container-based programs whereby community members can contribute computational time toward chosen portions of the database.
- Work directly with popular database manipulation front ends to provide their data backend requirements.
- To the extent possible, build tools in reusable pieces that can be reappropriated for general use.

An initial design document can be found here.

4.6.2 Timeline: 2019-01-15 - Future

The roadmap is in progress.
4.6.3 Timeline: 2018-08-23 to 2019-01-15

This roadmap lays out the first six months of development from the end of 2018 continuing into early 2019. Targets focus primarily on the initial capabilities of the project and building out an extensible core.

Use Case: OpenFF Torsion Scans

Collaborators: Open Force Field Consortium


The Open Force Field Group Consortium aims to democratize the fitting and generation of data within the force field community by providing open source toolkits and open datasets. The QCArchive project supports the following workflow:

Use Case: Reference Databases

Collaborators: Sherrill Group (Georgia Tech)


Reference datasets form the core of understanding the performance of more approximate methods in quantum chemistry. These datasets are growing in size and publication rate, as new ideas and theories are applied to increasing chemical diversity requirements.

Reference datasets are often found in an assortment of CSV, PDF, and raw ASCII files. The diverse formats make harvesting (or even using) these benchmarks onerous, yet they are fundamental to our understanding of popular and approximate methods. To our knowledge, aggregating these quantum chemistry references has only been tried rarely and without to significant effect. Please examine the BegDB and the BFDb projects for current examples.

The QCArchive project will construct a framework to make the computation and storage of datasets as painless as possible. These tools can also be used to distribute reference datasets. Finally, by encoding many data best practices such as computational provenance and reference tracking, these datasets enhance the reproducibility of downstream research.

Release Schedule

To facilitate the rapid evolution of features, a release will be created on the first of every month. The next five releases will have the following foci:

- **Release 2018-09-01**: Rapid evolution of feature set and overall structure
• **Release 2018-10-01**: Working examples that facilitate use-cases.
• **Release 2018-11-01**: Backend optimization and cleanup.
• **Release 2018-12-01**: Security, database optimization, and documentation.

**Records Documentation**

The records created from adding additional compute.

- *Results*
- *Procedures*
- *Services*
- *Fractal Call Flowcharts*

### 4.7 Results

A result is a single quantum chemistry method evaluation, which might be an energy, an analytic gradient or Hessian, or a property evaluation. Collections of evaluations such as finite-difference gradients, complete basis set extrapolation, or geometry optimizations belong under the “Procedures” heading.

#### 4.7.1 Indices

A result can be found based off a unique tuple of \((\text{driver}, \text{program}, \text{molecule_id}, \text{keywords_set}, \text{method}, \text{basis})\)

- **driver** - The type of calculation being evaluated (i.e. *energy*, *gradient*, *hessian*, *properties*)
- **program** - A lowercase string representation of the quantum chemistry program used (*gamess*, *nwchem*, *psi4*, etc.)
- **molecule_id** - The *ObjectId* of the molecule used in the computation.
- **keywords_set** - The key to the options set stored in the database (e.g. default -> {"e_convergence": 1.e-7, "scf_type": "df", ...})
- **method** - A lowercase string representation of the method used in the computation (e.g. *b3lyp*, *mp2*, *ccsd(t)*).
- **basis** - A lowercase string representation of the basis used in the computation (e.g. *6-31g*, *cc-pvdz*, *def2-svp*)

#### 4.7.2 Schema

All results are stored using the *QCSchema* so that the storage is quantum chemistry program agnostic. An example of the QCSchema input is shown below:

```json
{
    "schema_name": "qc_json_input",
    "schema_version": 1,
    "molecule": {
        "geometry": [
            0.0, 0.0, -0.1294,
            ...
        ]
    }
}
```

(continues on next page)
This input would correspond to the following output:

```json
{
  "schema_name": "qc_json_output",
  "schema_version": 1,
  "molecule": {
    "geometry": [
      0.0, 0.0, -0.1294,
      0.0, -1.4941, 1.0274,
      0.0, 1.4941, 1.0274
    ],
    "symbols": ["O", "H", "H"]
  },
  "driver": "energy",
  "model": {
    "method": "MP2",
    "basis": "cc-pVDZ"
  },
  "keywords": {},
  "provenance": {
    "creator": "QM Program",
    "version": "1.1",
    "routine": "module.json.run_json"
  },
  "return_result": -76.22836742810021,
  "success": true,
  "properties": {
    "calcinfo_nbasis": 24,
    "calcinfo_nmo": 24,
    "calcinfo_nalpha": 5,
    "calcinfo_nbeta": 5,
    "calcinfo_natom": 3,
    "return_energy": -76.22836742810021,
    "scf_one_electron_energy": -122.44534536383037,
    "scf_two_electron_energy": 37.62246494040059,
    "nuclear_repulsion_energy": 8.80146205625184,
    "scf_dipole_moment": [0.0, 0.0, 2.0954],
    "scf_iterations": 10,
    "scf_total_energy": -76.02141836717794,
    "mp2_same_spin_correlation_energy": -0.051980792916251864,
    "mp2_opposite_spin_correlation_energy": -0.15496826800602342,
    "mp2_singles_energy": 0.0,
    "mp2_doubles_energy": -0.2069490609226972,
    "mp2_total_correlation_energy": -0.2069490609226972
  }
}
```
4.8 Procedures

4.8.1 Pictorial Procedure Flowchart

See the flowchart showing the psuedo-calls made when the Client adds a procedure to Fractal.

4.9 Services

Services are unique workflows where there is an iterative component on the server. A typical service workflow looks like the following:

1. A client submits a new service request to the server.
2. A service is created on the server and placed in the service queue.
3. A service iteration is called that will spawn new tasks.
4. The service waits until all generated tasks are complete.
5. The service repeats 3 and 4 until the service iterations are complete.
6. The service cleans intermediate data, finalizes the data representation, and marks itself complete.

The TorsionDrive service will be used as an example to illuminate the above steps. The TorsionDrive service optimizes the geometry of a biomolecule at a number of frozen dihedral angles to provide an energy profile of the rotation of this dihedral bond.

Consider the service using a concrete example of scanning the hydrogen peroxide dihedral:

1. A client submits a task to scan the HOOH molecule dihedral every 90 degrees as a service.
2. The service is received by the server, and the first 0-degree dihedral geometry optimization Task is spawned.
3. The service waits until the 0-degree Task is complete, and then generates 90 and -90-degree tasks based off this 0-degree geometry.
4. The service waits for the two new tasks to complete and spawns 0 and 180-degree tasks based on the 90 and -90-degree geometries.
5. The service waits for the 90- and -90-degree tasks to complete. Then it builds its final data structure for user querying and marks itself complete.

The service technology allows the FractalServer to complete very complex workflows of arbitrary design. To see a pictorial representation of this process, please see the flowchart showing the pseudo-calls when a service is added to the FractalServrer
4.9.1 TorsionDrive

4.10 Fractal Call Flowcharts

The interface between the Portal client, the Fractal server, and the distributed compute resources is not something easily conveyed by text. We have created flowchart diagrams to help explain what happens from the time Portal invokes a call to Fractal, to the time that Fractal finishes handling the request. These diagrams are simplified to not show every routine and middleware call, but instead to provide a visual aid to what is happening to help understanding.

4.10.1 add_compute

This flowchart follows the logic behind a user’s call to add a compute action to fractal and any attached distributed compute system.

![Flowchart](image.png)

4.10.2 add_procedure or add_service

When a user calls `add_procedure` or `add_service`, much of the same logic is called. The major difference is which side of the distributed compute engine the logic of the subsequent procedural calls are handled, on the compute side, or the Fractal side.

This flowchart shows both ends and provides a different path for each call show by the different colored connecting arrows.
Manager Documentation

Setting up and running Fractal’s Queue Managers on your system.

- **Fractal Queue Managers**
- **Queue Manager API**
- **Queue Manager Example YAML Files**
- **Queue Manager Frequent Questions and Issues**

### 4.11 Fractal Queue Managers

Queue Managers are the processes which interface with the Fractal **Server** and clusters, supercomputers, and cloud resources to execute the tasks in the Fractal **Server**. These managers pull compute **tasks** from the **Server**, and then pass them to various distributed back ends for computation for a variety of different needs. The architecture of the Fractal **Server** allows many managers to be created in multiple physical locations. Currently, Fractal supports the following:

- **Pool** - A python **ProcessPoolExecutor** for computing tasks on a single machine (or node).
- **Dask** - A graph-based workflow engine for laptops and small clusters.
- **Parsl** - High-performance workflows.
- **Fireworks** - An asynchronous Mongo-based distributed queuing system.

These backends allow Fractal to be incredibly elastic in utilizing computational resources, scaling from a single laptop to thousands of nodes on physically separate hardware. Our end goal is to be able to setup a manager at a physical site and allow it to scale up and down as its task queue requires and execute compute over long periods of time (months) without intervention.

The basic setup of the Queue **Managers** and how they interact with the **Server** is as follows:
In this, multiple managers talk to a central Fractal Server and deploy tasks to different compute resources based on availability, physical location, and tags.

The main goals of the Queue Manager is to reduce the user’s level of expertise needed to start compute with Fractal and, more importantly, to need as little manual intervention as possible to have persistent compute. Ideally, you start the Manager in a background process, leave it be while it checks in with the Fractal Server from time to time to get tasks, and pushes/pulls tasks from the distributed Adapter as need be.

The communication between each of the layers involved, and the mechanism by which they communicate is summarized in this image:
The different levels of communication are all established automatically once the user configures the manager, and this image shows how information flow from point-to-point.

The manager itself is a fairly lightweight process and consumes very little CPU power on its own. You should talk with your sysadmin before running this on a head node, but the Queue Manager itself will consume less than 1% CPU we have found and virtually no RAM.

If you are interested in the more detailed workings of the Manager, please see the Detailed Manager Information page. However, the information on that page is not required to set up and run a Manager.

### 4.11.1 Queue Manager Quick Starts

For those who just want to get up and going, consider the following examples.

**Laptop/Desktop Quick Boot**

To get a Manager set up with defaults, running on local hardware, consuming local CPU and RAM, targeting a Fractal Server running locally, run the following:

```sh
d qcfactal-manager
```

**SLURM Cluster, Dask Adapter**

To start a manager with a dask Adapter, on a SLURM cluster, consuming 1 CPU and 8 GB of ram, targeting a Fractal Server running on that cluster, and using the SLURM partition default, save the following YAML config file:

```yaml
common:
  adapter: dask
  tasks_per_worker: 1
  cores_per_worker: 1
  memory_per_worker: 8

cluster:
  scheduler: slurm

dask:
  queue: default
```

and then run the following command:
replacing the config-file arg with the path to the file you saved. You will need dask and dask-jobqueue (Dask Distributed Docs, Dask Jobqueue Docs), to run this example, which are not packages required by Fractal unless you are running compute managers; if you use a different Adapter, you would need a separate set of packages.

### 4.11.2 Queue Manager CLI

The CLI for the Fractal Queue Manager acts as an option-specific overwrite of the YAML file for various options and therefore its flags can be set in tandem with the YAML. However, it does not have as extensive control as the YAML file and so complex Managers (like those running Dask and Parsl) need to be setup in YAML.

In case this ever falls out of date, you can always run qcfractal-manager --help to get the most up-to-date help block.

```
$ qcfractal-manager --help
```

A CLI for a QCFractal QueueManager with a ProcessPoolExecutor, Dask, or Parsl backend. The Dask and Parsl backends *requires* a config file due to the complexity of its setup. If a config file is specified, the remaining options serve as CLI overwrites of the config.

optional arguments:
- h, --help show this help message and exit
--config-file CONFIG_FILE

Common Adapter Settings:
- --adapter ADAPTER The backend adapter to use, currently only {'dask', 'parsl', 'pool'} are valid.
- --tasks_per_worker TASKS_PER_WORKER The number of simultaneous tasks for the executor to run, resources will be divided evenly.
- --cores-per-worker CORES_PER_WORKER The number of process for each executor's Workers
- --memory-per-worker MEMORY_PER_WORKER The total amount of memory on the system in GB
- --scratch-directory SCRATCH_DIRECTORY Scratch directory location
- v, --verbose Increase verbosity of the logger.

FractalServer connection settings:
- --fractal-uri Fractal_URI FractalServer location to pull from

(continues on next page)
-u USERNAME, --username USERNAME
FractalServer username

-p PASSWORD, --password PASSWORD
FractalServer password

--verify VERIFY
Do verify the SSL certificate, leave off (unset) for servers with custom SSL certificates.

QueueManager settings:
--manager-name MANAGER_NAME
The name of the manager to start

--queue-tag QUEUE_TAG
The queue tag to pull from

--log-file-prefix LOG_FILE_PREFIX
The path prefix of the logfile to write to.

--update-frequency UPDATE_FREQUENCY
The frequency in seconds to check for complete tasks.

--max-queued-tasks MAX_QUEUED_TASKS
Maximum number of tasks to hold at any given time.
Generally should not be set.

Optional Settings:
--test
Boot and run a short test suite to validate setup

--ntests NTESTS
How many tests per found program to run, does nothing without --test set

--schema
Display the current Schema (Pydantic) for the YAML config file and exit. This will always show the most up-to-date schema. It will be presented in a JSON-like format.

4.11.3 Terminology

There are a number of terms which can overlap due to the layers of abstraction and the type of software and hardware the Queue Manager interacts with. To help with that, the pages in this section will use the terminology defined below. Several pieces of software we interface with may have their own terms or the same term with different meaning, but because one goal of the Manager is to abstract those concepts away as best it can, we choose the following set. If you find something inappropriately labeled, unclear, or overloaded in any way, please raise an issue on GitHub and help us make it better!

An important note: Not all the concepts/mechanics of the Manager and Adapter are covered in the glossary by design! There are several abstraction layers and mechanics which the user should never have to interact with or even be aware of. However, if you feel something is missing, let us know!

**Adapter** The specific piece of software which accepts *tasks* from the Manager and sends them to the physical hardware. It is also the software which typically interacts with a cluster’s *Scheduler* to allocate said hardware and start *Job*.

**Distributed Compute Engine** A more precise, although longer-winded, term for the Adapter.

**Job** The specific allocation of resources (CPU, Memory, wall clock, etc) provided by the Scheduler to the Adapter. This is identical to if you requested batch-like job on a cluster (e.g. though qsub or sbatch), however, it is more apt to think of the resources allocated in this way as “resources to be distributed to the Task by the Adapter”. Although a user running a Manager will likely not directly interact with these, its important to track as these are what your Scheduler is actually running and your allocations will be charged by. At least (and usually only) one Worker will be deployed to a Job from the Adapter to handle incoming Tasks. Once the Worker lands, it will report back to the Adapter and all communications happen between those two objects; the Job simply runs until either the Adapter stops it, or the Scheduler ends it.
Manager  The Fractal Queue Manager. The term “Manager” presented by itself refers to this object.

Scheduler  The software running on a cluster which users request hardware from to run computational tasks, e.g. PBS, SLURM, LSF, SGE, etc. This, by itself, does not have any concept of the Manager or even the Adapter as both interface with it, not the other way around. Individual users’ clusters may, and almost always, have a different configuration, even amongst the same governing software. Therefore, no two Schedulers should be treated the same. In many cases, the Adapter submits a Job to the Scheduler with instructions of how the Job should start a Worker once it is allocated and booted.

Server  The Fractal Server that the Manager connects to. This is the source of the Tasks which are pulled from and pushed to. Only the Manager has any notion of the Server of all the other software involved with the Manager does not.

Tag  Arbitrary categorization labels that different tasks can be assigned when submitted to the Server. Managers can pull these tags if configured, and will exclusively pull their defined tag if so. Similarly, tasks set with a given tag can only be pulled if their Manager is configured to do so.

Task  A single unit of compute as defined by the Fractal Server (i.e. the item which comes from the Task Queue). These tasks are preserved as they pass to the distributed compute engine and are what are presented to each distributed compute engine’s Workers to compute.

Worker  The process executed from the Adapter on the allocated hardware inside a Job. This process receives the tasks tracked by the Adapter and is responsible for their execution. The Worker itself is responsible for consuming the resources of the Job and distributing them to handle concurrent tasks. In most cases, there will be 1 Worker per Job, but there are some uncommon instances where this isn’t true. You can safely assume the 1 Worker/Job case for Fractal usage. Resources allocated for the Worker will be distributed by the Adapters configuration, but is usually uniform.

4.12 Queue Manager API

This page documents all valid options for the YAML file inputs to the config manager. This first section outlines each of the headers (top level objects) and a description for each one. The final file will look like the following:

```yaml
common:
  option_1: value_for1
  another_opt: 42
server:
  option_for_server: "some string"
```

This is the complete set of options, auto-generated from the parser itself, so it should be accurate for the given release. If you are using a developmental build or want to see the schema yourself, you can run the qcfractal-manager --schema command and it will display the whole schema for the YAML input.

Each section below here is summarized the same way, showing all the options for that YAML header in the form of their pydantic API which the YAML is fed into in a one-to-one match of options.

class qcfractal.cli.qcfractal_manager.ManagerSettings

The config file for setting up a QCFractal Manager, all sub fields of this model are at equal top-level of the YAML file. No additional top-level fields are permitted, but sub-fields may have their own additions.

Not all fields are required and many will depend on the cluster you are running, and the adapter you choose to run on.

Parameters

- common (CommonManagerSettings)
- server (FractalServerSettings)
4.12.1 common

class qcfractal.cli.qcfractal_manager.CommonManagerSettings

The Common settings are the settings most users will need to adjust regularly to control the nature of task execution and the hardware under which tasks are executed on. This block is often unique to each deployment, user, and manager and will be the most commonly updated options, even as config files are copied and reused, and even on the same platform/cluster.

Parameters

- **adapter** *(dask, pool, parsl, Default: pool)* – Which type of Distributed adapter to run tasks through.
- **tasks_per_worker** *(int, Default: 1)* – Number of concurrent tasks to run per Worker which is executed. Total number of concurrent tasks is this value times max_workers, assuming the hardware is available. With the pool adapter, and/or if max_workers=1, tasks_per_worker is the number of concurrent tasks.
- **cores_per_worker** *(int, Default: 4)* – Number of cores to be consumed by the Worker and distributed over the tasks_per_worker. These cores are divided evenly, so it is recommended that quotient of cores_per_worker/tasks_per_worker be a whole number else the core distribution is left up to the logic of the adapter. The default value is read from the number of detected cores on the system you are executing on.
- **memory_per_worker** *(number, Default: 5.764)* – Amount of memory (in GB) to be consumed and distributed over the tasks_per_worker. This memory is divided evenly, but is ultimately at the control of the adapter. Engine will only allow each of its calls to consume memory_per_worker/tasks_per_worker of memory. Total memory consumed by this manager at any one time is this value times max_workers. The default value is read from the amount of memory detected on the system you are executing on.
- **max_workers** *(int, Default: 1)* – The maximum number of Workers which are allowed to be run at the same time. The total number of concurrent tasks will maximize at this quantity times tasks_per_worker. The total number of Jobs on a cluster which will be started is equal to this parameter in most cases, and should be assumed 1 Worker per Job. Any exceptions to this will be documented. In node exclusive mode this is equivalent to the maximum number of nodes which you will consume. This must be a positive, non zero integer.
- **scratch_directory** *(str, Optional)* – Scratch directory for Engine execution jobs.
- **verbose** *(boolean, Default: False)* – Turn on verbose mode or not. In verbose mode, all messages from DEBUG level and up are shown, otherwise, defaults are all used for any logger.

4.12.2 server

class qcfractal.cli.qcfractal_manager.FractalServerSettings

Settings pertaining to the Fractal Server you wish to pull tasks from and push completed tasks to. Each manager supports exactly 1 Fractal Server to be in communication with, and exactly 1 user on that Fractal Server. These
can be changed, but only once the Manager is shutdown and the settings changed. Multiple Managers however can be started in parallel with each other, but must be done as separate calls to the CLI.

Caution: The password here is written in plain text, so it is up to the owner/writer of the configuration file to ensure its security.

Parameters

- **fractal_uri** *(str, Default: localhost:7777)* – Full URI to the Fractal Server you want to connect to
- **username** *(str, Optional)* – Username to connect to the Fractal Server with. When not provided, a connection is attempted as a guest user, which in most default Servers will be unable to return results.
- **password** *(str, Optional)* – Password to authenticate to the Fractal Server with (alongside the username)
- **verify** *(boolean, Optional)* – Use Server-side generated SSL certification or not.

4.12.3 manager

class qcfractal.cli.qcfractal_manager.QueueManagerSettings
Fractal Queue Manager settings. These are options which control the setup and execution of the Fractal Manager itself.

Parameters

- **manager_name** *(str, Default: unlabeled)* – Name of this scheduler to present to the Fractal Server. Descriptive names help the server identify the manager resource and assists with debugging.
- **queue_tag** *(str, Optional)* – Only pull tasks from the Fractal Server with this tag. If not set (None/null), then pull untagged tasks, which should be the majority of tasks. This option should only be used when you want to pull very specific tasks which you know have been tagged as such on the server. If the server has no tasks with this tag, no tasks will be pulled (and no error is raised because this is intended behavior).
- **log_file_prefix** *(str, Optional)* – Full path to save a log file to, including the filename. If not provided, information will still be reported to terminal, but not saved. When set, logger information is sent both to this file and the terminal.
- **update_frequency** *(number, Default: 30)* – Time between heartbeats/update checks between this Manager and the Fractal Server. The lower this value, the shorter the intervals. If you have an unreliable network connection, consider increasing this time as repeated, consecutive network failures will cause the Manager to shut itself down to maintain integrity between it and the Fractal Server. Units of seconds
- **test** *(boolean, Default: False)* – Turn on testing mode for this Manager. The Manager will not connect to any Fractal Server, and instead submits netests worth trial tasks per quantum chemistry program it finds. These tasks are generated locally and do not need a running Fractal Server to work. Helpful for ensuring the Manager is configured correctly and the quantum chemistry codes are operating as expected.
- **ntests** *(int, Default: 5)* – Number of tests to run if the test flag is set to True. Total number of tests will be this number times the number of found quantum chemistry programs. Does nothing if test is False. If set to 0, then this submits no tests, but it will run through the setup and client initialization.
• **max_queued_tasks** (*int, Optional*) – Generally should not be set. Number of tasks to pull from the Fractal Server to keep locally at all times. If *None*, this is automatically computed as \(\text{ceil(common.tasks_per_worker*common.max_workers*2.0)} + 1\). As tasks are completed, the local pool is filled back up to this value. These tasks will all attempt to be run concurrently, but concurrent tasks are limited by number of cluster jobs and tasks per job. Pulling too many of these can result in under-utilized managers from other sites and result in less FIFO returns. As such it is recommended not to touch this setting in general as you will be given enough tasks to fill your maximum throughput with a buffer (assuming the queue has them).

### 4.12.4 cluster

**class qcfractal.cli.qcfractal_manager.ClusterSettings**

Settings tied to the cluster you are running on. These settings are mostly tied to the nature of the cluster jobs you are submitting, separate from the nature of the compute tasks you will be running within them. As such, the options here are things like wall time (per job), which Scheduler your cluster has (like PBS or SLURM), etc. No additional options are allowed here.

**Parameters**

- **node_exclusivity** (*boolean, Default: False*) – Run your cluster jobs in node-exclusivity mode. This option may not be available to all scheduler types and thus may not do anything. Related to this, the flags we have found for this option may not be correct for your scheduler and thus might throw an error. You can always add the correct flag/parameters to the `scheduler_options` parameter and leave this as False if you find it gives you problems.

- **scheduler** (*{slurm, pbs, sge, moab, lsf}, Optional*) – Option of which Scheduler/Queuing system your cluster uses. Note: not all scheduler options are available with every adapter.

- **scheduler_options** (*array, Default: []*) – Additional options which are fed into the header files for your submitted jobs to your cluster’s Scheduler/Queuing system. The directives are automatically filled in, so if you want to set something like ‘#PBS -n something’, you would instead just do ‘-n something’. Each directive should be a separate string entry in the list. No validation is done on this with respect to valid directives so it is on the user to know what they need to set.

- **task_startup_commands** (*array, Default: []*) – Additional commands to be run before starting the Workers and the task distribution. This can include commands needed to start things like conda environments or setting environment variables before executing the Workers. These commands are executed first before any of the distributed commands run and are added to the batch scripts as individual commands per entry, verbatim.

- **walltime** (*str, Default: 06:00:00*) – Wall clock time of each cluster job started. Presented as a string in HH:MM:SS form, but your cluster may have a different structural syntax. This number should be set high as there should be a number of Fractal tasks which are run for each submitted cluster job. Ideally, the job will start, the Worker will land, and the Worker will crunch through as many tasks as it can; meaning the job which has a Worker in it must continue existing to minimize time spend redeploying Workers.

- **adaptive** (*{static, adaptive}, Default: adaptive*) – Whether or not to use adaptive scaling of Workers or not. If set to ‘static’, a fixed number of Workers will be started (and likely NOT restarted when the wall clock is reached). When set to ‘adaptive’ (the default), the distributed engine will try to adaptively scale the number of Workers based on tasks in the queue. This is str instead of bool type variable in case more complex adaptivity options are added in the future.
4.12.5 dask

class qcfactal.cli.qcfractal_manager.DaskQueueSettings(**kwargs)

Settings for the Dask Cluster class. Values set here are passed directly into the Cluster objects based on the `cluster.scheduler` settings. Although many values are set automatically from other settings, there are some additional values such as `interface` and `extra` which are passed through to the constructor.

Valid values for this field are functions of your cluster.scheduler and no linting is done ahead of trying to pass these to Dask.

NOTE: The parameters listed here are a special exception for additional features Fractal has engineered or options which should be considered for some of the edge cases we have discovered. If you try to set a value which is derived from other options in the YAML file, an error is raised and you are told exactly which one is forbidden.

Please see the docs for the provider for more information.

Parameters

- `interface` *(str, Optional)* – Name of the network adapter to use as communication between the head node and the compute node. There are oddities of this when the head node and compute node use different ethernet adapter names and we have not figured out exactly which combination is needed between this and the poorly documented `ip` keyword which appears to be for Workers, but not the Client.

- `extra` *(array, Optional)* – Additional flags which are fed into the Dask Worker CLI startup, can be used to overwrite pre-configured options. Do not use unless you know exactly which flags to use.

- `lsf_units` *(str, Optional)* – Unit system for an LSF cluster limits (e.g. MB, GB, TB). If not set, the units are attempted to be set from the `lsf.conf` file in the default locations. This does nothing if the cluster is not LSF

4.12.6 parsl

class qcfactal.cli.qcfractal_manager.ParslQueueSettings

The Parsl-specific configurations used with the `common.adapter = parsl` setting. The parsl config is broken up into a top level `Config` class, an `Executor` sub-class, and a `Provider` sub-class of the `Executor`. `Config` -> `Executor` -> `Provider`. Each of these have their own options, and extra values fed into the ParslQueueSettings are fed to the `Config` level.

It requires both `executor` and `provider` settings, but will default fill them in and often does not need any further configuration which is handled by other settings in the config file.

Parameters

- `executor` *(ParslExecutorSettings, Optional)* – `ParslExecutorSettings`

- `provider` *(ParslProviderSettings, Optional)* – `ParslProviderSettings`

executor

class qcfactal.cli.qcfractal_manager.ParslExecutorSettings(**kwargs)

Settings for the Parsl Executor class. This serves as the primary mechanism for distributing Workers to jobs. In most cases, you will not need to set any of these options, as several options are automatically inferred from other settings. Any option set here is passed through to the HighThroughputExecutor class of Parsl.

NOTE: The parameters listed here are a special exception for additional features Fractal has engineered or options which should be considered for some of the edge cases we have discovered. If you try to set a value which is derived from other options in the YAML file, an error is raised and you are told exactly which one is forbidden.

**Parameters:**

- **address** *(str, Optional)* – This only needs to be set in conditional cases when the head node and compute nodes use a differently named ethernet adapter.

  An address to connect to the main Parsl process which is reachable from the network in which Workers will be running. This can be either a hostname as returned by hostname or an IP address. Most login nodes on clusters have several network interfaces available, only some of which can be reached from the compute nodes. Some trial and error might be necessary to identify what addresses are reachable from compute nodes.

### provider

class qcfractal.cli.qcfractal_manager.ParslProviderSettings(**kwargs)**

Settings for the Parsl Provider class. Valid values for this field are functions of your cluster.scheduler and no linting is done ahead of trying to pass these to Parsl. Please see the docs for the provider information

NOTE: The parameters listed here are a special exception for additional features Fractal has engineered or options which should be considered for some of the edge cases we have discovered. If you try to set a value which is derived from other options in the YAML file, an error is raised and you are told exactly which one is forbidden.


### Parameters

- **partition** *(str, Optional)* – The name of the cluster.scheduler partition being submitted to.

  Behavior, valid values, and even its validity as a set variable are a function of what type of queue scheduler your specific cluster has (e.g. this variable should NOT be present for PBS clusters). Check with your Sys. Admins and/or your cluster documentation.

- **launcher** *(ParslLauncherSettings, Optional)* – ParslLauncherSettings

### 4.13 Queue Manager Example YAML Files

The primary way to set up a Manager is to setup a YAML config file. This page provides helpful config files which mostly can be just copied and used in place (filling in things like **username** and **password** as needed.)

The full documentation of every option and how it can be used can be found in the Queue Manager's API.

For these examples, the username will always be “Foo” and the password will always be “b4R” (which are just placeholders and not valid). The manager_name variable can be any string and these examples provide some descriptive samples. The more distinct the name, the better it is to see its status on the Server.

#### 4.13.1 SLURM Cluster, Dask Adapter with additional options

This example is similar to the example on the start page for Managers, but with some additional options such as connecting back to a central Fractal instance and setting more cluster-specific options. Again, this starts a manager with a dask Adapter, on a SLURM cluster, consuming 1 CPU and 8 GB of ram, targeting a Fractal Server running on that cluster, and using the SLURM partition default. save the following YAML config file:
### 4.13.2 Multiple Tasks, 1 Cluster Job

This example starts a max of 1 cluster *Job*, but multiple *tasks*. The hardware will be consumed uniformly by the *Worker*. With 8 cores, 20 GB of memory, and 4 tasks; the *Worker* will provide 2 cores and 5 GB of memory to compute each *Task*. We set `common.max_workers` to 1 to limit the number of *Workers* and *Jobs* which can be started. Since this is SLURM, the `squeue` information will show this user has run 1 `sbatch` jobs which requested 4 cores and 20 GB of memory.
4.13.3 Testing the Manager Setup

This will test the Manager to make sure it’s setup correctly, and does not need to connect to the Server, and therefore does not need a server block. It will still however submit jobs.

```yaml
common:
  adapter: dask
  tasks_per_worker: 2
  cores_per_worker: 4
  memory_per_worker: 10

manager:
  manager_name: "TestBox_NeverSeen_OnServer"
  test: True
  ntests: 5

cluster:
  scheduler: slurm
  walltime: "01:00:00"

dask:
  queue: default
```

4.13.4 Running commands before work

Suppose there are some commands you want to run before starting the Worker, such as starting a Conda environment, or setting some environment variables. This lets you specify that. For this, we will run on a Sun Grid Engine (SGE) cluster, start a conda environment, and load a module.

An important note about this one, we have now set max_workers to something larger than 1. Each Job will still request 16 cores and 256 GB of memory to be evenly distributed between the 4 tasks, however, the Adapter will attempt to start 5 independent jobs, for a total of 80 cores, 1.280 TB of memory, distributed over 5 Workers collectively running 20 concurrent tasks. If the Scheduler does not allow all of those jobs to start, whether due to lack of resources or user limits, the Adapter can still start fewer jobs, each with 16 cores and 256 GB of memory, but Task concurrency will change by blocks of 4 since the Worker in each Job is configured to handle 4 tasks each.

```yaml
common:
  adapter: dask
  tasks_per_worker: 4
  cores_per_worker: 16
  memory_per_worker: 256
  max_workers: 5

server:
  fractal_uri: localhost:7777
  username: Foo
  password: b4R

manager:
  manager_name: "GridEngine_OpenMPI_DaskWorker"
  test: False

cluster:
  scheduler: sge
  task_startup_commands:
    - module load mpi/gcc/openmpi-1.6.4
```

(continues on next page)
4.13.5 Additional Scheduler Flags

A Scheduler may ask you to set additional flags (or you might want to) when submitting a Job. Maybe it’s a Sys. Admin enforced rule, maybe you want to pull from a specific account, or set something not interpreted for you in the Manager or Adapter (do tell us though if this is the case). This example sets additional flags on a PBS cluster such that the final Job launch file will have `#PBS {my headers}`.

This example also uses Parsl and sets a scratch directory.

```yaml
- conda activate qcfmanager
  walltime: "71:00:00"

dask:
  queue: free64

4.14 Queue Manager Frequent Questions and Issues

This page documents some of the frequent questions and issues we see with the Queue Managers. If this page and none of the other documentation pages have answered your question, please ask on GitHub or join our Slack group to get assistance.
4.14.1 Common Questions

How do I get more information from the Manager?

Turn on `verbose` mode, either add the `-v` flag to the CLI, or set the `common.verbose` to `True` in the YAML file. Setting this flag will produce much more detailed information. This sets the loggers to `DEBUG` level.

In the future, we may allow for different levels of increased verbosity, but for now there is only the one level.

Can I start more than one Manager at a time?

Yes. This is often done if you would like to create multiple `task tags` that have different resource requirements or spin up managers that can access different resources. Check with your cluster administrators though to find out their policy on multiple processes running on the clusters head node.

You can reuse the same config file, just invoke the CLI again.

Can I connect to a Fractal Server besides MolSSI's?

Yes! Just change the `server.fractal_uri` argument.

Can I connect to more than one Fractal Server

Yes and No. Each `Manager` can only connect to a single `Fractal Server`, but you can start multiple managers with different config files pointing to different `Fractal Servers`.

How do I help contribute compute time to the MolSSI database?

Join our Slack group! We would love to talk to you and help get you contributing as well!

I have this issue, here is my config file...

Happy to look at it! We only ask that you please remove the password from the config file before posting it. If we see a password, we’ll do our best to delete it, but that does not ensure someone did not see it.

4.14.2 Common Issues

This documents some of the common issues we see.

Jobs are quickly started and die without error

We see this problem with Dask often and the most common case is the head node (landing node, login node, etc.) has an ethernet adapter with a different name than the compute nodes. You can check this by running the command `ip addr` on both the head node and a compute node (either through an interactive job or a job which writes the output of that command to a file).

You will see many lines of output, but there should be a block that looks like the following:
the XX, YYY and ZZZ will have values corresponding to your cluster’s configuration. There are a few critical items:

- The headers (lo, eno.49..., yours will be different) and the addresses where he XX placeholders are.
- Ignore the lo adapter, every machine should have one.
- The head node should have a inet that looks like a normal IP address, and another one which looks like it has a 10.something IP address.
- The compute node will likely have an adapter which is only the 10.something.
- These 10.something IP addresses are often intranet communication only, meaning the compute nodes cannot reach the broader internet

The name of the ethernet adapter housing the 10.something will be different on the head node and the compute node.

In this case, in your YAML file, add a line in dask called interface and set it to the name of the adapter which is shared. So for this it would be:

```yaml
[...]
dask:
  interface: "eno49.4049"
[...]
```

plus all the rest of your YAML file. You can safely ignore the bit after the @ sign.

If there isn’t a shared adapter name, try this instead:

```yaml
[...]
dask:
  ip: "10.XX.Y.Z"
[...]
```

Replace the .XX.Y.Z with the code which has the intranet IP of the head node. This option acts as a pass through to the Dask Worker call and tells the worker to try and connect to the head node at that IP address.

If that still doesn’t work, contact us. We’re working to make this less manual and difficult in the future.

Other variants:

- “My jobs start and stop instantly”
- “My jobs restart forever”

### My Conda Environments are not Activating

You likely have to source the Conda profile.d again first. See also https://github.com/conda/conda/issues/8072

This can also happen during testing where you will see command-line based binaries (like Psi4) pass, but Python-based codes (like RDKit) fail saying complaining about an import error. On cluster compute nodes, this often manifests as the $PATH variable being passed from your head node correctly to the compute node, but then the Python imports cannot be found because the Conda environment is not set up correctly.
This problem is obfuscated by the fact that workers such as Dask Workers can still start initially despite being a Python code themselves. Many adapters will start their programs using the absolute Python binary path which gets around the incomplete Conda configuration. **We strongly recommend you do not try setting the absolute Python path** in your scripts to get around this, and instead try to source the Conda profile.d first. For example, you might need to add something like this to your YAML file (change paths/environment names as needed):

```yaml
cluster:
  task_startup_commands:
    - source ~/miniconda3/etc/profile.d/conda.sh
    - conda activate qcfractal
```

Other variants:

- “Tests from one program pass, but others don’t”
- “I get errors about unable to find program, but it’s installed”
- “I get path and/or import errors when testing”

**My jobs appear to be running, but only one (or few) workers are starting**

If the jobs appear to be running (and the Manager is reporting they return successfully), a few things may be happening.

- If jobs are completing very fast, the Adapter may not feel like it needs to start more workers, which is fine.
- (Not recommended, use for debug only) Check your manager.max_queued_tasks arg to pull more tasks from the Server to fill the jobs you have started. This option is usually automatically calculated based on your common.tasks_per_worker and common.max_workers to keep all workers busy and still have a buffer.

### 4.15 Detailed Manager Information

This page documents all the internals of the Managers in depth and is not intended for the general user nor should be required for setting up and running them. This page is for those who are interested in the inner workings and detailed flow of the how the Manager interacts with the Server, the Adapter, the Scheduler, and what it is abstracting away from the user.

Since this is intended to be a deep dive into mechanics, please let us know if something is missing or unclear and we can expand this page as needed.

#### 4.15.1 Manager Flowchart

The Queue Manager’s interactions with the Fractal Server, the Distributed Compute Engine, the physical Compute Hardware, and the user are shown in the following diagram.
Server Documentation

Configuring and running the Server from the CLI and Config Files

- Fractal Server Config CLI and File
- Fractal Server Init
- Fractal Server Start
- Fractal Server Upgrade

4.16 Fractal Server Config CLI and File

This page documents the valid options for the YAML file inputs to the Config File. This first section outlines each of the headers (top level objects) and a description for each one. The final file will look like the following:

```yaml
common:
  option_1: value_for1
  another_opt: 42
server:
  option_for_server: "some string"
```

4.16.1 Command Invocation

```
qcfractal-server config [<options>]  
```

4.16.2 Command Description

Show the current config file at an optional location.
Looks in the default location if no arg is provided
4.16.3 Options

`--base-folder <folder>` The QCFractal base directory to attach to. Default: `~/.qca/qcfractal`

4.16.4 Config File Complete Options

The valid top-level YAML headers are the parameters of the `FractalConfig` class.

```python
class qcfractal.config.FractalConfig
    Top level configuration headers and options for a QCFractal Configuration File
    Parameters
        • base_folder (str, Default: `/home/docs/.qca/qcfractal`) – The QCFractal base instance to attach to. Default will be your home directory
        • database (DatabaseSettings, Optional) – DatabaseSettings
        • fractal (FractalServerSettings, Optional) – FractalServerSettings
```

database

```python
class qcfractal.config.DatabaseSettings
    Postgres Database settings
    Parameters
        • port (int, Default: 5432) – The postgresql default port
        • host (str, Default: `localhost`) – Default location for the postgres server. If not localhost, qcfractal command lines cannot manage the instance.
        • username (str, Optional) – The postgres username to default to.
        • password (str, Optional) – The postgres password for the give user.
        • directory (str, Optional) – The physical location of the QCFractal instance data, defaults to the root folder.
        • default_database (str, Default: `qcfractal_default`) – The default database to connect to.
        • logfile (str, Default: `qcfractal_postgres.log`) – The logfile to write postgres logs.
        • own (boolean, Default: True) – If own is True, QCFractal will control the database instance. If False Postgres will expect a booted server at the database specification.
```

fractal

```python
class qcfractal.config.FractalServerSettings
    Fractal Server settings
    Parameters
        • name (str, Default: `QCFractal Server`) – The QCFractal server default name.
        • port (int, Default: 7777) – The QCFractal default port.
        • compress_response (boolean, Default: True) – Compress REST responses or not, should be True unless behind a proxy.
        • allow_read (boolean, Default: True) – Always allows read access to record tables.
```
• **security** *(str, Optional)* – Optional security features.
• **query_limit** *(int, Default: 1000)* – The maximum number of records to return per query.
• **logfile** *(str, Default: qcfractal_server.log)* – The logfile to write server logs.
• **service_frequency** *(int, Default: 60)* – The frequency to update the QCFractal services.
• **max_active_services** *(int, Default: 20)* – The maximum number of concurrent active services.
• **heartbeat_frequency** *(int, Default: 1800)* – The frequency (in seconds) to check the heartbeat of workers.

## 4.17 Fractal Server Init

The sub-command for the *qcfractal-server* CLI which initializes a new server instance, including configuring the PostgreSQL database if it is not setup yet.

### 4.17.1 Command Invocation

```
qcfractal-server init [options]
```

### 4.17.2 Command Description

This command will attempt to do the following actions for the user in default mode (no args):

- Create the *QCFractal Config directory*
- Create a blank *Fractal Config file* (assumes defaults)
- Create the folders for housing the PostgreSQL database file, which will be the home of Fractal’s data.
- Initialize PostgreSQL’s service at the database location from above
- Start the PostgreSQL server
- Populate the database tables and finalize everything for Fractal’s operation

In most cases, the user should not have to change any configurations if they are the system owners or admins. However, if users want to do something different, they can write their own *Config File* and change the settings through the CLI to start the server.

### 4.17.3 Options

This is a set of GLOBAL level options which impact where the “init” command looks, and how it interacts with the config file

**--overwrite** Control whether the rest of the settings overwrite an existing config file in the *QCFractal Config directory*

**--base-folder [folder]** The QCFractal base directory to attach to. Default: ~/.qca/qcfractal

This set of options pertain to the PostgreSQL database itself and translate to the database header in the *Fractal Server Config CLI and File*.

**--db-port [port]** The PostgreSQL default port, Default 5432
--db-host [host] Default location for the Postgres server. If not localhost, Fractal command lines cannot manage the instance and will have to be configured in the Config File. Default: localhost

--db-username [user] The postgres username to default to. Planned Feature - Currently inactive.

--db-password [password] The postgres password for the give user. Planned Feature - Currently inactive.

--db-directory [dir_path] The physical location of the QCFractal instance data, defaults to the root Config directory.

--db-default-database [db_name] The default database to connect to. Typically used if you already have a Fractal Database set up or you want to use a different name for the database besides the default. Default qcfractal_default.


--db-own (True|False) If own is True, Fractal will control the database instance. If False Postgres will expect a booted server at the database specification. Default True

The settings below here pertain to the Fractal Server and translate to the fractal header in the Fractal Server Config CLI and File.

--name [name] The Fractal server default name. Controls how the server presents itself to connected clients. Default QCFractal Server

--port [port] The Fractal default port. This is the port which Fractal listens to for client connections (and for the URI). This is separate from the --db-port which is the port that PostgreSQL database is listening for. In general, these should be separate. Default 7777.

--compress-response (True|False) Compress REST responses or not, should be True unless behind a proxy. Default True.

--allow-read (True|False) Always allows read access to record tables. Default True.


--query-limit [int_limit] The maximum number of records to return per query. Default 1000

--logfile [log] The logfile the Fractal Server writes to. Default qcfractal_server.log

--service-frequency [frequency] The frequency to update the Fractal services. Default 60

--max-active-services [max-services] The maximum number of concurrent active services. Default 20

--heartbeat-frequency [heartbeat] The frequency (in seconds) to check the heartbeat of Managers. Default 1800

4.18 Fractal Server Start

The sub-command for the qcfractal-server CLI which starts the Fractal server instance

4.18.1 Command Invocation

qcfractal-server start [options]
4.18.2 Command Description

This command will attempt to do the following actions for the user in default mode (no args):

- Read the QCFractal Config directory
- Read the config file in that directory
- Connect to the previously created Fractal database created in the PostgreSQL service (see Fractal Server Init).
- Start Fractal’s periodic services.
- Create and provide SSL certificates.

The options for the database and starting local compute on the same resources as the server can be controlled through the flags below. Also see all the config file options in Config File.

4.18.3 Options

--base-folder [<folder>] The QCFractal base directory to attach to. Default: ~/.qca/qcfractal
--port [<port>] The Fractal default port. This is the port which Fractal listens to for client connections (and for the URI). This is separate from the port that PostgreSQL database is listening for. In general, these should be separate. Default ‘7777’.
--logfile [<log>] The logfile the Fractal Server writes to. Default qcfractal_server.log
--database-name [<db_name>] The database to connect to, defaults to the default database name. Default qcfractal_default
--server-name [<server_name>] The Fractal server default name. Controls how the server presents itself to connected clients. Default QCFractal Server
--start-periodics (True|False) Expert Level Flag Only Warning! Can disable periodic update (services, heartbeats) if False. Useful when running behind a proxy. Default True
--disable-ssl (False|True) Disables SSL if present, if False a SSL cert will be created for you. Default False
--tsl-cert [<tsl_cert_str>] Certificate file for TLS (in PEM format)
--tsl-key [<tsl_key_str>] Private key file for TLS (in PEM format)
--local-manager [<int>] Creates a local pool QueueManager attached to the server using the number of threads specified by the arg. If this flag is set and no number is provided, 1 (one) thread will be spun up and running locally. If you expect Fractal Managers to connect to this server, then it is unlikely you need this. Related, if no compute is expected to be done on this server, then it is unlikely this will be needed.

4.19 Fractal Server Upgrade

The sub-command for the qcfractal-server CLI which allows in-place upgrade of Fractal Databases to newer versions through SQLAlchemy Alembic.

4.19.1 Command Invocation

qcfractal-server upgrade [options]
4.19.2 Command Description

This command will attempt to upgrade an existing Fractal Database (stored in PostgreSQL) to a new version based on the currently installed Fractal software version. Not every version of Fractal updates the database, so this command will only need to be run when you know the database has changed (or attempting to start it tells you to).

This command will attempt to do the following actions for the user in default mode (no args):

- Read the database location from your *Config File* in the default location (can be controlled)
- Determine the upgrade paths from your existing version to the version known by Alembic (update information is shipped with the Fractal software)
- Stage update
- Commit update if no errors found

You will then need to start the server again through *Fractal Server Start* to bring the server back online.

Caveat: This command will **not** initialize the Fractal Database for you from nothing. The database must exist for this command to run.

4.19.3 Options

`--base-folder [<folder>]` The QCFractal base directory to attach to. Default: `~/.qca/qcfractal`

Developer Documentation

Contains in-depth developer documentation.

- *QCArchive Design*
- *Glossary*
- *Changelog*
- *Glossary*

4.20 QCArchive Design

The QCArchive software ecosystem consists of a series of Python modules that can either be used together or are useful standalone pieces to the computational molecular sciences community. This ecosystem is constructed to be used at single-user, small group, and multi-PI levels while retaining the ability to scale up to the needs of an entire community of scientist.

In each case, it is expected only a small number of users are required to understand the entire software stack and the primary interaction with the QCArchive ecosystem will be through the user front-end (QCPortal). After the persistence server instance (QCFractal) is instantiated with a distributed workflow system and compute the server should be able to maintain itself without user intervention. A diagram of how the ecosystem works in concert can be seen below:
4.20.1 1) QCPortal

- Hardware: Laptop
- Actor: User
- Primary Developer: MolSSI

QCPortal provides a Python-based user front-end experience for users who are interested in exploring data and executing new tasks. Exploration of computed data is augmented by the ability to generate graphs quickly and other representations to view the data in Jupyter notebooks and high-level abstractions are used to view and manipulate many individual tasks simultaneously. Querying of data and submission of new tasks occurs over the QCFractal REST API.

4.20.2 2) QCFractal

- Hardware: Persistent Server
- Actor: Power User
- Primary Developer: MolSSI

QCFractal is the primary persistent server that QCPortal communicates with and has several main duties:
- Maintain a database of all completed quantum chemistry results along with metadata that forms higher-level collections of results.
- Maintain a compute queue of all requested and completed tasks. Where each task is a single quantum chemistry result.
- Submit new tasks to distributed workflow engines and insert complete results into the database.
- Maintain high level compute workflows via the “Services” feature.

4.20.3 3) Distributed Compute

- Hardware: Persistent Server/Supercomputer
• Actor: Power User (can be separate from the Fractal Power Users)
• Primary Developer: Scientific and HPC Communities

The QCArchive project relies on a number of distributed compute workflow engines to enable a large variety of compute workloads. QCFractal will interact with each of these projects by submitting a series of tasks that do not have data or execution order dependence. The communication interfaces vary from Python-based API calls to REST API interfaces depending on the implementation details of the individual tools.

Current distributed compute backends are:
• Dask Distributed - Multi-node task graph scheduler built in Python.
• Parsl - High-performance workflows.
• Fireworks - Multi-site task scheduler built in Python with a central MongoDB server.

Pending backend implementations include:
• RADICAL Cybertools - Distributed task scheduler built for DOE and NSF compute resources.
• BOINC - High throughput volunteer computing task manager.
• Balsam - Task manager for a single compute resource (supercomputer) with tasks pulled from a central server.

The compute workers of each of these tools is executed in different ways. However, in each case the compute workers will distribute QCSchema inputs, call QCEngine, and receive a QCSchema output.

4.20.4 4) QCEngine

• Hardware: Local Cluster, Supercomputer, or Cloud Compute
• Actor: Power User

QCEngine is a stateless, lightweight wrapper around Quantum Chemistry programs so that these programs consistently accept and emit QCSchema. Depending on the underlying program QCEngine provides this uniform interface by either:

1) Calling the QCSchema IO functions that individual program have implemented.
2) Calling the Python-API of the program and modifying the input/output according to the QCSchema.
3) Writing a ASCII input file based on the input QCSchema, running the program, and parsing an ASCII output file into the QCSchema.

QCEngine also keeps track of the provenance of each task. This includes:
• A description of the hardware used (CPU, GPU, memory, etc).
• The total compute time and resources allocated to the run.
• The function and version of the program called.

4.20.5 5) 3rd Party Services

• Hardware: Laptop
• Actor: User/Power User
• Primary Developer: Computational Molecular Sciences Community
The QCFractal API is expected to have additional services attached by 3rd parties. These services can range from cross-reference data services to user website that visualize and interact with the data in a specific way.

### 4.21 QCFractal API

#### 4.21.1 qcfractal Package

Main init function for qcfractal

**Functions**

```python
storage_socket_factory(uri[, project_name, ...])
```

Factory for generating storage sockets. Spins up a given storage layer on request given common inputs.

Right now only supports MongoDB.

**Parameters**

- **uri (string)** – A URI to given database such as (“mongodb://localhost:27107”, )
- **project_name (string)** – Name of the project
- **logger (logging.Logger, Optional, Default: None)** – Specific logger to report to
- **db_type (string, Optional, Default: ‘pymongo’)** – socket type, ‘pymongo’ or ‘mongo-engine’
- ****kwargs – Additional keyword arguments to pass to the storage constructor

**Classes**

```
FractalServer([name, port, loop, ...])
FractalSnowflake([max_workers, storage_uri, ...])
FractalSnowflakeHandler([ncore])
QueueManager(client, queue_client[, logger, ...])
```

This object maintains a computational queue and watches for finished tasks for different queue backends.
**FractalServer**

```python
```

**Methods Summary**

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>add_exit_callback(callback, **kwargs)</td>
<td>Adds additional callbacks to perform when closing down the server.</td>
</tr>
<tr>
<td>await_results()</td>
<td>A synchronous method for testing or small launches that awaits task completion before adding all queued results to the database and returning.</td>
</tr>
<tr>
<td>await_services([max_iter])</td>
<td>A synchronous method that awaits the completion of all services before returning.</td>
</tr>
<tr>
<td>check_manager_heartbeats()</td>
<td>Checks the heartbeats and kills off managers that have not been heard from.</td>
</tr>
<tr>
<td>client()</td>
<td>Builds a client from this server.</td>
</tr>
<tr>
<td>get_address([endpoint])</td>
<td>Obtains the full URI for a given function on the FractalServer.</td>
</tr>
<tr>
<td>list_current_tasks()</td>
<td>Provides a list of tasks currently in the queue along with the associated keys.</td>
</tr>
<tr>
<td>list_managers([status, name])</td>
<td>Provides a list of managers associated with the server both active and inactive.</td>
</tr>
<tr>
<td>start([start_loop, start_periodics])</td>
<td>Starts up the IOLoop and periodic calls.</td>
</tr>
<tr>
<td>stop([stop_loop])</td>
<td>Shuts down the IOLoop and periodic updates.</td>
</tr>
<tr>
<td>update_services()</td>
<td>Runs through all active services and examines their current status.</td>
</tr>
<tr>
<td>update_tasks()</td>
<td>Pulls tasks from the queue_adapter, inserts them into the database, and fills the queue_adapter with new tasks.</td>
</tr>
</tbody>
</table>

**Methods Documentation**

**add_exit_callback** (callback, *args, **kwargs)

Adds additional callbacks to perform when closing down the server.

**Parameters**

- **callback** (callable) – The function to call at exit
- *args – Arguments to call with the function.
- **kwargs – Kwargs to call with the function.

**await_results() → bool**

A synchronous method for testing or small launches that awaits task completion before adding all queued
results to the database and returning.

**Returns**
Return True if the operation completed successfully

**Return type**
bool

`await_services(max_iter: int = 10) → bool`
A synchronous method that awaits the completion of all services before returning.

**Parameters**
- **max_iter** (int, optional) – The maximum number of service iterations the server will run through. Will terminate early if all services have completed.

**Returns**
Return True if the operation completed successfully

**Return type**
bool

`check_manager_heartbeats() → None`
Checks the heartbeats and kills off managers that have not been heard from.

`client()`
Builds a client from this server.

`get_address(endpoint: Optional[str] = None) → str`
Obtains the full URI for a given function on the FractalServer.

**Parameters**
- **endpoint** (Optional[str], optional) – Specifies a endpoint to provide the URI for. If None returns the server address.

**Returns**
The endpoint URI

**Return type**
str

`list_current_tasks() → List[Any]`
Provides a list of tasks currently in the queue along with the associated keys.

**Returns**
ret – All tasks currently still in the database

**Return type**
list of tuples

`list_managers(status: Optional[str] = None, name: Optional[str] = None) → List[Dict[str, Any]]`
Provides a list of managers associated with the server both active and inactive.

**Parameters**
- **status** (Optional[str], optional) – Filters managers by status.
- **name** (Optional[str], optional) – Filters managers by name

**Returns**
The requested Manager data.

**Return type**
List[Dict[str, Any]]

`start(start_loop: bool = True, start_periodics: bool = True) → None`
Starts up the IOLoop and periodic calls.

**Parameters**
- **start_loop** (bool, optional) – If False, does not start the IOLoop
- **start_periodics** (bool, optional) – If False, does not start the server periodic updates such as Service iterations and Manager heartbeat checking.

`stop(stop_loop: bool = True) → None`
Shuts down the IOLoop and periodic updates.

**Parameters**
- **stop_loop** (bool, optional) – If False, does not shut down the IOLoop. Useful if the IOLoop is externally managed.
**update services** () → int

Runs through all active services and examines their current status.

**update tasks** () → bool

Pulls tasks from the queue_adapter, inserts them into the database, and fills the queue_adapter with new tasks.

**Returns**  Return True if the operation completed successfully

**Return type**  bool

FractalSnowflake


Methods Summary

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>client()</td>
<td>Builds a client from this server.</td>
</tr>
<tr>
<td>stop()</td>
<td>Shuts down the Snowflake instance.</td>
</tr>
</tbody>
</table>

FractalSnowflakeHandler

class qcfractal.FractalSnowflakeHandler (ncores: int = 2)

Methods Documentation

**client()**

Builds a client from this server.

**stop()** → None

Shuts down the Snowflake instance. This instance is not recoverable after a stop call.

Continued on next page
Table 6 – continued from previous page

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>show_log</code></td>
<td>Displays the FractalSnowflakes log data.</td>
</tr>
<tr>
<td><code>start</code></td>
<td>Stop the current FractalSnowflake instance and destroys all data.</td>
</tr>
<tr>
<td><code>stop</code></td>
<td>Stop the current FractalSnowflake instance and destroys all data.</td>
</tr>
</tbody>
</table>

Attributes Documentation

**logfilename**

Methods Documentation

**client** () → qcfractal.interface.client.FractalClient

Builds a client from this server.

- **Returns** An active client connected to the server.
- **Return type** FractalClient

**get_address** (endpoint: Optional[str] = None) → str

Obtains the full URI for a given function on the FractalServer.

- **Parameters**
  - **endpoint** (Optional[str], optional) – Specifies an endpoint to provide the URI for. If None returns the server address.
- **Returns** The endpoint URI
- **Return type** str

**restart** (timeout: int = 5) → None

Restarts the current FractalSnowflake instances and destroys all data in the process.

**show_log** (nlines: int = 20, clean: bool = True, show: bool = True)

Displays the FractalSnowflakes log data.

- **Parameters**
  - nlines (int, optional) – The the last n lines of the log.
  - clean (bool, optional) – If True, cleans the log of manager operations where nothing happens.
  - show (bool, optional) – If True prints to the log, otherwise returns the result text.
- **Returns** Description
- **Return type** TYPE

**start** (timeout: int = 5) → None

Stop the current FractalSnowflake instance and destroys all data.

**stop** (keep_storage: bool = False) → None

Stop the current FractalSnowflake instance and destroys all data.

- **Parameters**
  - keep_storage (bool, optional) – Does not delete the storage object if True.
QueueManager


Bases: object

This object maintains a computational queue and watches for finished tasks for different queue backends. Finished tasks are added to the database and removed from the queue.

**Variables**

- `client (FractalClient)` – A FractalClient connected to a server.
- `queue_adapter (QueueAdapter)` – The DBAdapter class for queue abstraction
- `errors (dict)` – A dictionary of current errors
- `logger (logging.logger. Optional, Default: None)` – A logger for the QueueManager

**Methods Summary**

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>add_exit_callback(callback, *args, **kwargs)</code></td>
<td>Adds additional callbacks to perform when closing down the server.</td>
</tr>
<tr>
<td><code>assert_connected()</code></td>
<td>Raises an error for functions that require a server connection.</td>
</tr>
<tr>
<td><code>await_results()</code></td>
<td>A synchronous method for testing or small launches that awaits task completion.</td>
</tr>
<tr>
<td><code>close_adapter()</code></td>
<td>Closes down the underlying adapter.</td>
</tr>
<tr>
<td><code>connected()</code></td>
<td>Checks the connection to the server.</td>
</tr>
<tr>
<td><code>heartbeat()</code></td>
<td>Provides a heartbeat to the connected Server.</td>
</tr>
<tr>
<td><code>list_current_tasks()</code></td>
<td>Provides a list of tasks currently in the queue along with the associated keys.</td>
</tr>
<tr>
<td><code>name()</code></td>
<td>Returns the Managers full name.</td>
</tr>
<tr>
<td><code>shutdown()</code></td>
<td>Shutdown the manager and returns tasks to queue.</td>
</tr>
<tr>
<td><code>start()</code></td>
<td>Starts up all IOLoops and processes.</td>
</tr>
<tr>
<td><code>stop([signame, signum, stack])</code></td>
<td>Shuts down all IOLoops and periodic updates.</td>
</tr>
<tr>
<td><code>test([n])</code></td>
<td>Tests all known programs with simple inputs to check if the Adapter is correctly instantiated.</td>
</tr>
<tr>
<td><code>update([new_tasks, allow_shutdown])</code></td>
<td>Examines the queue for completed tasks and adds successful completions to the database while unsuccessful are logged for future inspection.</td>
</tr>
</tbody>
</table>

**Methods Documentation**

`add_exit_callback(callback: Callable, *args, **kwargs) → None`

Adds additional callbacks to perform when closing down the server.

**Parameters**

- `callback (callable)` – The function to call at exit
• *args – Arguments to call with the function.
• **kwargs – Kwargs to call with the function.

assert_connected() → None
Raies an error for functions that require a server connection.

await_results() → bool
A synchronous method for testing or small launches that awaits task completion.

Returns: Return True if the operation completed successfully

Return type: bool

close_adapter() → bool
Closes down the underlying adapter.

connected() → bool
Checks the connection to the server.

heartbeat() → None
Provides a heartbeat to the connected Server.

list_current_tasks() → List[Any]
Provides a list of tasks currently in the queue along with the associated keys.

Returns: ret – All tasks currently still in the database

Return type: list of tuples

name() → str
Returns the Managers full name.

shutdown() → Dict[str, Any]
Shut down the manager and returns tasks to queue.

start() → None
Starts up all IOLoops and processes.

stop(signame='Not provided', signum=None, stack=None) → None
Shuts down all IOLoops and periodic updates.

test(n=1) → bool
Tests all known programs with simple inputs to check if the Adapter is correctly instantiated.

update(new_tasks: bool = True, allow_shutdown=True) → bool
Examines the queue for completed tasks and adds successful completions to the database while unsuccess-
ful are logged for future inspection.

Parameters:
• new_tasks (bool, optional, Default: True) – Try to get new tasks from the server
• allow_shutdown (bool, optional, Default: True) – Allow function to attempt graceful
shut downs in the case of stale job or fatal error limits. Does not prevent errors from being
raise, but mostly used to prevent infinite loops when update is called from shutdown itself
Class Inheritance Diagram

```
QueueManager

FractalSnowflake

FractalServer --- FractalSnowflake
```

4.21.2 qcfactal.queue Package

Initializer for the queue_handler folder

Functions

```python
build_queue_adapter(workflow_client[, logger])
```

Constructs a queue manager based off the incoming queue socket type.

**Parameters**

- `workflow_client` *(object)* – A object wrapper for different distributed workflow types. The following input types are valid
  - Dask Distributed: “distributed.Client”
  - Fireworks: “fireworks.LaunchPad”
  - Parsl: “parsl.config.Config”
- `logger` *(logging.Logger, Optional. Default: None)* – Logger to report to
- `**kwargs` – Additional kwargs for the Adapter

**Returns**

- `ret` – Returns a valid Adapter for the selected computational queue

**Return type**

`Adapter`
Classes

<table>
<thead>
<tr>
<th>Class</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>QueueManager</td>
<td>This object maintains a computational queue and watches for finished tasks for different queue backends.</td>
</tr>
<tr>
<td>QueueManagerHandler</td>
<td>Takes in a data packet that contains the molecule_hash, modelchem and options objects.</td>
</tr>
<tr>
<td>ServiceQueueHandler</td>
<td>Takes in a data packet that contains the molecule_hash, modelchem and options objects.</td>
</tr>
<tr>
<td>TaskQueueHandler</td>
<td>Takes in a data packet that contains the molecule_hash, modelchem and options objects.</td>
</tr>
</tbody>
</table>

**QueueManager**


Bases: object

This object maintains a computational queue and watches for finished tasks for different queue backends. Finished tasks are added to the database and removed from the queue.

**Variables**

- **client** (FractalClient) – A FractalClient connected to a server.
- **queue_adapter** (QueueAdapter) – The DBAdapter class for queue abstraction
- **errors** (dict) – A dictionary of current errors
- **logger** (logging.logger. Optional, Default: None) – A logger for the QueueManager

**Methods Summary**

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>add_exit_callback(callback, **kwargs)</td>
<td>Adds additional callbacks to perform when closing down the server.</td>
</tr>
<tr>
<td>assert_connected()</td>
<td>Raises an error for functions that require a server connection.</td>
</tr>
<tr>
<td>await_results()</td>
<td>A synchronous method for testing or small launches that await task completion.</td>
</tr>
<tr>
<td>close_adapter()</td>
<td>Closes down the underlying adapter.</td>
</tr>
<tr>
<td>connected()</td>
<td>Checks the connection to the server.</td>
</tr>
<tr>
<td>heartbeat()</td>
<td>Provides a heartbeat to the connected Server.</td>
</tr>
<tr>
<td>list_current_tasks()</td>
<td>Provides a list of tasks currently in the queue along with the associated keys.</td>
</tr>
<tr>
<td>name()</td>
<td>Returns the Managers full name.</td>
</tr>
<tr>
<td>shutdown()</td>
<td>Shutdown the manager and returns tasks to queue.</td>
</tr>
<tr>
<td>start()</td>
<td>Starts up all IOLoops and processes.</td>
</tr>
</tbody>
</table>

Continued on next page
Table 10 – continued from previous page

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>stop([signame, signum, stack])</td>
<td>Shuts down all IOLoops and periodic updates.</td>
</tr>
<tr>
<td>test([n])</td>
<td>Tests all known programs with simple inputs to check if the Adapter is correctly instantiated.</td>
</tr>
<tr>
<td>update([new_tasks, allow_shutdown])</td>
<td>Examines the queue for completed tasks and adds successful completions to the database while unsuccessful are logged for future inspection.</td>
</tr>
</tbody>
</table>

## Methods Documentation

**add_exit_callback** *(callback: Callable, *args, **kwargs)* → None

Adds additional callbacks to perform when closing down the server.

**Parameters**

- **callback (callable)** – The function to call at exit
- ***args** – Arguments to call with the function.
- ****kwargs** – Kwargs to call with the function.

**assert_connected ()* → None

Raises an error for functions that require a server connection.

**await_results ()* → bool

A synchronous method for testing or small launches that awaits task completion.

**Returns**

Return True if the operation completed successfully

**Return type**

bool

**close_adapter ()** → bool

Closes down the underlying adapter.

**connected ()** → bool

Checks the connection to the server.

**heartbeat ()** → None

Provides a heartbeat to the connected Server.

**list_current_tasks ()** → List[Any]

Provides a list of tasks currently in the queue along with the associated keys.

**Returns**

ret – All tasks currently still in the database

**Return type**

list of tuples

**name ()** → str

Returns the Managers full name.

**shutdown ()** → Dict[str, Any]

Shutdown the manager and returns tasks to queue.

**start ()** → None

Starts up all IOLoops and processes.

**stop (signame='Not provided', signum=None, stack=None)** → None

Shuts down all IOLoops and periodic updates.

**test (n=1)** → bool

Tests all known programs with simple inputs to check if the Adapter is correctly instantiated.
**update** (*new_tasks: bool = True, allow_shutdown=True*) → bool

Examines the queue for completed tasks and adds successful completions to the database while unsuccessful are logged for future inspection.

**Parameters**

- **new_tasks** (bool, optional, Default: True) – Try to get new tasks from the server
- **allow_shutdown** (bool, optional, Default: True) – Allow function to attempt graceful shutdowns in the case of stale job or fatal error limits. Does not prevent errors from being raise, but mostly used to prevent infinite loops when update is called from *shutdown* itself.

### QueueManagerHandler

**class** `qcfractal.queue.QueueManagerHandler` *(application: tornado.web.Application, request: tornado.httputil.HTTPServerRequest, **kwargs)*

**Bases:** `qcfractal.web_handlers.APIHandler`

Takes in a data packet the contains the molecule_hash, modelchem and options objects. Manages the external queue.

#### Methods Summary

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>get()</code></td>
<td>Pulls new tasks from the Servers queue</td>
</tr>
<tr>
<td><code>insert_complete_tasks()</code></td>
<td>Posts complete tasks to the Servers queue</td>
</tr>
<tr>
<td><code>post()</code></td>
<td>Various manager manipulation operations</td>
</tr>
</tbody>
</table>

#### Methods Documentation

**get**()

Pulls new tasks from the Servers queue

**static insert_complete_tasks** *(storage_socket, ...)*

**post**()

Posts complete tasks to the Servers queue

**put**()

Various manager manipulation operations

### ServiceQueueHandler

**class** `qcfractal.queue.ServiceQueueHandler` *(application: tornado.web.Application, request: tornado.httputil.HTTPServerRequest, **kwargs)*

**Bases:** `qcfractal.web_handlers.APIHandler`

Takes in a data packet the contains the molecule_hash, modelchem and options objects.

#### Methods Summary
<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>get()</td>
<td>Gets services from the service queue.</td>
</tr>
<tr>
<td>post()</td>
<td>Posts new services to the service queue.</td>
</tr>
</tbody>
</table>

### Methods Documentation

**get()**

Gets services from the service queue.

**post()**

Posts new services to the service queue.

### TaskQueueHandler

**class** `qcfractal.queue.TaskQueueHandler` *(application: tornado.web.Application, request: tornado.httputil.HTTPServerRequest, **kwargs)*

Bases: `qcfractal.web_handlers.APIHandler`

Takes in a data packet that contains the molecule_hash, modelchem, and options objects.

### Methods Summary

<table>
<thead>
<tr>
<th>Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>get()</td>
<td>Posts new services to the service queue.</td>
</tr>
<tr>
<td>post()</td>
<td>Posts new tasks to the task queue.</td>
</tr>
<tr>
<td>put()</td>
<td>Posts new services to the service queue.</td>
</tr>
</tbody>
</table>

### Methods Documentation

**get()**

Posts new services to the service queue.

**post()**

Posts new tasks to the task queue.

**put()**

Posts new services to the service queue.
4.21.3 qcfractal.services Package

Base import for services

Functions

<table>
<thead>
<tr>
<th>Function</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>construct_service</code></td>
<td>Initializes a service from a JSON blob.</td>
</tr>
<tr>
<td><code>initialize_service</code></td>
<td>Initializes a service from a API call.</td>
</tr>
</tbody>
</table>

`construct_service`

qcfractal.services.**construct_service** *(storage_socket, logger, data)*

Initializes a service from a JSON blob.

Parameters

- `storage_socket` *(StorageSocket)* – A StorageSocket to the currently active database
- `logger` – A logger for use by the service
- `data` *(dict)* – The associated JSON blob with the service

Returns Returns an instantiated service

Return type Service

`initialize_service`

qcfractal.services.**initialize_service** *(storage_socket, logger, service_input, tag=None, priority=None)*

Initializes a service from a API call.

Parameters

- `storage_socket` *(StorageSocket)* – A StorageSocket to the currently active database
- `logger` – A logger for use by the service
- **service_input** – The service to be initialized. `tag`: Optional. Optional tag to user with the service. Defaults to None

- **priority** – The priority of the service.

**Returns**

Returns an instantiated service

**Return type**

Service

### 4.22 Database Design

**Warning:** Final MongoDB Supported Version: 0.7.0

**0.7.0 is the last major release which support MongoDB.** Fractal is moving towards a PostgreSQL for database to make upgrades more stable and because it is more suited to the nature of QCArchive Data. The upgrade path from MongoDB to PostgreSQL will be provided by the Fractal developers in the next release. Due to the complex nature of the upgrade, the PostgreSQL upgrade will through scripts which will be provided. After the PostgreSQL upgrade, there will be built-in utilities to upgrade the Database.

QCArchive stores all its data and computations in a database in the backend of QCFractal. The DB is designed with extensibility in mind, allowing flexibility and easy accommodation of future features. The current backend of the DB storage is build on top of a non-relational DB, MongoDB, but it can be easily implemented in a Relational DB like MySQL or Postgres. In addition, Object Relational Mapping (ORM) is used to add some structure and ensure validation on the MongoDB which does not have any by definition. The ORM used is the most popular general MongoDB Python ORM, Mongoengine.

The main idea behind QCArchive DB design is to be able to store and retrieve wide range of Quantum Chemistry computations using different programs and variety of configurations. The DB also stores information about jobs submitted to request computations, and all their related data, along with registered users and computational managers. QCArchive DB is organized into a set of tables (or documents), each of which are detailed below.

#### 4.22.1 1) Molecule

The molecule table stores molecules used in any computation in the system. The molecule structure is based on the standard QCSchema. It stores entries like geometry, masses, and fragment charges. Please refer to the QCSchema for a complete description of all the possible fields.

#### 4.22.2 2) Keyword

Keywords are a store of key-value pairs that are configuration for some QC program. It is flexible and there is no restriction on what configuration can be stored here. This table referenced by the Result table.

#### 4.22.3 3) Result

This table stores the actual computation results along with the attributes used to calculate it. Each entry is a single unit of computation. The following are the unique set of keys (or indices) that define a result:

- **driver** - The type of calculation being evaluated (i.e. `energy`, `gradient`, `hessian`, `properties`)
- **program**: such as `gamess` or `psi4` (lower case)
• molecule: the ID of the molecule in the Molecule table
• method: the method used in the computation (b3lyp, mp2, ccisd(t))
• keywords: the ID of the keywords in the Keywords table
• basis: the name of the basis used in the computation (6-31g, cc-pvdz, def2-svp)

For more information see: Results.

4.22.4 4) Procedure

Procedures are also computational results but in a more complex fashion. They perform more aggregate computations like optimizations, torsion drive, and grid optimization. The DB can support new types of optimizations by inheriting from the the base procedure table. Each procedure usually reference several other results from the Results table, and possibly other procedures (self-reference).

4.22.5 5) Services

Services are more flexible workflows that eventually produce results to be stored in the Result and/or the Procedure tables when they are done. So, from the DB point of view, this is an intermediate table for on going iterative computations.

More about services in QCArchive can be found here: Services.

4.22.6 6) TaskQueue

This table is the main task queue of the system. Tasks are submitted to this table by QCFractal and wait for a manager to pull it for computation. Each task in the queue references a Result or a Procedure, meaning that it is corresponding to a specific Quantum computation. The table stores the status of the task (WAITING, RUNNING, COMPLETE, and ERROR) and also keeps track of the execution manager and the modification dates.

4.22.7 7) QueueManagers

Managers are the registered servers for computing tasks from the TaskQueue. This table keep information about the server such as the host, cluster, number of completed tasks, submissions, and failures.

The database only keeps track of what Tasks have been handed out to each Manager and maintains a heartbeat to ensure the Manager is still connected. More information about the configuration and execution of managers can be found here: Fractal Queue Managers.

4.23 Glossary

This glossary contains the common terms which appear over the entire Fractal project. There are other, specialized glossaries for components of Fractal which are linked below to help group terms together with their contextual docs. Some terms may appear in multiple glossaries, but will always have the same meaning, e.g. Queue Adapter and Adapter.

DB Index A DB Index (or Database Index) is a commonly queried field used to speed up searches in a DB Table.

DB Socket A DB Socket (or Database Socket) is the interface layer between standard Python queries and raw SQL or MongoDB query language.
DB Table A set of data inside the Database which has a common ObjectId. The table name follows SQL conventions which is also known as a collection in MongoDB.

Fractal Config Directory The directory where QCFractal Server and Database configuration files live. This is also the home of the Database itself in the default configuration. Default path is ~/.qca/qcfractal

Hash Index A index that hashes the information contained in the object in a reproducible manner. This hash index is only used to find duplicates and should not be relied upon as it may change in the future.

Molecule A unique 3D representation of a molecule. Any changes to the protonation state, multiplicity, charge, fragments, coordinates, connectivity, isotope, or ghost atoms represent a change in the molecule.

ObjectId A ObjectId (or Database ID) is a unique ID for a given row (a document or entry) in the database that uniquely defines that particular row in a DB Table. These rows are automatically generated and will be different for every database, but outlines ways to reference other rows in the database quickly. A ObjectId is unique to a DB Table.

Procedures On-node computations, these can either be a single computation (energy, gradient, property, etc.) or a series of calculations such as a geometry optimization.

Queue Adapter The interface between QCFractal’s internal queue representation and other queueing systems such as Dask or Fireworks. Also see the Adapter in the Manager glossary.

Services Iterative workflows where the required computations are distributed via the queue and then are processed on the server to acquire the next iteration of calculations.

4.23.1 Contextually Organized Glossaries

• Queue Manager Glossary

4.24 Development Guidelines

QCArchive developers adhere to a set of guidelines, both in the software stylistic guide, and in the outward conduct. We are working on codifying these in a clean list here, but early guides can be as follows

4.24.1 Software Development Guides

We openly encourage development of the QCArchive and all of its projects in public discourse through GitHub and the QCArchive Slack (Join our Slack group).

All changes should be proposed through a PR to the main projects from Forks of said projects.

For more details about the development cycle and guidelines, please see the DevTools Readme on GitHub for the project.

4.24.2 Personal Conduct Guides

Basic rule of thumb: Be respectful, welcome people, keep all interactions harassment-free.

Please see the full Code of Conduct on the project’s GitHub page for more information.
4.25 Changelog

4.25.1 0.7.3 / 2019-06-??

Enhancements

• (GH#291) Tests have been formally added for the Queue Manager to reduce bugs in the future. They cannot test on actual Schedulers yet, but its a step in the right direction.

Bug Fixes

• (GH#291) Queue Manager documentation generation works on Pydantic 0.28+. A number as-of-yet uncaught/unseen bugs were revealed in tests and have been fixed as well.

4.25.2 0.7.2 / 2019-05-31

New Features

• (GH#279) Tasks will be deleted from the TaskQueue once they are completed successfully.
• (GH#271) A new set of scripts have been created to facilitate migration between MongoDB and PostgreSQL.

Enhancements

• (GH#275) Documentation has been further updated to be more contiguous between pages.
• (GH#276) Imports and type hints in Database objects have been improved to remove ambiguity and make imports easier to follow.
• (GH#280) Optimizations queried in the database are done with a more efficient lazy selectin. This should make queries much faster.
• (GH#281) Database Migration tech has been moved to their own folder to keep them isolated from normal production code. This PR also called the testing database test_qcarchivedb to avoid clashes with production DBs. Finally, a new keyword for testing geometry optimizations has been added.

Bug Fixes

• (GH#280) Fixed a SQL query where join was set instead of noload in the lazy reference.
• (GH#283) The monkey-patch for Dask + LSF had a typo in the keyword for its invoke. This has been fixed for the monkey-patch, as the upstream change was already fixed.

4.25.3 0.7.1 / 2019-05-28

Bug Fixes

• (GH#277) A more informative error is thrown when Mongo is not found by FractalSnowflake.
• (GH#277) ID’s are no longer presented when listing Collections in Portal to minimize extra data.
• (GH#278) Fixed a bug in Portal where the Server was not reporting the correct unit.
4.25.4 0.7.0 / 2019-05-27

**Warning:** Final MongoDB Supported Release

This is the last major release which support MongoDB. Fractal is moving towards a PostgreSQL for database to make upgrades more stable and because it is more suited to the nature of QCArchive Data. The upgrade path from MongoDB to PostgreSQL will be provided by the Fractal developers in the next release. Due to the complex nature of the upgrade, the PostgreSQL upgrade will through scripts which will be provided. After the PostgreSQL upgrade, there will be built-in utilities to upgrade the Database.

### New Features

- (GH#206, GH#249, GH#264, GH#267) SQL Database is now feature complete and implemented. As final testing in production is continued, MongoDB will be phased out in the future.
- (GH#242) Parsl can now be used as an Adapter in the Queue Managers.
- (GH#247) The new OptimizationDataset collection has been added! This collection returns a set of optimized molecular structures given an initial input.
- (GH#254) The QCFractal Server Dashboard is now available through a Dash interface. Although not fully featured yet, future updates will improve this as features are requested.
- (GH#260) Its now even easier to install Fractal/Portal through conda with pre-built environments on the qcarchive conda channel. This channel only provides environment files, no packages (and there are not plans to do so.)
- (GH#269) The Fractal Snowflake project has been extended to work in Jupyter Notebooks. A Fractal Snowflake can be created with the FractalSnowflakeHandler inside of a Jupyter Session.

### Database Compatibility Updates

- (GH#256) API calls to Elemental 0.4 have been updated. This changes the hashing system and so upgrading your Fractal Server instance to this (or higher) will require an upgrade path to the indices.

### Enhancements

- (GH#238) GridOptimizationRecord supports the helper function get_final_molecules which returns the set of molecules at each final, optimized grid point.
- (GH#259) Both GridOptimizationRecord and TorsionDriveRecord support the helper function get_final_results, which is like get_final_molecules, but for x
- (GH#241) The visualization suite with Plotly has been made more general so it can be invoked in different classes. This particular PR updates the TorsionDriveDataSet objects.
- (GH#243) TorsionDrives in Fractal now support the updated Torsion Drive API from the underlying package. This includes both the new arguments and the “extra constraints” features.
- (GH#244) Tasks which fail are now more verbose in the log as to why they failed. This is additional information on top of the number of pass/fail.
- (GH#246) Queue Manager verbosity level is now passed down into the adapter programs as well and the log file (if set) will continue to print to the terminal as well as the physical file.
- (GH#247) Procedure classes now all derive from a common base class to be more consistent with one another and for any new Procedures going forward.
• *(GH#248)* Jobs which fail, or cannot be returned correctly, from Queue Managers are now better handled in the Manager and don’t sit in the Manager’s internal buffer. They will attempt to be returned to the Server on later updates. If too many jobs become stale, the Manager will shut itself down for safety.

• *(GH#258)* and *(GH#268)* Fractal Queue Managers are now fully documented, both from the CLI and through the doc pages themselves. There have also been a few variables renamed and moved to be more clear the nature of what they do. See the PR for the renamed variables.

• *(GH#251)* The Fractal Server now reports valid minimum/maximum allowed client versions. The Portal Client will try check these numbers against itself and fail to connect if it is not within the Server’s allowed ranges. Clients started from Fractal’s interface do not make this check.

### Bug Fixes

• *(GH#248)* Fixed a bug in Queue Managers where the extra worker startup commands for the Dask Adapter were not being parsed correctly.

• *(GH#250)* Record objects now correctly set their provenance time on object creation, not module import.

• *(GH#253)* A spelling bug was fixed in GridOptimization which caused hashing to not be processed correctly.

• *(GH#270)* LSF clusters not in MB for the units on memory by config are now auto-detected (or manually set) without large workarounds in the YAML file and the CLI file itself. Supports documented settings of LSF 9.1.3.

**4.25.5 0.6.0 / 2019-03-30**

### Enhancements

• *(GH#236)* and *(GH#237)* A large number of docstrings have been improved to be both more uniform, complete, and correct.

• *(GH#239)* DFT-D3 can now be queried through the dataset and ReactionDataset.

• *(GH#239)* list_collections now returns Pandas Dataframes.

**4.25.6 0.5.5 / 2019-03-26**

### New Features

• *(GH#228)* ReactionDatasets visualization statistics plots can now be generated through Plotly! This feature includes bar plots and violin plots and is designed for interactive use through websites, Jupyter notebooks, and more.

• *(GH#233)* TorsionDrive Datasets have custom visualization statistics through Plotly! This allows plotting 1-D torsion scans against other ones.

### Enhancements

• *(GH#226)* LSF can now be specified for the Queue Managers for Dask Managers.

• *(GH#228)* Plotly is an optional dependency overall, it is not required to run QCFractal or QCPortal but will be downloaded in some situations. If you don’t have Plotly installed, more graceful errors beyond just raw ImportErrors are given.

• *(GH#234)* Queue Managers now report the number of passed and failed jobs they return to the server and can also have verbose (debug level) outputs to the log.
• (GH#234) Dask-driven Queue Managers can now be set to simply scale up to a fixed number of workers instead of trying to adapt the number of workers on the fly.

Bug Fixes

• (GH#227) SGE Clusters specified in Queue Manager under Dask correctly process job_extra for additional scheduler headers. This is implemented in a stable way such that if the upstream Dask Jobqueue implements a fix, the Manager will keep working without needing to get a new release.

• (GH#234) Fireworks managers now return the same pydantic models as every other manager instead of raw dictionaries.

4.25.7 0.5.4 / 2019-03-21

New Features

• (GH#216) Jobs submitted to the queue can now be assigned a priority to be served out to the Managers.

• (GH#219) Temporary, pop-up, local instances of FractalServer can now be created through the FractalSnowflake. This creates an instance of FractalServer, with its database structure, which is entirely held in temporary storage and memory, all of which is deleted upon exit/stop. This feature is designed for those who want to tinker with Fractal without needed to create their own database or connect to a production FractalServer.

• (GH#220) Queue Managers can now set the scratch_directory variable that is passed to QCEngine and its workers.

Enhancements

• (GH#216) Queue Managers now report what programs and procedures they have access to and will only pull jobs they think they can execute.

• (GH#222) All of FractalClient’s methods now have full docstrings and type annotations for clarity

• (GH#222) Massive overhaul to the REST interface to simplify internal calls from the client and server side.

• (GH#223) TorsionDriveDataset objects are modeled through pydantic objects to allow easier interface with the database back end and data validation.

Bug Fixes

• (GH#215) Dask Jobqueue for the qcfractal-manager is now tested and working. This resolve the outstanding issue introduced in GH#211 and pushed in v0.5.3.

• (GH#216) Tasks are now stored as TaskRecord pydantic objects which now preempts a bug introduced from providing the wrong schema.

• (GH#217) Standalone QCPortal installs now report the correct version

• (GH#221) Fixed a bug in ReactionDataset.query where passing in None was treated as a string.
New Features

- (GH#207) All compute operations can now be augmented with a tag which can be later consumed by different QueueManagers to only carry out computations with specified tags.
- (GH#210) Passwords in the database can now be generated for new users and user information can be updated (server-side only)
- (GH#210) Collections can now be updated automatically from the defaults
- (GH#211) The qcfractal-manager CLI command now accepts a config file for more complex managers through Dask JobQueue. As such, many of the command line flags have been altered and can be used to either spin up a PoolExecutor, or overwrite the config file on-the-fly. As of this PR, the Dask Jobqueue component has been untested. Future updates will indicate when this has been tested.

Enhancements

- (GH#203) FractalClient’s get_X methods have been renamed to query_X to better reflect what they actually do. An exception to this is the get_collections method which is still a true get.
- (GH#207) FractalClient.list_collections now respects show case sensitive results and queries are case insensitive
- (GH#207) FractalServer can now compress responses to reduce the amount of data transmitted over the serialization. The main benefactor here is the OpenFFWorkflow collection which has significant transfer speed improvements due to compression.
- (GH#207) The OpenFFWorkflow collection now has better validation on input and output data.
- (GH#210) The OpenFFWorkflow collection only stores database id to reduce duplication and data transfer quantities. This results in about a 50x duplication reduction.
- (GH#211) The qcfractal-template command now has fields for Fractal username and password.
- (GH#212) The docs for QCFractal and QCPortal have been split into separate structures. They will be hosted on separate (although linked) pages, but their content will all be kept in the QCFractal source code. QCPortal’s docs are for most users whereas QCFractal docs will be for those creating their own Managers, Fractal instances, and developers.

Bug Fixes

- (GH#207) FractalClient.get_collections is now correctly case insensitive.
- (GH#210) Fixed a bug in the iterate method of services which returned the wrong status if everything completed right away.
- (GH#210) The repr of the MongoEngine Socket now displays correctly instead of crashing the socket due to missing attribute

New Features

- (GH#197) New FractalClient instances will automatically connect to the central MolSSI Fractal Server
Enhancements

- (GH#195) Read-only access has been granted to many objects separate from their write access. This is in contrast to the previous model where either there was no access security, or everything was access secure.
- (GH#197) Unknown stoichiometry are no longer allowed in the ReactionDataset
- (GH#197) CLI for FractalServer uses Executor only to encourage using the Template Generator introduced in GH#177.
- (GH#197) Dataset objects can now query keywords from aliases as well.

Bug Fixes

- (GH#195) Manager cannot pull too many tasks and potentially loose data due to query limits.
- (GH#195) Records now correctly adds Provenance information
- (GH#196) compute_torsion example update to reflect API changes
- (GH#197) Fixed an issue where CLI input flags were not correctly overwriting default values
- (GH#197) Fixed an issue where Collections were not correctly updating when the save function was called on existing objects in the database.
- (GH#197) _qcfractal_tags are no longer carried through the Records objects in errant.
- (GH#197) Stoichiometry information is no longer accepted in the Dataset object since this is not used in this class of object anymore (see ReactionDataset).

4.25.10 0.5.1 / 2019-03-04

New Features

- (GH#177) Adds a new qcfractal-template command to generate qcfractal-manager scripts.
- (GH#181) Pagination is added to queries, defaults to 1000 matches.
- (GH#185) Begins setup documentation.
- (GH#186) Begins database design documentation.
- (GH#187) Results add/update is now simplified to always store entire objects rather than update partials.
- (GH#189) All database compute records now go through a single BaseRecord class that validates and hashes the objects.

Enhancements

- (GH#175) Refactors query massaging logic to a single function, ensures all program queries are lowercase, etc.
- (GH#175) Keywords are now lazy reference fields.
- (GH#182) Reworks models to have strict fields, and centralizes object hashing with many tests.
- (GH#183) Centralizes duplicate checking so that accidental mixed case duplicate results could go through.
- (GH#190) Adds QCArchive sphinx theme to the documentation.
Bug Fixes

- (GH#176) Benchmarks folder no longer shipped with package

4.25.11 0.5.0 / 2019-02-20

New Features

- (GH#165) Separates datasets into a Dataset, ReactionDataset, and OptimizationDataset for future flexibility.
- (GH#168) Services now save their Procedure stubs automatically, the same as normal Procedures.
- (GH#169) `setup.py` now uses the README.md and conveys Markdown to PyPI.
- (GH#171) Molecule addition now takes in a flat list and returns a flat list of IDs rather than using a dictionary.
- (GH#173) Services now return their correspond Procedure ID fields.

Enhancements

- (GH#163) Ignores pre-existing IDs during storage add operations.
- (GH#167) Allows empty queries to successfully return all results rather than all data in a collection.
- (GH#172) Bumps pydantic version to 0.20 and updates API.

Bug Fixes

- (GH#170) Switches Parsl from IPPExecutor to ThreadExecutor to prevent some bad semaphore conflicts with PyTest.

4.25.12 0.5.0rc1 / 2019-02-15

New Features

- (GH#114) A new Collection: `Generic`, has been added to allow semi-structured user defined data to be built without relying only on implemented collections.
- (GH#125) QCElemental common pydantic models have been integrated throughout the QCFractal code base, making a common model repository for the prevalent `Molecule` object (and others) come from a single source. Also converted QCFractal to pass serialized pydantic objects between QCFractal and QCEngine to allow validation and (de)serialization of objects automatically.
- (GH#130, GH#142, and GH#145) Pydantic serialization has been added to all REST calls leaving and entering both QCFractal Servers and QCFractal Portals. This allows automatic REST call validation and formatting on both server and client sides.
- (GH#141 and GH#152) A new GridOptimizationRecord service has been added to QCFractal. This feature supports relative starting positions from the input molecule.
Enhancements

General note: Options objects have been renamed to KeywordSet to better match their goal (See GH#155.)

- (GH#110) QCFractal now depends on QCElemental and QCEngine to improve consistent imports.
- (GH#116) Queue Manager Adapters are now more generalized and inherit more from the base classes.
- (GH#118) Single and Optimization procedures have been streamlined to have simpler submission specifications and less redundancy.
- (GH#133) Fractal Server and Queue Manager startups are much more verbose and include version information.
- (GH#135) The TorsionDriveService has a much more regular structure based on pydantic models and a new TorsionDrive model has been created to enforce both validation and regularity.
- (GH#143) Tasks in the Mongo database can now be referenced by multiple Result and Procedure (i.e. a single Result or Procedure does not have ownership of a Task.)
- (GH#147) Service submission has been overhauled such that all services submit to a single source. Right now, only one service can be submitted at a time (to be expanded in a future feature.) TorsionDrive can now have multiple molecule inputs.
- (GH#149) Package import logic has been reworked to reduce the boot-up time of QCFractal from 3000ms at the worst to about 600ms.
- (GH#150) KeywordSet objects are now modeled much more consistently through pydantic models and are consistently hashed to survive round trip serialization.
- (GH#153) Datasets now support option aliases which map to the consistent KeywordSet models from GH#150.
- (GH#155) Adding multiple Molecule or Result objects to the database at the same time now always return their Database ID’s if added, and order of returned list of ID’s matches input order. This PR also renamed Options to KeywordSet to properly reflect the goal of the object.
- (GH#156) Memory and Number of Cores per Task can be specified when spinning up a Queue Manager and/or Queue Adapter objects. These settings are passed on to QCEngine. These must be hard-set by users and no environment inspection is done. Users may continue to choose not to set these and QCEngine will consume everything it can when it lands on a compute.
- (GH#162) Services can now be saved and fetched from the database through MongoEngine with document validation on both actions.

Bug Fixes

- (GH#132) Fixed MongoEngine Socket bug where calling some functions before others resulted in an error due to lack of initialized variables.
- (GH#133) Molecule objects cannot be oriented once they enter the QCFractal ecosystem (after optional initial orientation.) Molecule objects also cannot be oriented by programs invoked by the QCFractal ecosystem so orientation is preserved post-calculation.
- (GH#146) CI environments have been simplified to make maintaining them easier, improve test coverage, and find more bugs.
- (GH#158) Database addition documents in general will strip IDs from the input dictionary which caused issues from MongoEngine having a special treatment for the dictionary key “id”.
4.25.13 0.4.0a / 2019-01-15

This is the fourth alpha release of QCFractal focusing on the database backend and compute manager enhancements.

New Features

- (GH#78) Migrates Mongo backend to MongoEngine.
- (GH#78) Overhauls tasks so that results or procedures own a task and ID.
- (GH#78) Results and procedures are now inserted upon creation, not just completion. Added a status field to results and procedures.
- (GH#78) Overhauls storage API to no longer accept arbitrary JSON queries, but now pinned kwargs.
- (GH#106) Compute managers now have heartbeats and tasks are recycled after a manager has not been heard from after a preset interval.
- (GH#106) Managers now also quietly shutdown on SIGTERM as well as SIGINT.

Bug Fixes

- (GH#102) Py37 fix for pydantic and better None defaults for options.
- (GH#107) FractalClient.get_collections now raises an exception when no collection is found.

4.25.14 0.3.0a / 2018-11-02

This is the third alpha release of QCFractal focusing on a command line interface and the ability to have multiple queues interacting with a central server.

New Features

- (GH#72) Queues are no longer required of FractalServer instances, now separate QueueManager instances can be created that push and pull tasks to the server.
- (GH#80) A Parsl Queue Manager was written.
- (GH#75) CLI's have been added for the qcfractal-server and qcfractal-manager instances.
- (GH#83) The status of server tasks and services can now be queried from a FractalClient.
- (GH#82) OpenFF Workflows can now add single optimizations for fragments.

Enhancements

- (GH#74) The documentation now has flowcharts showing task and service pathways through the code.
- (GH#73) Collection .data attributes are now typed and validated with pydantic.
- (GH#85) The CLI has been enhanced to cover additional features such as queue-manager ping time.
- (GH#84) QC Engine 0.4.0 and geomeTRIC 0.9.1 versions are now compatible with QCFractal.
Bug Fixes

- (GH#92) Fixes an error with query OpenFFWorkflows.

4.25.15 0.2.0a / 2018-10-02

This is the second alpha release of QCFractal containing architectural changes to the relational pieces of the database. Base functionality has been expanded to generalize the collection idea with BioFragment and OpenFFWorkflow collections.

Documentation

- (GH#58) A overview of the QCArchive project was added to demonstrate how all modules connect together.

New Features

- (GH#57) OpenFFWorkflow and BioFragment collections to support OpenFF uses cases.
- (GH#57) Requested compute will now return the id of the new submissions or the id of the completed results if duplicates are submitted.
- (GH#67) The OpenFFWorkflow collection now supports querying of individual geometry optimization trajectories and associated data for each torsiondrive.

Enhancements

- (GH#43) Services and Procedures now exist in the same unified table when complete as a single procedure can be completed in either capacity.
- (GH#44) The backend database was renamed to storage to prevent misunderstanding of the Database collection.
- (GH#47) Tests can that require an activate Mongo instance are now correctly skipped.
- (GH#51) The queue now uses a fast hash index to determine uniqueness and prevent duplicate tasks.
- (GH#52) QCFractal examples are now tested via CI.
- (GH#53) The MongoSocket get_generic_by_id was deprecated in favor of get_generic where an ID can be a search field.
- (GH#61, GH#64) TorsionDrive now tracks tasks via ID rather than hash to ensure integrity.
- (GH#63) The Database collection was renamed Dataset to more correctly illuminate its purpose.
- (GH#65) Collection can now be acquired directly from a client via the client.get_collection function.

Bug Fixes

- (GH#52) The molecular comparison technology would occasionally incorrectly orientate molecules.

4.25.16 0.1.0a / 2018-09-04

This is the first alpha release of QCFractal containing the primary structure of the project and base functionality.
New Features

- (GH#41) Molecules can now be queried by molecule formula
- (GH#39) The server can now use SSL protection and auto-generates SSL certificates if no certificates are pro-
  vided.
- (GH#31) Adds authentication to the FractalServer instance.
- (GH#26) Adds TorsionDrive (formally Crank) as the first service.
- (GH#26) Adds a “services” feature which can create large-scale iterative workflows.
- (GH#21) QCFractal now maintains its own internal queue and uses queuing services such as Fireworks or Dask
  only for the currently running tasks

Enhancements

- (GH#40) Examples can now be testing through PyTest.
- (GH#38) First major documentation pass.
- (GH#37) Canonicalizes string formatting to the "{}".format usage.
- (GH#36) Fireworks workflows are now cleared once complete to keep the active entries small.
- (GH#35) The “database” table can now be updated so that database entries can now evolve over time.
- (GH#32) TorsionDrive services now track all computations that are completed rather than just the last iteration.
- (GH#30) Creates a Slack Community and auto-invite badge on the main readme.
- (GH#24) Remove conda-forge from conda-envs so that more base libraries can be used.

Bug Fixes

- Innumerable bug fixes and improvements in this alpha release.
q
qcfractal, 52
qcfractal.queue, 59
qcfractal.services, 64
insert_complete_tasks() (qcfrac-tal.queue.QueueManagerHandler static method), 62

J
Job, 31

L
list_current_tasks() (qcfractal.FractalServer method), 54
list_current_tasks() (qcfractal.queue.QueueManager method), 61
list_current_tasks() (qcfractal.QueueManager method), 58
list_managers() (qcfractal.FractalServer method), 54
logfilename (qcfractal.FractalSnowflakeHandler attribute), 56

M
Manager, 32
ManagerSettings (class in qcfrac-tal.cli.qcfractal_manager), 32
Molecule, 67

N
name() (qcfractal.queue.QueueManager method), 61
name() (qcfractal.QueueManager method), 58

O
ObjectId, 67

P
ParslExecutorSettings (class in qcfrac-tal.cli.qcfractal_manager), 36
ParslProviderSettings (class in qcfrac-tal.cli.qcfractal_manager), 37
ParslQueueSettings (class in qcfrac-tal.cli.qcfractal_manager), 36
post() (qcfractal.queue.QueueManagerHandler method), 62
post() (qcfractal.queue.ServiceQueueHandler method), 63
post() (qcfractal.queue.TaskQueueHandler method), 63
Procedures, 67
put() (qcfractal.queue.QueueManagerHandler method), 62
put() (qcfractal.queue.TaskQueueHandler method), 63

Q
qcfractal (module), 52
qcfractal.queue (module), 59
cq fractal.services (module), 64
Queue Adapter, 67
QueueManager (class in qcfractal), 57
QueueManager (class in qcfractal.queue), 60
QueueManagerHandler (class in qcfractal.queue), 62
QueueManagerSettings (class in qcfrac-tal.cli.qcfractal_manager), 34

R
restart() (qcfractal.FractalSnowflakeHandler method), 56

S
Scheduler, 32
Server, 32
ServiceQueueHandler (class in qcfractal.queue), 62
Services, 67
show_log() (qcfractal.FractalSnowflakeHandler method), 56
shutdown() (qcfractal.queue.QueueManager method), 61
shutdown() (qcfractal.QueueManager method), 58
start() (qcfractal.FractalServer method), 54
start() (qcfractal.FractalSnowflakeHandler method), 56
start() (qcfractal.queue.QueueManager method), 61
start() (qcfractal.QueueManager method), 58
stop() (qcfractal.FractalServer method), 54
stop() (qcfractal.FractalSnowflakeHandler method), 55
stop() (qcfractal.queue.QueueManager method), 61
stop() (qcfractal.QueueManager method), 58
storage_socket_factory() (in module qcfrac-tal), 52

T
Tag, 32
Task, 32
TaskQueueHandler (class in qcfractal.queue), 63
test() (qcfractal.queue.QueueManager method), 61
test() (qcfractal.QueueManager method), 58

U
update() (qcfractal.queue.QueueManager method), 61
update() (qcfractal.QueueManager method), 58
update_services() (qcfractal.FractalServer method), 54
update_tasks() (qcfractal.FractalServer method), 55
W

Worker, 32