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# **PVGeo Documentation**

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# Contents

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<b>1</b>	<b>Requesting Features, Reporting Issues, and Contributing</b>	<b>3</b>
<b>2</b>	<b>About the Authors</b>	<b>5</b>
<b>3</b>	<b>Getting Started</b>	<b>7</b>
<b>4</b>	<b>Current Statistics</b>	<b>9</b>
4.1	Base Classes . . . . .	9
4.2	Test Runner . . . . .	12
4.3	Version Verifier . . . . .	13
4.4	Internal Helpers . . . . .	13
4.5	General Filters . . . . .	19
4.6	Grid Tools . . . . .	29
4.7	GSLib & SGeMS . . . . .	32
4.8	Model Builder . . . . .	34
4.9	General Readers . . . . .	36
4.10	UBC Mesh Tools . . . . .	38
4.11	Pipeline . . . . .	44
4.12	Export . . . . .	44
4.13	Visualization . . . . .	44
	<b>Python Module Index</b>	<b>47</b>



This website hosts the code documentation for the PVGeo python package found on [GitHub](#) and [PyPI](#). This website strictly documents the code so that users have a convenient and familiar means of searching through the library to understand the backend of the features they are using. If you are searching for examples and demonstrations on how to use the PVGeo library, then head over to the [full website](#) where you can find tutorials with sample data sets and links to many other helpful resources.



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## Requesting Features, Reporting Issues, and Contributing

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Please feel free to post features you would like to see from this package on the [issues page](#) as a feature request. If you stumble across any bugs or crashes while using code distributed here, please report it in the issues page so we can promptly address it. For other questions please join the [PVGeo community on Slack](#).





## CHAPTER 2

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### About the Authors

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The PVGeo code library is managed by [Bane Sullivan](#), graduate student in the Hydrological Science and Engineering interdisciplinary program at the Colorado School of Mines under Whitney Trainor-Guitton. If you would like to contact us, please inquire with [info@pvgeo.org](mailto:info@pvgeo.org).

It is important to note the project is open source and that many features in this repository were made possible by contributors volunteering their time. Please take a look at the [Contributors Page](#) to learn more about the developers of PVGeo.



## CHAPTER 3

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### Getting Started

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To begin using the *PVGeo* python package, create a new virtual environment and install *PVGeo* through pip.

```
$ conda create -n PVGeoEnv python=2.7

# Install VTK through conda as this is OS-independent
$ conda install -n PVGeoEnv vtk

$ source activate PVGeoEnv
(PVGeoEnv) $ pip install PVGeo

# Test the install on non-Windows OS
(PVGeoEnv) $ python -m PVGeo test
```

Now *PVGeo* is ready for use in your standard python environment. To use the *PVGeo* library as plugins in *ParaView*, please see the [detailed explanation here](#).



macro	writer	filter	source	base	reader
3	5	21	4	7	9

## 4.1 Base Classes

### 4.1.1 Algorithm Base

**class** PVGeo.base.**AlgorithmBase** (*nInputPorts=1*, *inputType='vtkDataSet'*, *nOutputPorts=1*, *outputType='vtkTable'*)  
 Bases: vtk.util.vtkAlgorithm.VTKPythonAlgorithmBase

This is a base class to add convenience methods to the `VTKPythonAlgorithmBase` for all algorithms implemented in `PVGeo`. We implement our algorithms in this manner to harness all of the backend support that the `VTKPythonAlgorithmBase` class provides for integrating custom algorithms on a VTK pipeline. All of the pipeline methods for setting inputs, getting outputs, making requests are handled by the super classes. For more information on what functionality is available, check out the VTK Docs for the [vtkAlgorithm](#) and then check out the following blog posts:

- [vtkPythonAlgorithm is great](#)
- A VTK pipeline primer ([part 1](#)), ([part 2](#)), and ([part 3](#))

**Apply** ()

Update the algorithm and get the output data object

**ErrorMessage** ()

A convenience method to print the error message.

**ErrorOccurred** ()

A convenience method for handling errors on the VTK pipeline

**Returns** true if an error has occurred since last checked

**Return type** `bool`

**GetOutput** (*port=0*)

A convenience method to get the output data object of this PVGeo algorithm.

### 4.1.2 Filter Preserve Type Base

**class** `PVGeo.base.FilterPreserveTypeBase`

Bases: `PVGeo.base.FilterBase`

A Base class for implementing filters that preserve the data type of their arbitrary input.

**RequestDataObject** (*request, inInfo, outInfo*)

There is no need to overwrite this. This method lets the pipeline know that the algorithm will dynamically decide the output data type based in the input data type.

### 4.1.3 Reader Base

**class** `PVGeo.base.ReaderBase` (*nOutputPorts=1, outputType='vtkTable', \*\*kwargs*)

Bases: `PVGeo.base.AlgorithmBase`

A base class for inherited functionality common to all reader algorithms

**AddFileName** (*fname*)

Use to set the file names for the reader. Handles single string or list of strings. :param fname: The absolute file name with path to read. :type fname: str

**Apply** (*fname*)

Given a file name (or list of file names), perform the read

**ClearFileNames** ()

Use to clear file names of the reader.

---

**Note:**

- This does not set the reader to need to read again as there are no files to read.
- 

**GetFileNames** (*idx=None*)

Returns the list of file names or given and index returns a specified timestep's filename.

**GetTimestepValues** ()

Use this in ParaView decorator to register timesteps on the pipeline.

**Modified** (*readAgain=True*)

Call modified if the files needs to be read again

**NeedToRead** (*flag=None*)

Ask self if the reader needs to read the files again.

**Parameters** **flag** (*bool*) – Set the read status

**Returns** the status of the reader.

**Return type** `bool`

**RequestInformation** (*request, inInfo, outInfo*)

This is a convenience method that should be overwritten when needed. This will handle setting the timesteps appropriately based on the number of file names when the pipeline needs to know the time information.

**SetTimeDelta** (*dt*)  
An advanced property to set the time step in seconds.

**\_GetFileContents** (*idx=None*)

**\_GetRawData** (*idx=0*)

**\_ReadUpFront** ()

**\_UpdateTimeSteps** ()  
For internal use only: appropriately sets the timesteps.

#### 4.1.4 Two File Reader Base

**class** PVGeo.base.**TwoFileReaderBase** (*nOutputPorts=1*, *outputType='vtkUnstructuredGrid'*,  
*\*\*kwargs*)

Bases: *PVGeo.base.AlgorithmBase*

A base class for readers that need to handle two input files. One meta-data file and a series of data files.

**AddModelFileName** (*fname*)

Use to set the file names for the reader. Handles single string or list of strings.

**Parameters** *fname* (*str* or *list(str)*) – the file name(s) to use for the model data.

**Apply** ()

Perform the read with parameters/file names set during init or by setters

**ClearMesh** ()

Use to clear mesh file name

**ClearModels** ()

Use to clear data file names

**GetMeshFileName** ()

**GetModelFileNames** (*idx=None*)

Returns the list of file names or given and index returns a specified timestep's filename.

**GetTimestepValues** ()

Use this in ParaView decorator to register timesteps

**static HasModels** (*modelfiles*)

A convenience method to see if a list contains models filenames.

**Modified** (*readAgainMesh=True*, *readAgainModels=True*)

Call modified if the files need to be read again again

**Parameters**

- **readAgainMesh** (*bool*) – set the status of the reader for mesh files.
- **readAgainModels** (*bool*) – set the status of the reader for model files.

**NeedToReadMesh** (*flag=None*)

Ask self if the reader needs to read the mesh file again.

**Parameters** *flag* (*bool*) – set the status of the reader for mesh files.

**NeedToReadModels** (*flag=None*)

Ask self if the reader needs to read the model files again.

**Parameters** *flag* (*bool*) – set the status of the reader for model files.

**RequestInformation** (*request, inInfo, outInfo*)  
 Overwritten by subclass to provide meta-data to downstream pipeline.

**SetMeshFileName** (*fname*)  
 Set the mesh file name.

**SetTimeDelta** (*dt*)  
 An advanced property for the time step in seconds.

**ThisHasModels** ()  
 Ask self if the reader has model filenames set.

**\_\_TwoFileReaderBase\_\_ UpdateTimeSteps** ()  
 For internal use only

## 4.1.5 Writer Base

**class** PVGeo.base.**WriterBase** (*nInputPorts=1, inputType='vtkPolyData', \*\*kwargs*)  
 Bases: *PVGeo.base.AlgorithmBase*

**Apply** (*inputDataObject*)  
 Update the algorithm and get the output data object

**GetFileName** ()  
 Get the set filename.

**RequestData** (*request, inInfoVec, outInfoVec*)  
 OVERWRITE: This is executed by the pipeline and handles the write out

**SetFileName** (*fname*)  
 Specify the filename for the output. Writer can only handle a single output data object/time step.

**Write** (*inputDataObject=None*)  
 Perform the write out.

## 4.2 Test Runner

### 4.2.1 test

PVGeo.testers.**test** (*close=False*)  
 This is a convenience method to run all of the tests in PVGeo while in an active python environment.

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**Note:** This can be executed from either the command line or within a standard Python environment.

---

#### Example

```
# From the command line
$ python -m PVGeo test
```

```
>>> # From an active Python environment
>>> import PVGeo
>>> PVGeo.test ()
```



## 4.3 Version Verifier

### 4.3.1 checkNumpy

PVGeo.version.**checkNumpy** (*warn=True*)

A method to check the active environments version of NumPy for compatibility with PVGeo.

**Parameters** **war** (*bool*) – raise a RuntimeError if NumPy is not at satisfactory version.

## 4.4 Internal Helpers

### 4.4.1 arrays

#### addArray

PVGeo.\_helpers.arrays.**addArray** (*pdo, field, vtkArray*)

Adds an array to a vtkDataObject given its field association.

**Parameters**

- **pdo** (*vtkDataObject*) – the output data object
- **field** (*int*) – the field type id
- **vtkArray** (*vtkDataArray*) – the data array to add to the output

**Returns** the output data object with the data array added

**Return type** vtkDataObject

#### copyArraysToPointData

PVGeo.\_helpers.arrays.**copyArraysToPointData** (*pdi, pdo, field*)

Copys arrays from an input to an output's point data.

**Parameters**

- **pdi** (*vtkDataObject*) – The input data object to copy from
- **pdo** (*vtkDataObject*) – The output data object to copy over to
- **field** (*int*) – the field type id

**Returns** returns the output data object parameter

**Return type** vtkDataObject

#### getNumPyArray

PVGeo.\_helpers.arrays.**getNumPyArray** (*wpdi, field, name*)

Grabs an array from vtkDataObject given its name and field association.

**Parameters**

- **wpdi** (*wrapped vtkDataObject*) – the input data object wrapped using vtk dataset adapter

- **field** (*int*) – the field type id
- **name** (*str*) – the name of the input array for the given index

**Returns** a wrapped `vtkDataArray` for NumPy

**Return type** `numpy.array`

### getSelectedArray

`PVGeo._helpers.arrays.getSelectedArray` (*algorithm, wpdi, idx*)

Gets selected array at index `idx` wrapped for NumPy

#### Parameters

- **algorithm** (*vtkAlgorithm*) – A `vtkAlgorithm` class instantiation
- **wpdi** (*wrapped vtkDataObject*) – the input data object wrapped using `vtk dataset adapter`
- **idx** (*int*) – the input array index

**Returns** a wrapped `vtkDataArray` for NumPy

**Return type** `numpy.array`

### getSelectedArrayField

`PVGeo._helpers.arrays.getSelectedArrayField` (*algorithm, idx*)

Gets the field of the input array for a given index on a VTK algorithm

#### Parameters

- **algorithm** (*vtkAlgorithm*) – A `vtkAlgorithm` class instantiation
- **idx** (*int*) – the input array index

**Returns** the field type of the input array for the given index

**Return type** `int`

### getSelectedArrayName

`PVGeo._helpers.arrays.getSelectedArrayName` (*algorithm, idx*)

Gets the name of the input array for a given index on a VTK algorithm

#### Parameters

- **algorithm** (*vtkAlgorithm*) – A `vtkAlgorithm` class instantiation
- **idx** (*int*) – the input array index

**Returns** the name of the input array for the given index

**Return type** `str`

## getVTKArray

PVGeo.\_helpers.arrays.getVTKArray(*pdi, field, name*)

Grabs an array from vtkDataObject given its name and field association.

### Parameters

- **pdi** (*vtkDataObject*) – the input data object
- **field** (*int*) – the field type id
- **name** (*str*) – the name of the input array for the given index

**Returns** the array from input field and name

**Return type** vtkDataArray

## numToVTK

PVGeo.\_helpers.arrays.numToVTK(*arr, name*)

Converts a 1D numpy array to a VTK data array given a nameself.

### Parameters

- **arr** (*np.array*) – A 1D numpy array
- **name** (*str*) – the name of the data array for VTK

**Returns** a converted data array

**Return type** vtkDataArray

## 4.4.2 errors

### ErrorObserver

**class** PVGeo.\_helpers.errors.ErrorObserver

A class for catching errors when processing on a VTK pipeline. The AlgorithmBase class handles setting up this observer on initialization.

### Example

```

>>> import PVGeo
>>> # Only use this observer on sub classes of the AlgorithmBase:
>>> f = PVGeo.AlgorithmBase()
>>> f.Update()
>>> if f.ErrorOccurred():
>>>     print(f.ErrorMessage())
ERROR: ...

```

**ErrorMessage** (*etc=False*)

Get the last set error message

**Returns** the last set error message

**Return type** str

**ErrorOccurred()**

Ask self if an error has occurred

**MakeObserver** (*algorithm*)

Make this an observer of an algorithm

**PVGeoError**

**class** PVGeo.\_helpers.errors.PVGeoError (*message*)

Bases: exceptions.Exception

This is a custom error class for handling errors when processing on the VTK pipeline. It makes the error messages easy to decipher in ParaView and cleans the messages when used in Python outside of ParaView. When on the VTK pipeline, errors aren't really raised but passed over and printed to the console. This class makes decipher the error streams a whole lot easier for human eyes.

**static CleanMessage** (*message*)

**QUALIFIER\_L** = '@@@PVGeoError ---> '

**QUALIFIER\_R** = ' <--- PVGeoError@@@'

**SEARCHER** = <\_sre.SRE\_Pattern object at 0x26d98a0>

**4.4.3 readers**

These are helpers specifically for the file readers for private use only. @author: Bane Sullivan

**cleanDataNm**

PVGeo.\_helpers.readers.**cleanDataNm** (*dataNm, FileName*)

A helper to clean a FileName to make a useful data array name

**getVTKtype**

PVGeo.\_helpers.readers.**getVTKtype** (*typ*)

This looks up the VTK type for a give python data type.

**Returns** the integer type id specified in vtkType.h

**Return type** int

**getdTypes**

PVGeo.\_helpers.readers.**getdTypes** (*dtype="", endian=None*)

This converts char dtypes and an endian to a numpy and VTK data type.

**Returns** the numpy data type and the integer type id specified in vtkType.h for VTK data types

**Return type** tuple (numpy.dtype, int)

## placeArrInTable

PVGeo.\_helpers.readers.**placeArrInTable** (*ndarr, titles, pdo*)

Takes a 1D/2D numpy array and makes a vtkTable of it

### Parameters

- **ndarr** (*numpy.ndarray*) – The 1D/2D array to be converted to a table
- **titles** (*list or tuple*) – The titles for the arrays in the table. Must have same number of elements as columns in input ndarray
- **pdo** (*vtkTable*) – The output data object pointer

**Returns** returns the same input pdo table

**Return type** vtkTable

## 4.4.4 timeseries

### GetInputTimeSteps

PVGeo.\_helpers.timeseries.**GetInputTimeSteps** (*algorithm, port=0, idx=0*)

Get the timestep values for the algorithm's input

### Parameters

- **algorithm** (*vtkDataObject*) – The data object (Proxy) on the pipeline (pass *self* from algorithm subclasses)
- **port** (*int*) – the input port
- **idx** (*int*) – optional : the connection index on the input port

**Returns** the time step values of the input

**Return type** list

### GetRequestedTime

PVGeo.\_helpers.timeseries.**GetRequestedTime** (*algorithm, outInfoVec, idx=0*)

Handles setting up the timesteps on on the pipeline for a file series reader.

### Parameters

- **algorithm** (*vtkDataObject*) – The data object (Proxy) on the pipeline (pass *self* from algorithm subclasses)
- **outInfoVec** (*vtkInformationVector*) – The output information for the algorithm
- **idx** (*int*) – the index for the output port

**Returns** the index of the requested time

**Return type** int

### Example

```
>>> # Get requested time index
>>> i = _helpers.GetRequestedTime(self, outInfoVec)
```

## UpdateTimeSteps

PVGeo.\_helpers.timeseries.UpdateTimeSteps (algorithm, nt, dt)

Handles setting up the timesteps on on the pipeline for a file series reader.

### Parameters

- **algorithm** (*vtkDataObject*) – The data object (Proxy) on the pipeline (pass *self* from algorithm subclasses)
- **nt** (*int or list*) – Number of timesteps (Pass a list to use length of that list)
- **dt** (*float*) – The discrete value in seconds for the time step.

**Returns** Returns the timesteps as an array

**Return type** numpy.array

## 4.4.5 xml

### \_helpArraysXml

PVGeo.\_helpers.xml.\_helpArraysXml (idx, inputName=None, label=None)

Internal helper

### getDropDownXml

PVGeo.\_helpers.xml.getDropDownXml (name, command, labels, help="", values=None)

Get the XML content for a drop down menu when making a ParaView plugin.

### getFileReaderXml

PVGeo.\_helpers.xml.getFileReaderXml (extensions, readerDescription="", command='AddFileName')

Get the XML for a selectectable file for a reader when building a ParaView plugin

---

### Note:

- Thanks: [Daan van Vugt](#) and for his work here
  - Modified by [Bane Sullivan](#)
- 

### getInputArrayXml

PVGeo.\_helpers.xml.getInputArrayXml (labels=None, nInputPorts=1, numArrays=1, inputNames='Input')

Get the XML content for an array selection drop down menu when making a ParaView plugin.

### getPropertyXml

PVGeo.\_helpers.xml.getPropertyXml (name, command, default\_values, visibility='default', help="")

Get the XML content for a property of a parameter for a python data object when making a ParaView plugin.

## getPythonPathProperty

PVGeo.\_helpers.xml.getPythonPathProperty()

Get the XML content for setting the Python path when making a ParaView plugin.

## getReaderTimeStepValues

PVGeo.\_helpers.xml.getReaderTimeStepValues(*extensions, readerDescription*)

Get the XML content for reader time step values the Python path when making a ParaView plugin.

## getVTKTypeMap

PVGeo.\_helpers.xml.getVTKTypeMap()

Get the the VTK Type Map as specified in `vtkType.h`

# 4.5 General Filters

## 4.5.1 poly

### Add Cell Connectivity to Points

**class** PVGeo.filters.poly.AddCellConnToPoints(\*\*kwargs)

Bases: PVGeo.base.FilterBase

This filter will add linear cell connectivity between scattered points. You have the option to add VTK\_Line or VTK\_PolyLine connectivity. VTK\_Line connectivity makes a straight line between the points in order (either in the order by index or using a nearest neighbor calculation). The VTK\_PolyLine adds a poly line connectivity between all points as one spline (either in the order by index or using a nearest neighbor calculation). Type map is specified in `vtkCellType.h`.

#### Cell Connectivity Types:

- 4: Poly Line
- 3: Line

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output data object

**SetCellType** (*cellType*)

Set the cell typ by the integer id as specified in `vtkCellType.h`

**SetUseNearestNbr** (*flag*)

Set a flag on whether to use SciPy's `cKDTree` nearest neighbor algorithms to sort the points to before adding linear connectivity.

**\_ConnectCells** (*pdi, pdo, logTime=False*)

Internal helper to perform the connection

### Array Math

**class** PVGeo.filters.poly.ArrayMath(\*\*kwargs)

Bases: PVGeo.base.FilterPreserveTypeBase

This filter allows the user to select two input data arrays on which to perform math operations. The input arrays are used in their order of selection for the operations.

**Available Math Operations:**

- *add*: This adds the two data arrays together
- *subtract*: This subtracts input array 2 from input array 1
- *multiply*: Multiplies the two data arrays together
- *divide*: Divide input array 1 by input array 2 (arr1/arr2)
- *correlate*: Use *np.correlate(arr1, arr2, mode='same')*

**GetMultiplier ()**

Return the set multiplier/scalar

**GetNewArrayName ()**

**static GetOperation (idx)**

Gets a math operation based on an index in the keys

**Returns** the math operation method

**Return type** callable

**static GetOperationNames ()**

Gets a list of the math operation keys

**Returns** the keys for getting the math operations

**Return type** list(str)

**static GetOperations ()**

Returns the math operation methods as callable objects in a dictionary

**requestData (request, inInfo, outInfo)**

Used by pipeline to perform operation and generate output

**SetInputArrayToProcess (idx, port, connection, field, name)**

Used by pipeline/paraview GUI wrappings to set the input arrays

**SetMultiplier (val)**

This is a static shifter/scale factor across the array after normalization.

**SetNewArrayName (name)**

Give the new array a meaningful name.

**SetOperation (op)**

Set the math operation to perform

**Parameters** *op* (str, int, or callable) – The operation as a string key, int index, or callable method

---

**Note:** This can accept a callable method to set a custom operation as long as its signature is: <callable>(arr1, arr2)

---

**\_MathUp (pdi, pdo)**

Make sure to pass array names and integer associated fields. Use helpers to get these properties.

**\_SetInputArray1 (field, name)**

**\_SetInputArray2 (field, name)**



```

static _add (arr1, arr2)
static _correlate (arr1, arr2)
    Use np.correlate() on mode='same' on two selected arrays from one input.
static _divide (arr1, arr2)
static _multiply (arr1, arr2)
static _subtract (arr1, arr2)

```

## Normalize Array

```
class PVGeo.filters.poly.NormalizeArray (**kwargs)
```

Bases: `PVGeo.base.FilterPreserveTypeBase`

This filter allows the user to select an array from the input data set to be normalized. The filter will append another array to that data set for the output. The user can specify how they want to rename the array, can choose a multiplier, and can choose from several types of common normalizations (more functionality added as requested).

### Normalization Types:

- *feature\_scale*: Feature Scale
- *standard\_score*: tandard Score
- *log10*: Natural Log
- *natural\_log*: Log Base 10
- *just\_multiply*: Only Multiply by Multiplier

```
static GetArrayRange (pdi, field, name)
```

Returns a tuple of the range for a `vtkDataArray` on a `vtkDataObject`

```
GetMultiplier ()
```

Return the set multiplier/scalar

```
GetNewArrayName ()
```

```
static GetNormalization (idx)
```

Gets a normalization based on an index in the keys

**Returns** the normalization method

**Return type** callable

```
static GetNormalizationNames ()
```

Gets a list of the normalization keys

**Returns** the keys for getting the normalizations

**Return type** `list(str)`

```
static GetNormalizations ()
```

All Available normalizations

**Returns** dictionary of callable methods for normalizing an array

**Return type** `dict`

```
RequestData (request, inInfo, outInfo)
```

Used by pipeline to generate output

**SetInputArrayToProcess** (*idx, port, connection, field, name*)

Used by pipeline/paraview GUI wrappings to set the input arrays

**SetMultiplier** (*val*)

This is a static shifter/scale factor across the array after normalization.

**SetNewArrayName** (*name*)

Give the new array a meaningful name.

**SetNormalization** (*norm*)

Set the normalization operation to perform

**Parameters** *norm* (*str, int, or callable*) – The operation as a string key, int index, or callable method

---

**Note:** This can accept a callable method to set a custom operation as long as its signature is: `<callable>(arr)`

---

**SetTakeAbsoluteValue** (*flag*)

This will take the absolute value of the array before normalization.

**\_Normalize** (*pdi, pdo*)

Perform normalize on a data array for any given VTK data object.

**static \_featureScale** (*arr*)

**static \_log10** (*arr*)

**static \_logNat** (*arr*)

**static \_passArray** (*arr*)

**static \_standardScore** (*arr*)

## Percent Threshold

**class** PVGeo.filters.poly.**PercentThreshold** (*\*\*kwargs*)

Bases: PVGeo.base.FilterBase

Allows user to select a percent of the data range to threshold. This will find the data range of the selected input array and remove the bottom percent. This can be reversed using the invert property.

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline for execution

**SetInputArrayToProcess** (*idx, port, connection, field, name*)

Used by pipeline/paraview GUI wrappings to set the input array to threshold

**SetInvert** (*flag*)

Use to invert the threshold filter

**SetPercent** (*percent*)

Set the percent for the threshold in range (0, 100). Any values falling beneath the set percent of the total data range will be removed.

**SetUseContinuousCellRange** (*flag*)

If this is on (default is off), we will use the continuous interval [minimum cell scalar, maximum cell scalar] to intersect the threshold bound, rather than the set of discrete scalar values from the vertices

## Points to Tube

**class** PVGeo.filters.poly.**PointsToTube** (\*\*kwargs)  
 Bases: PVGeo.filters.poly.AddCellConnToPoints

Takes points from a vtkPolyData object and constructs a line of those points then builds a polygonal tube around that line with some specified radius and number of sides.

**SetNumberOfSides** (*num*)  
 Set the number of sides (resolution) for the tube

**SetRadius** (*radius*)  
 Set the radius of the tube

**\_ConnectCells** (*pdi, pdo, logTime=False*)  
 This uses the parent's `_ConnectCells()` to build a tub around

## 4.5.2 slicing

### Many Slices Along Axis

**class** PVGeo.filters.slicing.**ManySlicesAlongAxis** (*numSlices=5, axis=0, rng=None, outputType='vtkUnstructuredGrid'*)  
 Bases: PVGeo.filters.slicing.\_SliceBase

Slices a vtkDataSet along a given axis many times. This produces a specified number of slices at once each with a normal vector oriented along the axis of choice and spaced uniformly through the range of the dataset on the chosen axis.

**GetAxis** ()  
 Get the set axis to slice upon as int index (0,1,2)

**GetInputBounds** (*pdi*)  
 Gets the bounds of the input data set on the set slicing axis.

**GetInputCenter** (*pdi*)  
 Gets the center of the input data set  
**Returns** the XYZ coordinates of the center of the data set.

**Return type** tuple

**GetNormal** ()  
 Get the normal of the slicing plane

**GetRange** ()  
 Get the slicing range for the set axis

**RequestData** (*request, inInfo, outInfo*)  
 Used by pipeline to generate output

**SetAxis** (*axis*)  
 Set the axis on which to slice

**Parameters** *axis* (*int*) – the axial index (0, 1, 2) = (x, y, z)

**\_GetOrigin** (*pdi, idx*)  
 Internal helper to get plane origin

**\_SetAxialRange** (*pdi*)  
 Internal helper to set the slicing range along the set axis

**\_UpdateNumOutputs** (*num*)  
for internal use only

## Many Slices Along Points

**class** PVGeo.filters.slicing.**ManySlicesAlongPoints** (*numSlices=5, nearestNbr=True*)  
Bases: PVGeo.filters.slicing.\_SliceBase

Takes a series of points and a data source to be sliced. The points are used to construct a path through the data source and a slice is added at intervals of that path along the vector of that path at that point. This constructs many slices through the input dataset as an appended output `vtkUnstructuredGrid`.

---

### Note:

- Make sure the input data source is slice-able.
  - The SciPy module is required for this filter.
- 

**Apply** (*points, data*)  
Update the algorithm and get the output data object

**FillInputPortInformation** (*port, info*)  
This simply makes sure the user selects the correct inputs

**RequestData** (*request, inInfo, outInfo*)  
Used by pipeline to generate output

**SetUseNearestNbr** (*flag*)  
Set a flag on whether to use SciPy's nearest neighbor approximation when generating the slicing path

**\_ManySlicesAlongPoints** (*pdipts, pdidata, pdo*)  
Internal helper to perform the filter

## Slice Through Time

**class** PVGeo.filters.slicing.**SliceThroughTime** (*numSlices=5, dt=1.0, axis=0, rng=None*)  
Bases: PVGeo.filters.slicing.ManySlicesAlongAxis

Takes a sliceable `vtkDataSet` and progresses a slice of it along a given axis. The macro requires that the clip already exist in the pipeline. This is especially useful if you have many clips linked together as all will move through the seen as a result of this macro.

**GetTimestepValues** ()  
Use this in ParaView decorator to register timesteps

**RequestData** (*request, inInfo, outInfo*)  
Used by pipeline to generate output

**RequestInformation** (*request, inInfoVec, outInfoVec*)  
Used by pipeline to set the time information

**SetNumberOfSlices** (*num*)  
Set the number of slices/timesteps to generate

**SetTimeDelta** (*dt*)  
Set the time step interval in seconds

**\_UpdateTimeSteps** ()  
For internal use only

### 4.5.3 tables

#### Combine Tables

**class** PVGeo.filters.tables.**CombineTables**

Bases: PVGeo.base.FilterBase

Takes two tables and combines them if they have the same number of rows.

**Apply** (*table0, table1*)

Update the algorithm and get the output data object

**FillInputPortInformation** (*port, info*)

Used by pipeline. Necessary when dealing with multiple input ports

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output

#### Extract Array

**class** PVGeo.filters.tables.**ExtractArray**

Bases: PVGeo.base.FilterBase

Extract an array from a vtkDataSet and make a vtkTable of it.

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output

**SetInputArrayToProcess** (*idx, port, connection, field, name*)

Used by pipeline/paraview GUI wrappings to set the input arrays

#### Reshape Table

**class** PVGeo.filters.tables.**ReshapeTable** (\*\*kwargs)

Bases: PVGeo.base.FilterBase

This filter will take a vtkTable object and reshape it. This filter essentially treats vtkTable's as 2D matrices and reshapes them using `numpy.reshape` in a C contiguous manner. Unfortunately, data fields will be renamed arbitrarily because VTK data arrays require a name.

**AddName** (*name*)

Use to append a name to the list of data array names for the output table

**GetNames** ()

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline

**SetNames** (*names*)

Set names using a semicolon (;) seperated string or a list of strings

**Parameters** *names* (*string*) – a string of data array names for the reshaped table using a semicolon (;) to separate

**SetNumberOfColumns** (*ncols*)

Set the number of columns for the output vtkTable

**SetNumberOfRows** (*nrows*)

Set the number of rows for the output vtkTable

**SetOrder** (*order*)  
 Set the reshape order ('C' of 'F')

**\_Reshape** (*pdi, pdo*)  
 Internal helper to perform the reshape

## 4.5.4 voxelize

### Voxelize Points

**class** PVGeo.filters.voxelize.VoxelizePoints (\*\*kwargs)  
 Bases: PVGeo.base.FilterBase

This makes a vtkUnstructuredGrid of scattered points given voxel sizes as input arrays. This assumes that the data is at least 2-Dimensional on the XY Plane.

**static AddCellData** (*grid, arr, name*)  
 Add a NumPy array as cell data to the given grid input

**AddFieldData** (*grid*)  
 An internal helper to add the recovered information as field data

**EstimateUniformSpacing** (*x, y, z*)  
 This assumes that the input points make up some sort of uniformly spaced grid on at least an XY Plane

**PointsToGrid** (*xo, yo, zo, dx, dy, dz, grid=None*)  
 Convert XYZ points to a vtkUnstructuredGrid.

**RequestData** (*request, inInfoVec, outInfoVec*)  
 Used by pipeline to generate output

**SetDeltaX** (*dx*)  
 Set the X cells spacing

**Parameters dx** (*float or np.array(floats)*) – the spacing(s) for the cells in the X-direction

**SetDeltaY** (*dy*)  
 Set the Y cells spacing

**Parameters dy** (*float or np.array(floats)*) – the spacing(s) for the cells in the Y-direction

**SetDeltaZ** (*dz*)  
 Set the Z cells spacing

**Parameters dz** (*float or np.array(floats)*) – the spacing(s) for the cells in the Z-direction

**SetDeltas** (*dx, dy, dz*)  
 Set the cell spacings for each axial direction

**Parameters**

- **dx** (*float or np.array(floats)*) – the spacing(s) for the cells in the X-direction
- **dy** (*float or np.array(floats)*) – the spacing(s) for the cells in the Y-direction
- **dz** (*float or np.array(floats)*) – the spacing(s) for the cells in the Z-direction

**SetEstimateGrid** (*flag*)  
 Set a flag on whether or not to estimate the grid spacing/rotation

**SetSafeSize** (*safe*)

A voxel size to use if a spacing cannot be determined for an axis

**\_CopyArrays** (*pdi, pdo*)

internal helper to copy arrays from point data to cell data in the voxels.

## 4.5.5 xyz

### Extract Points

**class** PVGeo.filters.xyz.**ExtractPoints**

Bases: PVGeo.base.FilterBase

Extracts XYZ coordinates and point/cell data from an input vtkDataSet

**RequestData** (*request, inInfo, outInfo*)

Overwritten by subclass to execute the algorithm.

### PointsToPolyData

PVGeo.filters.xyz.**PointsToPolyData** (*points*)

Create vtkPolyData from a numpy array of XYZ points

**Returns** points with point-vertex cells

**Return type** vtkPolyData

### Rotate Points

**class** PVGeo.filters.xyz.**RotatePoints** (*angle=45.0, origin=[0.0, 0.0], useCorner=True*)

Bases: PVGeo.base.FilterBase

Rotates XYZ coordinates in *vtkPolyData* around an origin at a given angle on the XY plane.

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output.

**SetOrigin** (*xo, yo*)

Sets the origin to perform the rotate around.

**SetRotationDegrees** (*theta*)

Sets the rotational angle in degrees.

**SetUseCorner** (*flag*)

A flag to use a corner of the input data set as the rotational origin.

### Rotation Tool

**class** PVGeo.filters.xyz.**RotationTool** (*decimals=6*)

Bases: object

A class that holds a set of methods/tools for performing and estimating coordinate rotations.

**static CosBetween** (*pts*)

**static DistanceBetween** (*pts*)

Gets the distance between two points

**EstimateAndRotate** (*x, y, z*)

A method to estimate the rotation of a set of points and correct that rotation on the XY plane

**static Rotate** (*pts, theta*)

Rotate points around (0,0,0) given an angle on the XY plane

**static RotateAround** (*pts, theta, origin*)

Rotate points around an origin given an angle on the XY plane

**static RotationMatrix** (*vector\_orig, vector\_fin*)

Calculate the rotation matrix required to rotate from one vector to another. For the rotation of one vector to another, there are an infinite series of rotation matrices possible. Due to axial symmetry, the rotation axis can be any vector lying in the symmetry plane between the two vectors. Hence the axis-angle convention will be used to construct the matrix with the rotation axis defined as the cross product of the two vectors. The rotation angle is the arccosine of the dot product of the two unit vectors. Given a unit vector parallel to the rotation axis,  $w = [x, y, z]$  and the rotation angle  $a$ , the rotation matrix  $R$  is:

$$R = \begin{pmatrix} 1 + (1 - \cos(a)) * (x*x - 1) & -z * \sin(a) + (1 - \cos(a)) * x * y & y * \sin(a) + (1 - \cos(a)) * x * z \\ z * \sin(a) + (1 - \cos(a)) * x * y & 1 + (1 - \cos(a)) * (y*y - 1) & -x * \sin(a) + (1 - \cos(a)) * y * z \\ -y * \sin(a) + (1 - \cos(a)) * x * z & x * \sin(a) + (1 - \cos(a)) * y * z & 1 + (1 - \cos(a)) * (z*z - 1) \end{pmatrix}$$

**Parameters**

- **vector\_orig** (*umpy array, len 3*) – The unrotated vector defined in the reference frame.
- **vector\_fin** (*numpy array, len 3*) – The rotated vector defined in the reference frame.

---

**Note:** This code was adopted from [printipi](#) under the MIT license.

---

**static SinBetween** (*pts*)

**\_ConvergeAngle** (*pt1, pt2*)

Internal use only: pts should only be a two neighboring points.

**\_EstimateAngleAndSpacing** (*pts, sample=0.1*)

internal use only

**static \_GetRotationMatrix** (*theta*)

**latLonTableToCartesian**

PVGeo.filters.xyz.**latLonTableToCartesian** (*pdi, arrlat, arrlon, arralt, radius=6371.0, pdo=None*)

**WORK IN PROGRESS**



## 4.6 Grid Tools

### 4.6.1 extract\_topo

#### Extract Topography

**class** PVGeo.grids.extract\_topo.**ExtractTopography**

Bases: PVGeo.base.FilterBase

This filter takes two inputs: a gridded data set and a set of points for a Topography source. This will add a boolean data array to the cell data of the input grid on whether that cell should be active (under topographic layer).

**Apply** (*data, points*)

Update the algorithm and get the output data object

**FillInputPortInformation** (*port, info*)

This simply makes sure the user selects the correct inputs

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output

**RequestDataObject** (*request, inInfo, outInfo*)

Constructs the output data object based on the input data object

**static** **\_ExtractTopography\_GetVoxelCenter** (*voxel*)

Returns tuple for center of Voxel

Note: The Z-coordinate is at the top of the cell

### 4.6.2 reverse\_axii

#### Reverse Image Data Axii

**class** PVGeo.grids.reverse\_axii.**ReverseImageDataAxii** (*axes=[True, True, True]*)

Bases: PVGeo.base.FilterBase

This filter will flip `vtkImageData` on any of the three cartesian axii. A checkbox is provided for each axis on which you may desire to flip the data.

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output.

**SetFlipX** (*flag*)

Set the filter to flip th input data along the X-axis

**SetFlipY** (*flag*)

Set the filter to flip th input data along the Y-axis

**SetFlipZ** (*flag*)

Set the filter to flip th input data along the Z-axis

**\_ReverseGridAxii** (*idi, ido*)

### 4.6.3 surfer

This module contains general grid readers and writers for programs like Surfer.

## Surfer Grid Reader

```
class PVGeo.grids.surfer.SurferGridReader (outputType='vtkImageData', **kwargs)
    Bases: PVGeo.readers.delimited.DelimitedTextReader

    Read 2D ASCII Surfer grid files

    GetDataName ()

    RequestData (request, inInfo, outInfo)
        Used by pipeline to get data for current timestep and populate the output data object.

    RequestInformation (request, inInfo, outInfo)
        Used by pipeline to set grid extents.

    SetDataName (dataName)

    _ExtractHeader (content)
        Override this. Removes header from single file's content.

    _FileContentsToDataArray (contents)
        Puts Surfer file contents (Z-values) into a 1D array

    _GetRawData (idx=0)
        This will return the proper data for the given timestep. This method handles Surfer's NaN data values and
        checks the value range
```

## Write vtkImageData to Surfer Format

```
class PVGeo.grids.surfer.WriteImageDataToSurfer
    Bases: PVGeo.base.WriterBase

    Write a 2D vtkImageData object to the Surfer grid format

    RequestData (request, inInfoVec, outInfoVec)
        OVERWRITE: This is executed by the pipeline and handles the write out

    SetInputArrayToProcess (idx, port, connection, field, name)
        Used by pipeline/paraview GUI wrappings to set the input arrays. The inpput array is the data value
        (z-value) to write for the Surfer format
```

## 4.6.4 table2grid

### Table To Grid

```
class PVGeo.grids.table2grid.TableToGrid (extent=[10, 10, 10], order='C', spacing=[1.0,
                                           1.0, 1.0], origin=[0.0, 0.0, 0.0], seplib=False,
                                           swapXY=False)
```

Bases: *PVGeo.base.FilterBase*

This filter takes a `vtkTable` object with columns that represent data to be translated (reshaped) into a 3D grid (2D also works, just set the third dimensions extent to 1). The grid will be a  $n_1$  by  $n_2$  by  $n_3$  `vtkImageData` structure and an origin (south-west bottom corner) can be set at any xyz point. Each column of the `vtkTable` will represent a data attribute of the `vtkImageData` formed (essentially a uniform mesh). The SEPlib option allows you to unfold data that was packed in the SEPlib format where the most important dimension is z and thus the z data is d1 ( $d_1=z$ ,  $d_2=y$ ,  $d_3=x$ ). When using SEPlib, specify  $n_1$  as the number of elements in the Z-direction,  $n_2$  as the number of elements in the X-direction, and  $n_3$  as the number of elements in the Y-direction (and so on for other parameters).

**Warning: Work in progress**

**static RefoldIdx** (*SEPlib=True, swapXY=False*)

Theses are indexing corrections to set the spacings and origin with the correct axes after refolding.

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output

**RequestInformation** (*request, inInfo, outInfo*)

Used by pipeline to set whole output extent.

**SetExtent** (*nx, ny, nz*)

Set the extent of the output grid

**SetOrder** (*order*)

Set the reshape order ('C' or 'F')

**SetOrigin** (*x0, y0, z0*)

Set the origin of the output *vtkImageData*

**SetSEPlib** (*flag*)

Set a flag to swap the axial order for the refold of the table

**SetSpacing** (*dx, dy, dz*)

Set the spacing for the points along each axial direction

**SetSwapXY** (*flag*)

Set a flag to swap the X and Y axii

**\_TableToGrid** (*pdi, ido*)

Converts a table of data arrays to *vtkImageData* given an extent to reshape that table. Each column in the table will be treated as separate data arrays for the described data space.

**static \_rearrangeSEPlib** (*arr, extent*)

This is a helper method to swap axes when using SEPlib axial conventions.

**static \_refold** (*arr, extent, SEPlib=True, order='F', swapXY=False*)

This is a helper method to handle grabbing a data array and make sure it is ready for VTK/Fortran ordering in *vtkImageData*.

**static \_transposeXY** (*arr, extent, SEPlib=False*)

Transposes X and Y axes. Needed for PoroTomo project.

**static \_unpack** (*arr, extent, order='C'*)

This is a helper method that handles the initial unpacking of a data array. ParaView and VTK use Fortran packing so this is convert data saved in C packing to Fortran packing.

## 4.6.5 trans\_origin

### Translate Grid Origin

**class** PVGeo.grids.trans\_origin.**TranslateGridOrigin** (*corner=1*)

Bases: PVGeo.base.FilterBase

This filter will translate the origin of *vtkImageData* to any specified Corner of the data set assuming it is currently in the South West Bottom Corner (will not work if Corner was moved prior).

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to generate output.

**SetCorner** (*corner*)

Set the corner to use

**Parameters** **corner** (*int*) – corner location; see note.

---

**Note:**

- 1: South East Bottom
  - 2: North West Bottom
  - 3: North East Bottom
  - 4: South West Top
  - 5: South East Top
  - 6: North West Top
  - 7: North East Top
- 

**\_Translate** (*pdi, pdo*)

## 4.6.6 write

## 4.7 GSLib & SGeMS

### 4.7.1 gslib

#### GSLib Table Reader

**class** PVGeo.gslib.gslib.**GSLibReader** (*outputType='vtkTable', \*\*kwargs*)

Bases: *PVGeo.readers.delimited.DelimitedTextReader*

Reads a GSLIB file format to a `vtkTable`. The GSLIB file format has headers lines followed by the data as a space delimited ASCII file (this filter is set up to allow you to choose any single character delimiter). The first header line is the title and will be printed to the console. This line may have the dimensions for a grid to be made of the data. The second line is the number (*n*) of columns of data. The next *n* lines are the variable names for the data in each column. You are allowed up to ten characters for the variable name. The data follow with a space between each field (column).

**GetFileHeader** ()

Returns the file header. If file hasn't been read, returns `None`

**\_ExtractHeader** (*content*)

Override this. Removes header from single file's content.

### 4.7.2 sgems

#### SGeMS Grid Reader

**class** PVGeo.gslib.sgems.**SGeMSGridReader** (*origin=(0.0, 0.0, 0.0), spacing=(1.0, 1.0, 1.0), \*\*kwargs*)

Bases: *PVGeo.gslib.gslib.GSLibReader*

Generates `vtkImageData` from the uniform grid defined in the `inout` file in the SGeMS grid format. This format is simply the GSLIB format where the header line defines the dimensions of the uniform grid.

**RequestData** (*request, inInfo, outInfo*)

Used by pipeline to get output data object for given time step. Constructs the `vtkImageData`

**RequestInformation** (*request, inInfo, outInfo*)

Used by pipeline to set grid extents.

**SetOrigin** (*ox, oy, oz*)

Set the origin corner of the grid

**SetSpacing** (*dx, dy, dz*)

Set the spacing for each axial direction

**\_ExtractHeader** (*content*)

Override this. Removes header from single file's content.

**\_ReadExtent** ()

Reads the input file for the SGeMS format to get output extents. Computationally inexpensive method to discover whole output extent.

**Returns** This returns a tuple of the whole extent for the uniform grid to be made of the input file (0,n1-1, 0,n2-1, 0,n3-1). This output should be directly passed to set the whole output extent.

**Return type** `tuple`

### 4.7.3 write

#### Write `vtkImageData` To SGeMS Grid Format

**class** `PVGeo.gslib.write.WriteImageDataToSGeMS` (*inputType='vtkImageData'*)

Bases: `PVGeo.base.WriterBase`

Writes a `vtkImageData` object to the SGeMS uniform grid format. This writer can only handle point data.

**RequestData** (*request, inInfoVec, outInfoVec*)

OVERWRITE: This is executed by the pipeline and handles the write out

#### Write `vtkTable` To GSLib Format

**class** `PVGeo.gslib.write.WriteTableToGSLib` (*inputType='vtkTable'*)

Bases: `PVGeo.base.WriterBase`

Write the row data in a `vtkTable` to the GSLib Format

**RequestData** (*request, inInfoVec, outInfoVec*)

OVERWRITE: This is executed by the pipeline and handles the write out

**SetHeader** (*header*)

Set the file header string

## 4.8 Model Builder

### 4.8.1 earth

#### GSLib Table Reader

**class** PVGeo.model\_build.earth.**EarthSource** (*radius=6371.0*)

Bases: *PVGeo.base.AlgorithmBase*

A simple data source to produce a vtkEarthSource

**RequestData** (*request, inInfo, outInfo*)

Overwritten by subclass to execute the algorithm.

**SetRadius** (*radius*)

### 4.8.2 evenModel

#### Create Even Rectilinear Grid

**class** PVGeo.model\_build.evenModel.**CreateEvenRectilinearGrid** (*extent=[10, 10, 10],  
xrng=[-1.0, 1.0],  
yrng=[-1.0, 1.0],  
zrng=[-1.0, 1.0]*)

Bases: *PVGeo.base.AlgorithmBase*

This creates a vtkRectilinearGrid where the discretization along a given axis is uniformly distributed.

**RequestData** (*request, inInfo, outInfo*)

Overwritten by subclass to execute the algorithm.

**RequestInformation** (*request, inInfo, outInfo*)

Overwritten by subclass to provide meta-data to downstream pipeline.

**SetExtent** (*nx, ny, nz*)

Set the extent of the output grid.

**SetXRange** (*start, stop*)

Set range (min, max) for the grid in the X-direction.

**SetYRange** (*start, stop*)

Set range (min, max) for the grid in the Y-direction

**SetZRange** (*start, stop*)

Set range (min, max) for the grid in the Z-direction

#### Create Uniform Grid

**class** PVGeo.model\_build.evenModel.**CreateUniformGrid** (*extent=[10, 10, 10], spacing=[1.0, 1.0, 1.0], origin=[0.0, 0.0, 0.0]*)

Bases: *PVGeo.base.AlgorithmBase*

Create uniform grid (vtkImageData)

**RequestData** (*request, inInfo, outInfo*)

Overwritten by subclass to execute the algorithm.

- RequestInformation** (*request, inInfo, outInfo*)  
Overwritten by subclass to provide meta-data to downstream pipeline.
- SetExtent** (*nx, ny, nz*)  
Set the extent of the output grid.
- SetOrigin** (*x0, y0, z0*)  
Set the origin of the output grid.
- SetSpacing** (*dx, dy, dz*)  
Set the spacing for the points along each axial direction.

### 4.8.3 oddModel

#### Create Tensor Mesh

**class** PVGeo.model\_build.oddModel.**CreateTensorMesh** (*origin=[-350.0, -400.0, 0.0], dataname='Data'*)

Bases: *PVGeo.base.AlgorithmBase*

This creates a vtkRectilinearGrid where the discretization along a given axis is uniformly distributed.

**GetExtent** ()

**RequestData** (*request, inInfo, outInfo*)  
Used by pipeline to generate output data object

**RequestInformation** (*request, inInfo, outInfo*)  
Used by pipeline to set output whole extent

**SetOrigin** (*x0, y0, z0*)  
Set the origin of the output

**SetXCells** (*xcells*)  
Set the spacings for the cells in the X direction

**Parameters xcells** (*list or np.array(floats)*) – the spacings along the X-axis

**SetXCellsStr** (*xcellstr*)  
Set the spacings for the cells in the X direction

**Parameters xcellstr** (*str*) – the spacings along the X-axis in the UBC style

**SetYCells** (*ycells*)  
Set the spacings for the cells in the Y direction

**Parameters ycells** (*list or np.array(floats)*) – the spacings along the Y-axis

**SetYCellsStr** (*ycellstr*)  
Set the spacings for the cells in the Y direction

**Parameters ycellstr** (*str*) – the spacings along the Y-axis in the UBC style

**SetZCells** (*zcells*)  
Set the spacings for the cells in the Z direction

**Parameters zcells** (*list or np.array(floats)*) – the spacings along the Z-axis

**SetZCellsStr** (*zcellstr*)  
Set the spacings for the cells in the Z direction

**Parameters zcellstr** (*str*) – the spacings along the Z-axis in the UBC style

**\_AddModelData** (*pdo, data*)

```
_MakeModel (pdo)
static _ReadCellLine (line)
    Read cell sizes for each line in the UBC mesh line strings
```

## 4.9 General Readers

### 4.9.1 binaries

#### Madagascar SSRSF Reader

```
class PVGeo.readers.binaries.MadagascarReader (**kwargs)
    Bases: PVGeo.readers.binaries.PackedBinariesReader
```

This reads in float or double data that is packed into a Madagascar binary file format with a leader header. The reader ignores all of the ascii header details by searching for the sequence of three special characters: EOL EOL EOT and it will treat the following binary packed data as one long array and make a `vtkTable` with one column of that data. The reader uses defaults to import as floats with native endianness. Use the Table to Uniform Grid or the Reshape Table filters to give more meaning to the data. We will later implement the ability to create a gridded volume from the header info. This reader is a quick fix for Samir. We chose to use a `vtkTable` object as the output of this reader because it gives us more flexibility in the filters we can apply to this data down the pipeline and keeps thing simple when using filters in this repository. [Details Here](#).

```
_ReadRawFile (fileName)
```

#### Packed Binaries Reader

```
class PVGeo.readers.binaries.PackedBinariesReader (**kwargs)
    Bases: PVGeo.base.ReaderBase
```

This reads in float or double data that is packed into a binary file format. It will treat the data as one long array and make a `vtkTable` with one column of that data. The reader uses defaults to import as floats with native endianness. Use the Table to Uniform Grid or the Reshape Table filters to give more meaning to the data. We chose to use a `vtkTable` object as the output of this reader because it gives us more flexibility in the filters we can apply to this data down the pipeline and keeps thing simple when using filters in this repository.

```
ConvertArray (arr)
    Converts the numpy array to a vtkDataArray

GetDataName ()

GetDataTypes ()

GetEndian ()

requestData (request, inInfo, outInfo)
    Used by pipeline to request data for current timestep

SetDataName (dataName)
    The string name of the data array generated from the input file.

SetDataType (dtype)
    The data type of the binary file: double='d', float='f', int='i'

SetEndian (endian)
    The endianness of the data file.
```

**Parameters** `endian` (*int* or *char*) – no preference = “ or 0, Little = 1 or < or Big = 2 >.



**\_GetFileContents** (*idx=None*)  
**\_GetRawData** (*idx=0*)  
 This will return the proper data for the given timestep  
**\_ReadRawFile** (*fileName*)  
**\_ReadUpFront** ()  
 Should not need to be overridden

## 4.9.2 delimited

### Delimited Text Reader

**class** PVGeo.readers.delimited.DelimitedTextReader (*nOutputPorts=1, output-  
 Type='vtkTable', \*\*kwargs*)

Bases: *PVGeo.base.ReaderBase*

This reader will take in any delimited text file and make a `vtkTable` from it. This is not much different than the default `.txt` or `.csv` reader in ParaView, however it gives us room to use our own extensions and a little more flexibility in the structure of the files we import.

**GetSkipRows** ()

**GetTitles** ()

**HasTitles** ()

**RequestData** (*request, inInfo, outInfo*)

Used b pipeline to get data for current timestep and populate the output data object.

**SetComments** (*identifier*)

The character identifier for comments within the file.

**SetDelimiter** (*deli*)

The input file's delimiter. To use a tab delimiter please use `SetUseTab` ()

**Parameters deli** (*str*) – a string delimiter/seperator

**SetHasTitles** (*flag*)

A boolean for if the delimited file has header titles for the data arrays.

**SetSkipRows** (*skip*)

The integer number of rows to skip at the top of the file.

**SetSplitOnWhiteSpace** (*flag*)

Set a boolean flag to override the `SetDelimiter` () and use any white space as a delimiter.

**SetUseTab** (*flag*)

Deprecated

**\_ExtractHeader** (*content*)

Override this. Removes header from single file's content.

**\_ExtractHeaders** (*contents*)

Should NOT be overridden.

**\_FileContentsToDataArray** (*contents*)

Should NOT need to be overridden

**\_GetDeli** ()

For internal use

**\_GetFileContents** (*idx=None*)

**\_GetRawData** (*idx=0*)  
This will return the proper data for the given timestep.

**\_ReadUpFront** ()  
Should not need to be overridden.

## XYZ Text Reader

**class** PVGeo.readers.delimited.**XYZTextReader** (\*\**kwargs*)  
Bases: *PVGeo.readers.delimited.DelimitedTextReader*

A makeshift reader for XYZ files where titles have comma delimiter and data has space delimiter.

**\_ExtractHeader** (*content*)  
Override this. Removes header from single file's content.

## 4.10 UBC Mesh Tools

### 4.10.1 octree

#### UBC OcTree Mesh Appender

**class** PVGeo.ubc.octree.**OcTreeAppender** (\*\**kwargs*)  
Bases: *PVGeo.ubc.two\_file\_base.ModelAppenderBase*

This filter reads a timeseries of models and appends it to an input vtkUnstructuredGrid

**\_PlaceOnMesh** (*output, idx=0*)

**\_ReadUpFront** ()

#### UBC OcTree Mesh Reader

**class** PVGeo.ubc.octree.**OcTreeReader** (*nOutputPorts=1, outputType='vtkUnstructuredGrid',*  
*\*\*kwargs*)  
Bases: *PVGeo.ubc.two\_file\_base.ubcMeshReaderBase*

This class reads a UBC OcTree Mesh file and builds a vtkUnstructuredGrid of the data in the file. Model File is optional. Reader will still construct vtkUnstructuredGrid safely.

**ClearMesh** ()  
Use to clean/rebuild the mesh.

**ClearModels** ()  
Use to clean the models and reread the data

**static PlaceModelOnOcTreeMesh** (*mesh, model, dataNm='Data'*)  
Places model data onto a mesh. This is for the UBC Grid data readers to associate model data with the mesh grid.

#### Parameters

- **mesh** (*vtkUnstructuredGrid*) – The vtkUnstructuredGrid that is the mesh to place the model data upon. Needs to have been read in by ubcOcTree

- **model** (*np.ndarray*) – A NumPy float array that holds all of the data to place inside of the mesh’s cells.
- **dataNm** (*str*) – The name of the model data array once placed on the `vtkUnstructuredGrid`.

**Returns** Returns the input `vtkUnstructuredGrid` with model data appended.

**Return type** `vtkUnstructuredGrid`

**RequestData** (*request, inInfo, outInfo*)

Overwritten by subclass to execute the algorithm.

**RequestInformation** (*request, inInfo, outInfo*)

Pipeline method for handling requests about the grid extents and time step values

**\_\_OcTreeReader\_\_\_ubcOcTree** (*FileName\_Mesh, FileName\_Models, output*)

Wrapper to Read UBC GIF OcTree mesh and model file pairs. UBC OcTree models are defined using a 2-file format. The “mesh” file describes how the data is descritized. The “model” file lists the physical property values for all cells in a mesh. A model file is meaningless without an associated mesh file. This only handles OcTree formats

**Parameters** **FileName\_Mesh** (*str*) – The OcTree Mesh filename as an absolute path for the input mesh file in UBC OcTree Mesh Format

**FileName\_Models** (**list(str)**): The model filenames as absolute paths for the input model timesteps in UBC OcTree Mesh Format  
**output** (`vtkUnstructuredGrid`): The output data object

**Returns** Returns a `vtkUnstructuredGrid` generated from the UBC 2D/3D Mesh grid. Mesh is defined by the input mesh file. Cell data is defined by the input model file.

**Return type** `vtkUnstructuredGrid`

**static ubcOcTreeMesh** (*FileName, pdo=None*)

This method reads a UBC OcTree Mesh file and builds a `vtkUnstructuredGrid` of the data in the file. This method generates the `vtkUnstructuredGrid` without any data attributes.

**Parameters**

- **FileName** (*str*) – The mesh filename as an absolute path for the input mesh file in UBC OcTree format.
- **pdo** (*vtkUnstructuredGrid*) – A pointer to the output data object.

**Returns** Returns a `vtkUnstructuredGrid` generated from the UBCMesh grid. Mesh is defined by the input mesh file. No data attributes here, simply an empty mesh. Use the `PlaceModelOnOcTreeMesh()` method to associate with model data.

**Return type** `vtkUnstructuredGrid`

## 4.10.2 tensor\_mesh

### UBC Tensor Mesh Appender

**class** `PVGeo.ubc.tensor_mesh.TensorMeshAppender` (\*\*kwargs)

Bases: `PVGeo.ubc.two_file_base.ModelAppenderBase`

This filter reads a timeseries of models and appends it to an input `vtkRectilinearGrid`

**\_\_PlaceOnMesh** (*output, idx=0*)

`_ReadUpFront ()`

## UBC Tensor Mesh Reader

**class** PVGeo.ubc.tensor\_mesh.**TensorMeshReader** (*nOutputPorts=1*, *output-  
Type='vtkRectilinearGrid', \*\*kwargs*)

Bases: *PVGeo.ubc.two\_file\_base.ubcMeshReaderBase*

UBC Mesh 2D/3D models are defined using a 2-file format. The “mesh” file describes how the data is discretized. The “model” file lists the physical property values for all cells in a mesh. A model file is meaningless without an associated mesh file. The reader will automatically detect if the mesh is 2D or 3D and read the remainder of the data with that dimensionality assumption. If the mesh file is 2D, then the model file must also be in the 2D format (same for 3D).

---

**Note:** Model File is optional. Reader will still construct `vtkRectilinearGrid` safely.

---

**ClearMesh ()**

Use to clean/rebuild the mesh

**ClearModels ()**

Use to clean the models and reread

**static PlaceModelOnMesh** (*mesh, model, dataNm='Data'*)

Places model data onto a mesh. This is for the UBC Grid data readers to associate model data with the mesh grid.

### Parameters

- **mesh** (*vtkRectilinearGrid*) – The `vtkRectilinearGrid` that is the mesh to place the model data upon.
- **model** (*np.array*) – A NumPy float array that holds all of the data to place inside of the mesh’s cells.
- **dataNm** (*str*) – The name of the model data array once placed on the `vtkRectilinearGrid`.

**Returns** Returns the input `vtkRectilinearGrid` with model data appended.

**Return type** `vtkRectilinearGrid`

**RequestData** (*request, inInfo, outInfo*)

Handles data request by the pipeline.

**RequestInformation** (*request, inInfo, outInfo*)

Handles info request by pipeline about timesteps and grid extents.

**\_TensorMeshReader\_\_ubcMeshData2D** (*FileName\_Mesh, FileName\_Models, output*)

Helper method to read a 2D mesh

**\_TensorMeshReader\_\_ubcMeshData3D** (*FileName\_Mesh, FileName\_Models, output*)

Helper method to read a 3D mesh

**\_TensorMeshReader\_\_ubcTensorMesh** (*FileName\_Mesh, FileName\_Models, output*)

Wrapper to Read UBC GIF 2D and 3D meshes. UBC Mesh 2D/3D models are defined using a 2-file format. The “mesh” file describes how the data is discretized. The “model” file lists the physical property values for all cells in a mesh. A model file is meaningless without an associated mesh file. If the mesh file is 2D, then the model file must also be in the 2D format (same for 3D).

### Parameters

- **FileName\_Mesh** (*str*) – The mesh filename as an absolute path for the input mesh file in UBC 2D/3D Mesh Format
- **FileName\_Models** (*str* or *list(str)*) – The model filename(s) as an absolute path for the input model file in UBC 2D/3D Model Format.
- **output** (*vtkRectilinearGrid*) – The output data object

**Returns** Returns a *vtkRectilinearGrid* generated from the UBC 2D/3D Mesh grid. Mesh is defined by the input mesh file. Cell data is defined by the input model file.

**Return type** *vtkRectilinearGrid*

**static ubcMesh2D** (*FileName, output*)

This method reads a UBC 2D Mesh file and builds an empty *vtkRectilinearGrid* for data to be inserted into. [Format Specs](#).

**Parameters**

- **FileName** (*str*) – The mesh filename as an absolute path for the input mesh file in UBC 3D Mesh Format.
- **output** (*vtkRectilinearGrid*) – The output data object

**Returns** a *vtkRectilinearGrid* generated from the UBC 3D Mesh grid. Mesh is defined by the input mesh file. No data attributes here, simply an empty mesh. Use the *PlaceModelOnMesh()* method to associate with model data.

**Return type** *vtkRectilinearGrid*

**static ubcMesh3D** (*FileName, output*)

This method reads a UBC 3D Mesh file and builds an empty *vtkRectilinearGrid* for data to be inserted into.

**Parameters**

- **FileName** (*str*) – The mesh filename as an absolute path for the input mesh file in UBC 3D Mesh Format.
- **output** (*vtkRectilinearGrid*) – The output data object

**Returns** a *vtkRectilinearGrid* generated from the UBC 3D Mesh grid. Mesh is defined by the input mesh file. No data attributes here, simply an empty mesh. Use the *PlaceModelOnMesh()* method to associate with model data.

**Return type** *vtkRectilinearGrid*

**static ubcModel2D** (*FileName*)

Reads a 2D model file and returns a 1D NumPy float array. Use the *PlaceModelOnMesh()* method to associate with a grid.

**Parameters** **FileName** (*str*) – The model filename as an absolute path for the input model file in UBCMesh Model Format. Also accepts a list of string file names.

**Returns** a NumPy float array that holds the model data read from the file. Use the *PlaceModelOnMesh()* method to associate with a grid. If a list of file names is given then it will return a dictionary of NumPy float array with keys as the basenames of the files.

**Return type** *np.array*

### 4.10.3 two\_file\_base

#### Model Appender Base

```
class PVGeo.ubc.two_file_base.ModelAppenderBase (inputType='vtkRectilinearGrid',
                                                outputType='vtkRectilinearGrid',
                                                **kwargs)
```

Bases: *PVGeo.base.AlgorithmBase*

A base class for create mesh-model appenders on the UBC Mesh formats

**AddModelFileName** (*fname*)

Use to set the file names for the reader. Handles singlt string or list of strings.

**ClearModels** ()

Use to clear data file names.

**GetModelFileNames** (*idx=None*)

Returns the list of file names or given and index returns a specified timestep's filename.

**GetTimestepValues** ()

Use this in ParaView decorator to register timesteps.

**HasModels** ()

**Modified** (*readAgain=True*)

Call modified if the files needs to be read again again.

**NeedToRead** (*flag=None*)

Ask self if the reader needs to read the files again

**Parameters** **flag** (*bool*) – if the flag is set then this method will set the read status

**Returns** The status of the reader aspect of the filter.

**Return type** *bool*

**requestData** (*request, inInfo, outInfo*)

DO NOT OVERRIDE

**requestInformation** (*request, inInfo, outInfo*)

DO NOT OVERRIDE

**setDataName** (*name*)

**\_\_ModelAppenderBase\_\_SetInputTimesteps** ()

**\_\_ModelAppenderBase\_\_UpdateTimeSteps** ()

For internal use only: appropriately sets the timesteps.

**\_\_PlaceOnMesh** (*output, idx=0*)

**\_\_ReadUpFront** ()

#### UBC Mesh Reader Base

```
class PVGeo.ubc.two_file_base.ubcMeshReaderBase (nOutputPorts=1,          output-
                                                Type='vtkUnstructuredGrid',
                                                **kwargs)
```

Bases: *PVGeo.base.TwoFileReaderBase*

A base class for the UBC mesh readers

**GetDataName** ()

**Is2D** ()

**Is3D** ()

**SetDataName** (*name*)

Set te data array name for the model data on the output grid.

**\_ReadExtent** ()

Reads the mesh file for the UBC 2D/3D Mesh or OcTree format to get output extents. Computationally inexpensive method to discover whole output extent.

**Returns** This returns a tuple of the whole extent for the grid to be made of the input mesh file (0,n1-1, 0,n2-1, 0,n3-1). This output should be directly passed to set the whole output extent.

**Return type** tuple

**static \_ubcMesh2D\_part** (*FileName*)

**static ubcModel3D** (*FileName*)

Reads the 3D model file and returns a 1D NumPy float array. Use the PlaceModelOnMesh() method to associate with a grid.

**Parameters** **FileName** (*str*) – The model file name(s) as an absolute path for the input model file in UBC 3D Model Model Format. Also accepts a *list* of string file names.

**Returns** Returns a NumPy float array that holds the model data read from the file. Use the PlaceModelOnMesh () method to associate with a grid. If a list of file names is given then it will return a dictionary of NumPy float array with keys as the basenames of the files.

**Return type** np.array

## 4.10.4 write

### Write vtkImageData to UBC Tensor Mesh

**class** PVGeo.ubc.write.**WriteImageDataToUBC**

Bases: PVGeo.ubc.write.ubcTensorMeshWriterBase

Writes a vtkImageData (uniform grid) data object to the UBC Tensor Mesh format. This file reader currently only handles 3D data.

**RequestData** (*request, inInfoVec, outInfoVec*)

OVERWRITE: This is executed by the pipeline and handles the write out

### Write vtkRectilinearGrid to UBC Tensor Mesh

**class** PVGeo.ubc.write.**WriteRectilinearGridToUBC**

Bases: PVGeo.ubc.write.ubcTensorMeshWriterBase

Writes a vtkRectilinearGrid data object to the UBC Tensor Mesh format. This file reader currently only handles 3D data.

**RequestData** (*request, inInfoVec, outInfoVec*)

OVERWRITE: This is executed by the pipeline and handles the write out

## 4.11 Pipeline

### 4.11.1 Delete Downstream Filters

`pvmacros.pipeline.deleteDownstream` (*input=None*)

Delete downstream filters for a given input. If no input provided, all filters on the pipeline will be deleted.

**Parameters** `input` (*str*) – The name of the object on the pipeline to preserve.

## 4.12 Export

## 4.13 Visualization

### 4.13.1 axes

#### Custom Axis Ticks

`pvmacros.vis.axes.customAxisTicks` (*rng, axis=0, uniform=False*)

Use to set custom axis ticks in the render view

### 4.13.2 objs

#### Camera

`class pvmacros.vis.objs.camera` (*cam=None*)

An object to store a single camera location/view. You can make a list/dict of these objects to save interesting views for your project. This object saves just a few parameters about the camera so that it can easily be reconstructed.

`_getFocalPoint` ()

`_getOrientation` ()

`_getPosition` ()

`_getViewUp` ()

`static loadViews` (*path='/home/docs'*)

Load a file containing a serialized camera objects. Default loads from home directory if relative path

#### Parameters

- **filename** (*str*) – The file basename for the serialized file (default is default for output def)
- **path** (*str*) – The directory from which you wish to load the views. Defaults to user home directory for relative paths.

`static saveViews` (*filename='views', path='/home/docs'*)

Save a serialized dictionary/list/whatever of views out to a file. Default saves to user's home directory

#### Parameters

- **lib** (*dict or list*) – some iterable object containing multiple *camera* objects



- **filename** (*str*) – The file basename for the serialized file
- **path** (*str*) – The directory you wish to save the views. Defaults to user home directory

**screenShot** (*cam=None, path='/home/docs', basenm='view'*)

Save a screenshot of a single camera view

#### Parameters

- **cam** (*vtkRenderingOpenGL2Python.vtkOpenGLCamera*) – The camera you wish to view then save a screenshot
- **path** (*str*) – The directory you wish to save the screenshot. Defaults to user home directory
- **basenm** (*str*) – The file basename for the screenshot

**static screenShotViews** (*cam=None, path='/home/docs', basenm='view'*)

Save screenshots of many views/cameras

#### Parameters

- **d** (*view*) – some iterable object containing multiple *camera* objects
- **cam** (*vtkRenderingOpenGL2Python.vtkOpenGLCamera*) – The camera you wish to view then save a screenshot
- **path** (*str*) – The directory you wish to save the screenshot. Defaults to user home directory
- **basenm** (*str*) – The file basename for the screenshot

**update** (*cam=None*)

Updates the camera location to that which is in the currently activated view unless a *vtkOpenGLCamera* is specified.

**Parameters** **cam** (*vtkRenderingOpenGL2Python.vtkOpenGLCamera*) – The camera you wish to update this object to. Totally optional

**view** (*cam=None*)

Use this method to update the camera to the saved location

**Parameters** **cam** (*vtkRenderingOpenGL2Python.vtkOpenGLCamera*) – The camera you wish to view/update in the current render view



**p**

PVGeo.\_helpers.arrays, 13  
PVGeo.\_helpers.errors, 15  
PVGeo.\_helpers.readers, 16  
PVGeo.\_helpers.timeseries, 17  
PVGeo.\_helpers.xml, 18  
PVGeo.base, 9  
PVGeo.filters.poly, 19  
PVGeo.filters.slicing, 23  
PVGeo.filters.tables, 25  
PVGeo.filters.voxelize, 26  
PVGeo.filters.xyz, 27  
PVGeo.grids.extract\_topo, 29  
PVGeo.grids.reverse\_axii, 29  
PVGeo.grids.surfer, 29  
PVGeo.grids.table2grid, 30  
PVGeo.grids.trans\_origin, 31  
PVGeo.grids.write, 32  
PVGeo.gslib.gslib, 32  
PVGeo.gslib.sgems, 32  
PVGeo.gslib.write, 33  
PVGeo.model\_build.earth, 34  
PVGeo.model\_build.evenModel, 34  
PVGeo.model\_build.oddModel, 35  
PVGeo.readers.binaries, 36  
PVGeo.readers.delimited, 37  
PVGeo.test, 12  
PVGeo.ubc.octree, 38  
PVGeo.ubc.tensor\_mesh, 39  
PVGeo.ubc.two\_file\_base, 42  
PVGeo.ubc.write, 43  
PVGeo.version, 13  
pvmacros.pipeline, 44  
pvmacros.vis.axes, 44  
pvmacros.vis.objs, 44



## Symbols

- \_AddModelData() (PV-Geo.model\_build.oddModel.CreateTensorMesh method), 35  
 \_ConnectCells() (PVGeo.filters.poly.AddCellConnToPoints method), 19  
 \_ConnectCells() (PVGeo.filters.poly.PointsToTube method), 23  
 \_ConvergeAngle() (PVGeo.filters.xyz.RotationTool method), 28  
 \_CopyArrays() (PVGeo.filters.voxelize.VoxelizePoints method), 27  
 \_EstimateAngleAndSpacing() (PV-Geo.filters.xyz.RotationTool method), 28  
 \_ExtractHeader() (PVGeo.grids.surfer.SurferGridReader method), 30  
 \_ExtractHeader() (PVGeo.gslib.gslib.GSLibReader method), 32  
 \_ExtractHeader() (PVGeo.gslib.sgems.SGeMSGridReader method), 33  
 \_ExtractHeader() (PVGeo.readers.delimited.DelimitedTextReader method), 37  
 \_ExtractHeader() (PVGeo.readers.delimited.XYZTextReader method), 38  
 \_ExtractHeaders() (PV-Geo.readers.delimited.DelimitedTextReader method), 37  
 \_ExtractTopography\_\_GetVoxelCenter() (PV-Geo.grids.extract\_topo.ExtractTopography static method), 29  
 \_FileContentsToDataArray() (PV-Geo.grids.surfer.SurferGridReader method), 30  
 \_FileContentsToDataArray() (PV-Geo.readers.delimited.DelimitedTextReader method), 37  
 \_GetDeli() (PVGeo.readers.delimited.DelimitedTextReader method), 37  
 \_GetFileContents() (PVGeo.base.ReaderBase method), 11  
 \_GetFileContents() (PV-Geo.readers.binaries.PackedBinariesReader method), 37  
 \_GetFileContents() (PV-Geo.readers.delimited.DelimitedTextReader method), 37  
 \_GetOrigin() (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23  
 \_GetRawData() (PVGeo.base.ReaderBase method), 11  
 \_GetRawData() (PVGeo.grids.surfer.SurferGridReader method), 30  
 \_GetRawData() (PVGeo.readers.binaries.PackedBinariesReader method), 37  
 \_GetRawData() (PVGeo.readers.delimited.DelimitedTextReader method), 38  
 \_GetRotationMatrix() (PVGeo.filters.xyz.RotationTool static method), 28  
 \_MakeModel() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 36  
 \_ManySlicesAlongPoints() (PV-Geo.filters.slicing.ManySlicesAlongPoints method), 24  
 \_MathUp() (PVGeo.filters.poly.ArrayMath method), 20  
 \_ModelAppenderBase\_\_SetInputTimesteps() (PV-Geo.ubc.two\_file\_base.ModelAppenderBase method), 42  
 \_ModelAppenderBase\_\_UpdateTimeSteps() (PV-Geo.ubc.two\_file\_base.ModelAppenderBase method), 42  
 \_Normalize() (PVGeo.filters.poly.NormalizeArray method), 22  
 \_OcTreeReader\_\_ubcOcTree() (PV-Geo.ubc.octree.OcTreeReader method), 39  
 \_PlaceOnMesh() (PVGeo.ubc.octree.OcTreeAppender method), 38  
 \_PlaceOnMesh() (PVGeo.ubc.tensor\_mesh.TensorMeshAppender method), 39  
 \_PlaceOnMesh() (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 39

method), 42

`_ReadCellLine()` (PVGeo.model\_build.oddModel.CreateTensorMeshTimeSteps() (PV-Geo.filters.slicing.SliceThroughTime method), 36

`_ReadExtent()` (PVGeo.gslib.sgems.SGeMSGridReader method), 33

`_ReadExtent()` (PVGeo.ubc.two\_file\_base.ubcMeshReaderBase method), 43

`_ReadRawFile()` (PVGeo.readers.binaries.MadagascarReader method), 36

`_ReadRawFile()` (PVGeo.readers.binaries.PackedBinariesReader method), 37

`_ReadUpFront()` (PVGeo.base.ReaderBase method), 11

`_ReadUpFront()` (PVGeo.readers.binaries.PackedBinariesReader method), 37

`_ReadUpFront()` (PVGeo.readers.delimited.DelimitedTextReader method), 38

`_ReadUpFront()` (PVGeo.ubc.octree.OcTreeAppender method), 38

`_ReadUpFront()` (PVGeo.ubc.tensor\_mesh.TensorMeshAppender method), 39

`_ReadUpFront()` (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42

`_Reshape()` (PVGeo.filters.tables.ReshapeTable method), 26

`_ReverseGridAxii()` (PV-Geo.grids.reverse\_axii.ReverseImageDataAxii method), 29

`_SetAxialRange()` (PV-Geo.filters.slicing.ManySlicesAlongAxis method), 23

`_SetInputArray1()` (PVGeo.filters.poly.ArrayMath method), 20

`_SetInputArray2()` (PVGeo.filters.poly.ArrayMath method), 20

`_TableToGrid()` (PVGeo.grids.table2grid.TableToGrid method), 31

`_TensorMeshReader__ubcMeshData2D()` (PV-Geo.ubc.tensor\_mesh.TensorMeshReader method), 40

`_TensorMeshReader__ubcMeshData3D()` (PV-Geo.ubc.tensor\_mesh.TensorMeshReader method), 40

`_TensorMeshReader__ubcTensorMesh()` (PV-Geo.ubc.tensor\_mesh.TensorMeshReader method), 40

`_Translate()` (PVGeo.grids.trans\_origin.TranslateGridOrigin method), 32

`_TwoFileReaderBase__UpdateTimeSteps()` (PV-Geo.base.TwoFileReaderBase method), 12

`_UpdateNumOutputs()` (PV-Geo.filters.slicing.ManySlicesAlongAxis method), 23

`_UpdateTimeSteps()` (PVGeo.base.ReaderBase method), 11

`_add()` (PVGeo.filters.poly.ArrayMath static method), 20

`_correlate()` (PVGeo.filters.poly.ArrayMath static method), 21

`_divide()` (PVGeo.filters.poly.ArrayMath static method), 21

`_featureScale()` (PVGeo.filters.poly.NormalizeArray static method), 22

`_getFocalPoint()` (pvmacros.vis.objs.camera method), 44

`_getOrientation()` (pvmacros.vis.objs.camera method), 44

`_getPosition()` (pvmacros.vis.objs.camera method), 44

`_getViewUp()` (pvmacros.vis.objs.camera method), 44

`_helpArraysXml()` (in module PVGeo.\_helpers.xml), 18

`_log10()` (PVGeo.filters.poly.NormalizeArray static method), 22

`_logNat()` (PVGeo.filters.poly.NormalizeArray static method), 22

`_multiply()` (PVGeo.filters.poly.ArrayMath static method), 21

`_passArray()` (PVGeo.filters.poly.NormalizeArray static method), 22

`_rearrangeSEPlib()` (PVGeo.grids.table2grid.TableToGrid static method), 31

`_refold()` (PVGeo.grids.table2grid.TableToGrid static method), 31

`_standardScore()` (PVGeo.filters.poly.NormalizeArray static method), 22

`_subtract()` (PVGeo.filters.poly.ArrayMath static method), 21

`_transposeXY()` (PVGeo.grids.table2grid.TableToGrid static method), 31

`_ubcMesh2D_part()` (PV-Geo.ubc.two\_file\_base.ubcMeshReaderBase static method), 43

`_unpack()` (PVGeo.grids.table2grid.TableToGrid static method), 31

## A

`addArray()` (in module PVGeo.\_helpers.arrays), 13

`AddCellConnToPoints` (class in PVGeo.filters.poly), 19

`AddCellData()` (PVGeo.filters.voxelize.VoxelizePoints static method), 26

`AddFieldData()` (PVGeo.filters.voxelize.VoxelizePoints method), 26

`AddFileName()` (PVGeo.base.ReaderBase method), 10

`AddModelFileName()` (PVGeo.base.TwoFileReaderBase method), 11

`AddModelFileName()` (PV-Geo.ubc.two\_file\_base.ModelAppenderBase method), 42

AddName() (PVGeo.filters.tables.ReshapeTable method), 25  
 AlgorithmBase (class in PVGeo.base), 9  
 Apply() (PVGeo.base.AlgorithmBase method), 9  
 Apply() (PVGeo.base.ReaderBase method), 10  
 Apply() (PVGeo.base.TwoFileReaderBase method), 11  
 Apply() (PVGeo.base.WriterBase method), 12  
 Apply() (PVGeo.filters.slicing.ManySlicesAlongPoints method), 24  
 Apply() (PVGeo.filters.tables.CombineTables method), 25  
 Apply() (PVGeo.grids.extract\_topo.ExtractTopography method), 29  
 ArrayMath (class in PVGeo.filters.poly), 19

## C

camera (class in pvmacros.vis.objs), 44  
 checkNumpy() (in module PVGeo.version), 13  
 cleanDataNm() (in module PVGeo.\_helpers.readers), 16  
 CleanMessage() (PVGeo.\_helpers.errors.PVGeoError static method), 16  
 ClearFileNames() (PVGeo.base.ReaderBase method), 10  
 ClearMesh() (PVGeo.base.TwoFileReaderBase method), 11  
 ClearMesh() (PVGeo.ubc.octree.OcTreeReader method), 38  
 ClearMesh() (PVGeo.ubc.tensor\_mesh.TensorMeshReader method), 40  
 ClearModels() (PVGeo.base.TwoFileReaderBase method), 11  
 ClearModels() (PVGeo.ubc.octree.OcTreeReader method), 38  
 ClearModels() (PVGeo.ubc.tensor\_mesh.TensorMeshReader method), 40  
 ClearModels() (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42  
 CombineTables (class in PVGeo.filters.tables), 25  
 ConvertArray() (PVGeo.readers.binaries.PackedBinariesReader method), 36  
 copyArraysToPointData() (in module PVGeo.\_helpers.arrays), 13  
 CosBetween() (PVGeo.filters.xyz.RotationTool static method), 27  
 CreateEvenRectilinearGrid (class in PVGeo.model\_build.evenModel), 34  
 CreateTensorMesh (class in PVGeo.model\_build.oddModel), 35  
 CreateUniformGrid (class in PVGeo.model\_build.evenModel), 34  
 customAxisTicks() (in module pvmacros.vis.axes), 44

## D

deleteDownstream() (in module pvmacros.pipeline), 44

DelimitedTextReader (class in PVGeo.readers.delimited), 37  
 DistanceBetween() (PVGeo.filters.xyz.RotationTool static method), 27

## E

EarthSource (class in PVGeo.model\_build.earth), 34  
 ErrorMessage() (PVGeo.\_helpers.errors.ErrorObserver method), 15  
 ErrorMessage() (PVGeo.base.AlgorithmBase method), 9  
 ErrorObserver (class in PVGeo.\_helpers.errors), 15  
 ErrorOccurred() (PVGeo.\_helpers.errors.ErrorObserver method), 15  
 ErrorOccurred() (PVGeo.base.AlgorithmBase method), 9  
 EstimateAndRotate() (PVGeo.filters.xyz.RotationTool method), 27  
 EstimateUniformSpacing() (PVGeo.filters.voxelize.VoxelizePoints method), 26  
 ExtractArray (class in PVGeo.filters.tables), 25  
 ExtractPoints (class in PVGeo.filters.xyz), 27  
 ExtractTopography (class in PVGeo.grids.extract\_topo), 29

## F

FillInputPortInformation() (PVGeo.filters.slicing.ManySlicesAlongPoints method), 24  
 FillInputPortInformation() (PVGeo.filters.tables.CombineTables method), 25  
 FillInputPortInformation() (PVGeo.grids.extract\_topo.ExtractTopography method), 29  
 FilterPreserveTypeBase (class in PVGeo.base), 10

## G

GetArrayRange() (PVGeo.filters.poly.NormalizeArray static method), 21  
 GetAxis() (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23  
 GetDataName() (PVGeo.grids.surfer.SurferGridReader method), 30  
 GetDataName() (PVGeo.readers.binaries.PackedBinariesReader method), 36  
 GetDataName() (PVGeo.ubc.two\_file\_base.ubcMeshReaderBase method), 42  
 GetDataTypes() (PVGeo.readers.binaries.PackedBinariesReader method), 36  
 getDropDownXml() (in module PVGeo.\_helpers.xml), 18  
 getdTypes() (in module PVGeo.\_helpers.readers), 16  
 GetEndian() (PVGeo.readers.binaries.PackedBinariesReader method), 36

[GetExtent\(\)](#) (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35  
[GetFileHeader\(\)](#) (PVGeo.gslib.gslib.GSLibReader method), 32  
[GetFileName\(\)](#) (PVGeo.base.WriterBase method), 12  
[GetFileNames\(\)](#) (PVGeo.base.ReaderBase method), 10  
[getFileReaderXml\(\)](#) (in module PVGeo.\_helpers.xml), 18  
[getInputArrayXml\(\)](#) (in module PVGeo.\_helpers.xml), 18  
[GetInputBounds\(\)](#) (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23  
[GetInputCenter\(\)](#) (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23  
[GetInputTimeSteps\(\)](#) (in module PVGeo.\_helpers.timeseries), 17  
[GetMeshFileName\(\)](#) (PVGeo.base.TwoFileReaderBase method), 11  
[GetModelFileNames\(\)](#) (PVGeo.base.TwoFileReaderBase method), 11  
[GetModelFileNames\(\)](#) (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42  
[GetMultiplier\(\)](#) (PVGeo.filters.poly.ArrayMath method), 20  
[GetMultiplier\(\)](#) (PVGeo.filters.poly.NormalizeArray method), 21  
[GetNames\(\)](#) (PVGeo.filters.tables.ReshapeTable method), 25  
[GetNewArrayName\(\)](#) (PVGeo.filters.poly.ArrayMath method), 20  
[GetNewArrayName\(\)](#) (PVGeo.filters.poly.NormalizeArray method), 21  
[GetNormal\(\)](#) (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23  
[GetNormalization\(\)](#) (PVGeo.filters.poly.NormalizeArray static method), 21  
[GetNormalizationNames\(\)](#) (PVGeo.filters.poly.NormalizeArray static method), 21  
[GetNormalizations\(\)](#) (PVGeo.filters.poly.NormalizeArray static method), 21  
[getNumPyArray\(\)](#) (in module PVGeo.\_helpers.arrays), 13  
[GetOperation\(\)](#) (PVGeo.filters.poly.ArrayMath static method), 20  
[GetOperationNames\(\)](#) (PVGeo.filters.poly.ArrayMath static method), 20  
[GetOperations\(\)](#) (PVGeo.filters.poly.ArrayMath static method), 20  
[GetOutput\(\)](#) (PVGeo.base.AlgorithmBase method), 10  
[getPropertyXml\(\)](#) (in module PVGeo.\_helpers.xml), 18  
[getPythonPathProperty\(\)](#) (in module PVGeo.\_helpers.xml), 19  
[GetRange\(\)](#) (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23  
[getReaderTimeStepValues\(\)](#) (in module PVGeo.\_helpers.xml), 19  
[GetRequestedTime\(\)](#) (in module PVGeo.\_helpers.timeseries), 17  
[getSelectedArray\(\)](#) (in module PVGeo.\_helpers.arrays), 14  
[getSelectedArrayField\(\)](#) (in module PVGeo.\_helpers.arrays), 14  
[getSelectedArrayName\(\)](#) (in module PVGeo.\_helpers.arrays), 14  
[GetSkipRows\(\)](#) (PVGeo.readers.delimited.DelimitedTextReader method), 37  
[GetTimestepValues\(\)](#) (PVGeo.base.ReaderBase method), 10  
[GetTimestepValues\(\)](#) (PVGeo.base.TwoFileReaderBase method), 11  
[GetTimestepValues\(\)](#) (PVGeo.filters.slicing.SliceThroughTime method), 24  
[GetTimestepValues\(\)](#) (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42  
[GetTitles\(\)](#) (PVGeo.readers.delimited.DelimitedTextReader method), 37  
[getVTKArray\(\)](#) (in module PVGeo.\_helpers.arrays), 15  
[getVTKtype\(\)](#) (in module PVGeo.\_helpers.readers), 16  
[getVTKTypeMap\(\)](#) (in module PVGeo.\_helpers.xml), 19  
[GSLibReader](#) (class in PVGeo.gslib.gslib), 32

## H

[HasModels\(\)](#) (PVGeo.base.TwoFileReaderBase static method), 11  
[HasModels\(\)](#) (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42  
[HasTitles\(\)](#) (PVGeo.readers.delimited.DelimitedTextReader method), 37

## I

[Is2D\(\)](#) (PVGeo.ubc.two\_file\_base.ubcMeshReaderBase method), 43  
[Is3D\(\)](#) (PVGeo.ubc.two\_file\_base.ubcMeshReaderBase method), 43

## L

[latLonTableToCartesian\(\)](#) (in module PVGeo.filters.xyz), 28  
[loadViews\(\)](#) (pvmacros.vis.objs.camera static method), 44

## M

[MadagascarReader](#) (class in PVGeo.readers.binaries), 36



- MakeObserver() (PVGeo.\_helpers.errors.ErrorObserver method), 16
- ManySlicesAlongAxis (class in PVGeo.filters.slicing), 23
- ManySlicesAlongPoints (class in PVGeo.filters.slicing), 24
- ModelAppenderBase (class in PVGeo.ubc.two\_file\_base), 42
- Modified() (PVGeo.base.ReaderBase method), 10
- Modified() (PVGeo.base.TwoFileReaderBase method), 11
- Modified() (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42
- ## N
- NeedToRead() (PVGeo.base.ReaderBase method), 10
- NeedToRead() (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42
- NeedToReadMesh() (PVGeo.base.TwoFileReaderBase method), 11
- NeedToReadModels() (PVGeo.base.TwoFileReaderBase method), 11
- NormalizeArray (class in PVGeo.filters.poly), 21
- numToVTK() (in module PVGeo.\_helpers.arrays), 15
- ## O
- OcTreeAppender (class in PVGeo.ubc.octree), 38
- OcTreeReader (class in PVGeo.ubc.octree), 38
- ## P
- PackedBinariesReader (class in PVGeo.readers.binaries), 36
- PercentThreshold (class in PVGeo.filters.poly), 22
- placeArrInTable() (in module PVGeo.\_helpers.readers), 17
- PlaceModelOnMesh() (PVGeo.ubc.tensor\_mesh.TensorMeshReader static method), 40
- PlaceModelOnOcTreeMesh() (PVGeo.ubc.octree.OcTreeReader static method), 38
- PointsToGrid() (PVGeo.filters.voxelize.VoxelizePoints method), 26
- PointsToPolyData() (in module PVGeo.filters.xyz), 27
- PointsToTube (class in PVGeo.filters.poly), 23
- PVGeo.\_helpers.arrays (module), 13
- PVGeo.\_helpers.errors (module), 15
- PVGeo.\_helpers.readers (module), 16
- PVGeo.\_helpers.timeseries (module), 17
- PVGeo.\_helpers.xml (module), 18
- PVGeo.base (module), 9
- PVGeo.filters.poly (module), 19
- PVGeo.filters.slicing (module), 23
- PVGeo.filters.tables (module), 25
- PVGeo.filters.voxelize (module), 26
- PVGeo.filters.xyz (module), 27
- PVGeo.grids.extract\_topo (module), 29
- PVGeo.grids.reverse\_axii (module), 29
- PVGeo.grids.surfer (module), 29
- PVGeo.grids.table2grid (module), 30
- PVGeo.grids.trans\_origin (module), 31
- PVGeo.grids.write (module), 32
- PVGeo.gslib.gslib (module), 32
- PVGeo.gslib.sgems (module), 32
- PVGeo.gslib.write (module), 33
- PVGeo.model\_build.earth (module), 34
- PVGeo.model\_build.evenModel (module), 34
- PVGeo.model\_build.oddModel (module), 35
- PVGeo.readers.binaries (module), 36
- PVGeo.readers.delimited (module), 37
- PVGeo.testers (module), 12
- PVGeo.ubc.octree (module), 38
- PVGeo.ubc.tensor\_mesh (module), 39
- PVGeo.ubc.two\_file\_base (module), 42
- PVGeo.ubc.write (module), 43
- PVGeo.version (module), 13
- PVGeoError (class in PVGeo.\_helpers.errors), 16
- pvmacros.pipeline (module), 44
- pvmacros.vis.axes (module), 44
- pvmacros.vis.objs (module), 44
- ## Q
- QUALIFIER\_L (PVGeo.\_helpers.errors.PVGeoError attribute), 16
- QUALIFIER\_R (PVGeo.\_helpers.errors.PVGeoError attribute), 16
- ## R
- ReaderBase (class in PVGeo.base), 10
- RefoldIdx() (PVGeo.grids.table2grid.TableToGrid static method), 31
- RequestData() (PVGeo.base.WriterBase method), 12
- RequestData() (PVGeo.filters.poly.AddCellConnToPoints method), 19
- RequestData() (PVGeo.filters.poly.ArrayMath method), 20
- RequestData() (PVGeo.filters.poly.NormalizeArray method), 21
- RequestData() (PVGeo.filters.poly.PercentThreshold method), 22
- RequestData() (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23
- RequestData() (PVGeo.filters.slicing.ManySlicesAlongPoints method), 24
- RequestData() (PVGeo.filters.slicing.SliceThroughTime method), 24
- RequestData() (PVGeo.filters.tables.CombineTables method), 25

RequestData() (PVGeo.filters.tables.ExtractArray method), 25

RequestData() (PVGeo.filters.tables.ReshapeTable method), 25

RequestData() (PVGeo.filters.voxelize.VoxelizePoints method), 26

RequestData() (PVGeo.filters.xyz.ExtractPoints method), 27

RequestData() (PVGeo.filters.xyz.RotatePoints method), 27

RequestData() (PVGeo.grids.extract\_topo.ExtractTopography method), 29

RequestData() (PVGeo.grids.reverse\_axii.ReverseImageDataAxii method), 29

RequestData() (PVGeo.grids.surfer.SurferGridReader method), 30

RequestData() (PVGeo.grids.surfer.WriteImageDataToSurfer method), 30

RequestData() (PVGeo.grids.table2grid.TableToGrid method), 31

RequestData() (PVGeo.grids.trans\_origin.TranslateGridOrigin method), 31

RequestData() (PVGeo.gslib.sgems.SGeMSGGridReader method), 33

RequestData() (PVGeo.gslib.write.WriteImageDataToSGeMSG method), 33

RequestData() (PVGeo.gslib.write.WriteTableToGSLib method), 33

RequestData() (PVGeo.model\_build.earth.EarthSource method), 34

RequestData() (PVGeo.model\_build.evenModel.CreateEvenRectilinearGrid method), 34

RequestData() (PVGeo.model\_build.evenModel.CreateUniformGrid method), 34

RequestData() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35

RequestData() (PVGeo.readers.binaries.PackedBinariesReader method), 36

RequestData() (PVGeo.readers.delimited.DelimitedTextReader method), 37

RequestData() (PVGeo.ubc.octree.OcTreeReader method), 39

RequestData() (PVGeo.ubc.tensor\_mesh.TensorMeshReader method), 40

RequestData() (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42

RequestData() (PVGeo.ubc.write.WriteImageDataToUBC method), 43

RequestData() (PVGeo.ubc.write.WriteRectilinearGridToUBC method), 43

RequestDataObject() (PVGeo.base.FilterPreserveTypeBase method), 10

RequestDataObject() (PV-

Geo.grids.extract\_topo.ExtractTopography method), 29

RequestInformation() (PVGeo.base.ReaderBase method), 10

RequestInformation() (PVGeo.base.TwoFileReaderBase method), 11

RequestInformation() (PVGeo.filters.slicing.SliceThroughTime method), 24

RequestInformation() (PVGeo.grids.surfer.SurferGridReader method), 30

RequestInformation() (PVGeo.grids.table2grid.TableToGrid method), 31

RequestInformation() (PVGeo.gslib.sgems.SGeMSGGridReader method), 33

RequestInformation() (PVGeo.model\_build.evenModel.CreateEvenRectilinearGrid method), 34

RequestInformation() (PVGeo.model\_build.evenModel.CreateUniformGrid method), 34

RequestInformation() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35

RequestInformation() (PVGeo.ubc.octree.OcTreeReader method), 39

RequestInformation() (PVGeo.ubc.tensor\_mesh.TensorMeshReader method), 40

RequestInformation() (PVGeo.ubc.two\_file\_base.ModelAppenderBase method), 42

ReshapeTable (class in PVGeo.filters.tables), 25

ReverseImageDataAxii (class in PVGeo.grids.reverse\_axii), 29

Rotate() (PVGeo.filters.xyz.RotationTool static method), 28

RotateAround() (PVGeo.filters.xyz.RotationTool static method), 28

RotatePoints (class in PVGeo.filters.xyz), 27

RotationMatrix() (PVGeo.filters.xyz.RotationTool static method), 28

RotationTool (class in PVGeo.filters.xyz), 27

**S**

saveViews() (pvmacros.vis.objs.camera static method), 44

screenShot() (pvmacros.vis.objs.camera method), 45

screenShotViews() (pvmacros.vis.objs.camera static method), 45

SEARCHER (PVGeo._helpers.errors.PVGeoError attribute), 16	SetInputArrayToProcess() (PV-Geo.filters.poly.NormalizeArray method), 21
SetAxis() (PVGeo.filters.slicing.ManySlicesAlongAxis method), 23	SetInputArrayToProcess() (PV-Geo.filters.poly.PercentThreshold method), 22
SetCellType() (PVGeo.filters.poly.AddCellConnToPoints method), 19	SetInputArrayToProcess() (PV-Geo.filters.tables.ExtractArray method), 25
SetComments() (PVGeo.readers.delimited.DelimitedTextReader method), 37	SetInputArrayToProcess() (PV-Geo.grids.surfer.WriteImageDataToSurfer method), 30
SetCorner() (PVGeo.grids.trans_origin.TranslateGridOrigin method), 31	SetInvert() (PVGeo.filters.poly.PercentThreshold method), 22
SetDataName() (PVGeo.grids.surfer.SurferGridReader method), 30	SetMeshFileName() (PVGeo.base.TwoFileReaderBase method), 12
SetDataName() (PVGeo.readers.binaries.PackedBinariesReader method), 36	SetMultiplier() (PVGeo.filters.poly.ArrayMath method), 20
SetDataName() (PVGeo.ubc.two_file_base.ModelAppenderBase method), 42	SetMultiplier() (PVGeo.filters.poly.NormalizeArray method), 22
SetDataName() (PVGeo.ubc.two_file_base.ubcMeshReaderBase method), 43	SetNames() (PVGeo.filters.tables.ReshapeTable method), 25
SetDataType() (PVGeo.readers.binaries.PackedBinariesReader method), 36	SetNewArrayName() (PVGeo.filters.poly.ArrayMath method), 20
SetDelimiter() (PVGeo.readers.delimited.DelimitedTextReader method), 37	SetNewArrayName() (PV-Geo.filters.poly.NormalizeArray method), 22
SetDeltas() (PVGeo.filters.voxelize.VoxelizePoints method), 26	SetNormalization() (PVGeo.filters.poly.NormalizeArray method), 22
SetDeltaX() (PVGeo.filters.voxelize.VoxelizePoints method), 26	SetNumberOfColumns() (PV-Geo.filters.tables.ReshapeTable method), 25
SetDeltaY() (PVGeo.filters.voxelize.VoxelizePoints method), 26	SetNumberOfRows() (PVGeo.filters.tables.ReshapeTable method), 25
SetDeltaZ() (PVGeo.filters.voxelize.VoxelizePoints method), 26	SetNumberOfSides() (PVGeo.filters.poly.PointsToTube method), 23
SetEndian() (PVGeo.readers.binaries.PackedBinariesReader method), 36	SetNumberOfSlices() (PV-Geo.filters.slicing.SliceThroughTime method), 24
SetEstimateGrid() (PV-Geo.filters.voxelize.VoxelizePoints method), 26	SetOperation() (PVGeo.filters.poly.ArrayMath method), 20
SetExtent() (PVGeo.grids.table2grid.TableToGrid method), 31	SetOrder() (PVGeo.filters.tables.ReshapeTable method), 25
SetExtent() (PVGeo.model_build.evenModel.CreateEvenRectilinearGrid method), 34	SetOrder() (PVGeo.grids.table2grid.TableToGrid method), 31
SetExtent() (PVGeo.model_build.evenModel.CreateUniformGrid method), 35	SetOrigin() (PVGeo.filters.xyz.RotatePoints method), 27
SetFileName() (PVGeo.base.WriterBase method), 12	SetOrigin() (PVGeo.grids.table2grid.TableToGrid method), 31
SetFlipX() (PVGeo.grids.reverse_axii.ReverseImageDataAxi method), 29	SetOrigin() (PVGeo.gslib.sgems.SGeMSGridReader method), 33
SetFlipY() (PVGeo.grids.reverse_axii.ReverseImageDataAxi method), 29	SetOrigin() (PVGeo.model_build.evenModel.CreateUniformGrid method), 35
SetFlipZ() (PVGeo.grids.reverse_axii.ReverseImageDataAxi method), 29	SetOrigin() (PVGeo.model_build.oddModel.CreateTensorMesh method), 35
SetHasTitles() (PVGeo.readers.delimited.DelimitedTextReader method), 37	
SetHeader() (PVGeo.gslib.write.WriteTableToGSLib method), 33	
SetInputArrayToProcess() (PV-Geo.filters.poly.ArrayMath method), 20	

- SetPercent() (PVGeo.filters.poly.PercentThreshold method), 22
- SetRadius() (PVGeo.filters.poly.PointsToTube method), 23
- SetRadius() (PVGeo.model\_build.earth.EarthSource method), 34
- SetRotationDegrees() (PVGeo.filters.xyz.RotatePoints method), 27
- SetSafeSize() (PVGeo.filters.voxelize.VoxelizePoints method), 26
- SetSEPLib() (PVGeo.grids.table2grid.TableToGrid method), 31
- SetSkipRows() (PVGeo.readers.delimited.DelimitedTextReader method), 37
- SetSpacing() (PVGeo.grids.table2grid.TableToGrid method), 31
- SetSpacing() (PVGeo.gslib.sgems.SGeMSGridReader method), 33
- SetSpacing() (PVGeo.model\_build.evenModel.CreateUniformTensorMesh method), 35
- SetSplitOnWhiteSpace() (PVGeo.readers.delimited.DelimitedTextReader method), 37
- SetSwapXY() (PVGeo.grids.table2grid.TableToGrid method), 31
- SetTakeAbsoluteValue() (PVGeo.filters.poly.NormalizeArray method), 22
- SetTimeDelta() (PVGeo.base.ReaderBase method), 10
- SetTimeDelta() (PVGeo.base.TwoFileReaderBase method), 12
- SetTimeDelta() (PVGeo.filters.slicing.SliceThroughTime method), 24
- SetUseContinuousCellRange() (PVGeo.filters.poly.PercentThreshold method), 22
- SetUseCorner() (PVGeo.filters.xyz.RotatePoints method), 27
- SetUseNearestNbr() (PVGeo.filters.poly.AddCellConnToPoints method), 19
- SetUseNearestNbr() (PVGeo.filters.slicing.ManySlicesAlongPoints method), 24
- SetUseTab() (PVGeo.readers.delimited.DelimitedTextReader method), 37
- SetXCells() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35
- SetXCellsStr() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35
- SetXRange() (PVGeo.model\_build.evenModel.CreateEvenRectilinearGrid method), 34
- SetYCells() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35
- SetYCellsStr() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35
- SetYRange() (PVGeo.model\_build.evenModel.CreateEvenRectilinearGrid method), 34
- SetZCells() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35
- SetZCellsStr() (PVGeo.model\_build.oddModel.CreateTensorMesh method), 35
- SetZRange() (PVGeo.model\_build.evenModel.CreateEvenRectilinearGrid method), 34
- SGeMSGridReader (class in PVGeo.gslib.sgems), 32
- SinBetween() (PVGeo.filters.xyz.RotationTool static method), 28
- SliceThroughTime (class in PVGeo.filters.slicing), 24
- SurferGridReader (class in PVGeo.grids.surfer), 30
- ## T
- TableToGrid (class in PVGeo.grids.table2grid), 30
- TensorMeshAppender (class in PVGeo.ubc.tensor\_mesh), 39
- TensorMeshReader (class in PVGeo.ubc.tensor\_mesh), 40
- test() (in module PVGeo.tester), 12
- ThisHasModels() (PVGeo.base.TwoFileReaderBase method), 12
- TranslateGridOrigin (class in PVGeo.grids.trans\_origin), 31
- TwoFileReaderBase (class in PVGeo.base), 11
- ## U
- ubcMesh2D() (PVGeo.ubc.tensor\_mesh.TensorMeshReader static method), 41
- ubcMesh3D() (PVGeo.ubc.tensor\_mesh.TensorMeshReader static method), 41
- ubcMeshReaderBase (class in PVGeo.ubc.two\_file\_base), 42
- ubcModel2D() (PVGeo.ubc.tensor\_mesh.TensorMeshReader static method), 41
- ubcModel3D() (PVGeo.ubc.two\_file\_base.ubcMeshReaderBase static method), 43
- ubcOcTreeMesh() (PVGeo.ubc.octree.OcTreeReader static method), 39
- update() (pvmacros.vis.objs.camera method), 45
- UpdateTimeSteps() (in module PVGeo.\_helpers.timeseries), 18
- ## V
- view() (pvmacros.vis.objs.camera method), 45
- VoxelizePoints (class in PVGeo.filters.voxelize), 26
- ## W
- Write() (PVGeo.base.WriterBase method), 12
- WriteImageDataToSGeMS (class in PVGeo.gslib.write), 33

WriteImageDataToSurfer (class in PVGeo.grids.surfer),  
30

WriteImageDataToUBC (class in PVGeo.ubc.write), 43

WriterBase (class in PVGeo.base), 12

WriteRectilinearGridToUBC (class in PVGeo.ubc.write),  
43

WriteTableToGSLib (class in PVGeo.gslib.write), 33

## X

XYZTextReader (class in PVGeo.readers.delimited), 38