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Interfacing small LCD displays with the PCD8544, ST7965, HT1621 and UC1701X driver in Python using SPI on the Raspberry Pi and other Linux-based single-board computers: the library provides a Pillow-compatible drawing canvas, and other functionality to support:

- scrolling/panning capability,
- terminal-style printing,
- state management,
- color/greyscale (where supported),
- dithering to monochrome

The PCD8544 display pictured below was used originally as the display for Nokia 5110 mobile phones, supporting a resolution of 84 x 48 monochrome pixels and a switchable backlight:
They are now commonly recycled, and sold on eBay with a breakout board and SPI interface.
The ST7735 display supports a resolution of 160 x 128 RGB pixels (18-bit / 262K colors) with a switchable backlight:

The HT1621 display (as purchased) supports six 7-segment characters with a switchable backlight:
The UC1701X display supports a resolution of 128 x 64 monochrome pixels with a switchable backlight:
The ST7567 display supports a resolution of 128 x 64 monochrome pixels:
See also:

Further technical information for the specific device can be found in the datasheet below:

- PCD8544
- ST7735
- HT1621
- UC1701X

As well as display drivers for the physical device, there are emulators that run in real-time (with pygame) and others that can take screenshots, or assemble animated GIFs, as per the examples below (source code for these is available in the examples repository.)
Note: The library has been tested against Python 2.7, 3.4, 3.5 and 3.6.

For Python3 installation, substitute the following in the instructions below.

- pip pip3,
- python python3,
- python-dev python3-dev,
- python-pip python3-pip.

It was originally tested with Raspbian on a rev.2 model B, with a vanilla kernel version 4.1.16+, and has subsequently been tested on Raspberry Pi (both Raspbian Jessie and Stretch) models A, B2, 3B, Zero, Zero W and OrangePi Zero (Armbian Jessie).

### 2.1 Pre-requisites

Enable the SPI port:

```bash
$ sudo raspi-config
> Advanced Options > A6 SPI
```

If raspi-config is not available, enabling the SPI port can be done manually.

Ensure that the SPI kernel driver is enabled:

```bash
$ ls -l /dev/spi*
crw-rw---- 1 root spi 153, 0 Nov 25 08:32 /dev/spidev0.0
crw-rw---- 1 root spi 153, 1 Nov 25 08:32 /dev/spidev0.1
```

or:
Then add your user to the **spi** and **gpio** groups:

```shell
$ sudo usermod -a -G spi pi
$ sudo usermod -a -G gpio pi
```

Log out and back in again to ensure that the group permissions are applied successfully.

## 2.2 Connecting the display

- If you don’t want to solder directly on the Pi, get 2.54mm 40 pin female single row headers, cut them to length, push them onto the Pi pins, then solder wires to the headers.
- If you need to remove existing pins to connect wires, be careful to heat each pin thoroughly, or circuit board traces may be broken.
- Triple check your connections. In particular, do not reverse VCC and GND.

The GPIO pins used for this SPI connection are the same for all versions of the Raspberry Pi, up to and including the Raspberry Pi 3 B.

---

**Warning:** There appears to be varying pin-out configurations on different modules - beware!

---

**Note:**

- If you’re already using the listed GPIO pins for Data/Command and/or Reset, you can select other pins and pass `gpio_DC` and/or `gpio_RST` argument specifying the new GPIO pin numbers in your serial interface create call (this applies to PCD8544, ST7567 and ST7735).
- Because CE is connected to CE0, the display is available on SPI port 0. You can connect it to CE1 to have it available on port 1. If so, pass `port=1` in your serial interface create call.

---

### 2.2.1 PCD8544

<table>
<thead>
<tr>
<th>LCD Pin</th>
<th>Remarks</th>
<th>RPI Pin</th>
<th>RPI Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>RST</td>
<td>Reset</td>
<td>P01-18</td>
<td>GPIO 24</td>
</tr>
<tr>
<td>CE</td>
<td>Chip Enable</td>
<td>P01-24</td>
<td>GPIO 8 (CE0)</td>
</tr>
<tr>
<td>DC</td>
<td>Data/Command</td>
<td>P01-16</td>
<td>GPIO 23</td>
</tr>
<tr>
<td>DIN</td>
<td>Data In</td>
<td>P01-19</td>
<td>GPIO 10 (MOSI)</td>
</tr>
<tr>
<td>CLK</td>
<td>Clock</td>
<td>P01-23</td>
<td>GPIO 11 (SCLK)</td>
</tr>
<tr>
<td>VCC</td>
<td>+3.3V Power</td>
<td>P01-01</td>
<td>3V3</td>
</tr>
<tr>
<td>LIGHT</td>
<td>Backlight</td>
<td>P01-12</td>
<td>GPIO 18 (PCM_CLK)</td>
</tr>
<tr>
<td>GND</td>
<td>Ground</td>
<td>P01-06</td>
<td>GND</td>
</tr>
</tbody>
</table>
2.2.2 ST7735

Depending on the board you bought, there may be different names for the same pins, as detailed below.

<table>
<thead>
<tr>
<th>LCD Pin</th>
<th>Remarks</th>
<th>RPi Pin</th>
<th>RPi Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>GND</td>
<td>Ground</td>
<td>P01-06</td>
<td>GND</td>
</tr>
<tr>
<td>VCC</td>
<td>+3.3V Power</td>
<td>P01-01</td>
<td>3V3</td>
</tr>
<tr>
<td>RESET or RST</td>
<td>Reset</td>
<td>P01-18</td>
<td>GPIO 24</td>
</tr>
<tr>
<td>A0 or D/C</td>
<td>Data/command</td>
<td>P01-16</td>
<td>GPIO 23</td>
</tr>
<tr>
<td>SDA or DIN</td>
<td>SPI data</td>
<td>P01-19</td>
<td>GPIO 10 (MOSI)</td>
</tr>
<tr>
<td>SCK or CLK</td>
<td>SPI clock</td>
<td>P01-23</td>
<td>GPIO 11 (SCLK)</td>
</tr>
<tr>
<td>CS</td>
<td>SPI chip select</td>
<td>P01-24</td>
<td>GPIO 8 (CE0)</td>
</tr>
<tr>
<td>LED+ or BL</td>
<td>Backlight control</td>
<td>P01-12</td>
<td>GPIO 18 (PCM_CLK)</td>
</tr>
<tr>
<td>LED-</td>
<td>Backlight ground</td>
<td>P01-06</td>
<td>GND</td>
</tr>
</tbody>
</table>

2.2.3 ST7567

This driver is designed for the ST7567 in 4-line SPI mode and does not include parallel bus support. Pin names may differ across different breakouts, but will generally be something like the below.

<table>
<thead>
<tr>
<th>LCD Pin</th>
<th>Remarks</th>
<th>RPi Pin</th>
<th>RPi Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>GND</td>
<td>Ground</td>
<td>P01-06</td>
<td>GND</td>
</tr>
<tr>
<td>3v3</td>
<td>+3.3V Power</td>
<td>P01-01</td>
<td>3V3</td>
</tr>
<tr>
<td>RESET or RST</td>
<td>Reset</td>
<td>P01-18</td>
<td>GPIO 24</td>
</tr>
<tr>
<td>SA0 or D/C</td>
<td>Data/command</td>
<td>P01-16</td>
<td>GPIO 23</td>
</tr>
<tr>
<td>SDA or DATA</td>
<td>SPI data</td>
<td>P01-19</td>
<td>GPIO 10 (MOSI)</td>
</tr>
<tr>
<td>SCK or CLK</td>
<td>SPI clock</td>
<td>P01-23</td>
<td>GPIO 11 (SCLK)</td>
</tr>
<tr>
<td>CS</td>
<td>SPI chip select</td>
<td>P01-24</td>
<td>GPIO 8 (CE0)</td>
</tr>
</tbody>
</table>

2.2.4 HT1621

<table>
<thead>
<tr>
<th>LCD Pin</th>
<th>Remarks</th>
<th>RPi Pin</th>
<th>RPi Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>GND</td>
<td>Ground</td>
<td>P01-06</td>
<td>GND</td>
</tr>
<tr>
<td>VCC</td>
<td>+3.3V Power</td>
<td>P01-01</td>
<td>3V3</td>
</tr>
<tr>
<td>DAT</td>
<td>SPI data</td>
<td>P01-19</td>
<td>GPIO 10 (MOSI)</td>
</tr>
<tr>
<td>WR</td>
<td>SPI clock</td>
<td>P01-23</td>
<td>GPIO 11 (SCLK)</td>
</tr>
<tr>
<td>CS</td>
<td>SPI chip select</td>
<td>P01-24</td>
<td>GPIO 8 (CE0)</td>
</tr>
<tr>
<td>LED</td>
<td>Backlight control</td>
<td>P01-12</td>
<td>GPIO 18 (PCM_CLK)</td>
</tr>
</tbody>
</table>

2.2.5 UC1701X

The UC1701X doesn’t appear to work from 3.3V, but does on the 5.0V rail.
2.3 Installing from PyPI

First, install the dependencies for the library with:

```bash
$ sudo usermod -a -G spi,gpio pi
$ sudo apt-get install python-dev python-pip
```

And finally, install the latest version of the library directly from PyPI with:

```bash
$ sudo -H pip install --upgrade luma.lcd
```

**Warning:** The default pip bundled with apt on Raspbian Jessie is really old, and can cause components to not be installed properly. Please ensure that pip 9.0.1 is installed prior to continuing:

```bash
$ pip --version
pip 9.0.1 from /usr/local/lib/python2.7/dist-packages (python 2.7)
```
CHAPTER 3

Python usage

3.1 Pixel Drivers

The PCD8544 is driven with python using the implementation in the luma.lcd.device.pcd8544 class. Likewise, to drive the ST7735, ST7567 or UC1701X, use the luma.lcd.device.st7735, luma.lcd.device.st7567 or luma.lcd.device.uc1701x class respectively. Usage is very simple if you have ever used Pillow or PIL.

First, import and initialise the device:

```
from luma.core.interface.serial import spi
from luma.core.render import canvas
from luma.lcd.device import pcd8544, st7735, uc1701x

serial = spi(port=0, device=0, gpio_DC=23, gpio_RST=24)
device = pcd8544(serial)
```

The display device should now be configured for use. Note, all the example code snippets in this section are interchangeable between PCD8544 and ST7735 devices.

The pcd8544, st7735, st7567 and uc1701x classes all expose a display() method which takes an image with attributes consistent with the capabilities of the device. However, for most cases, for drawing text and graphics primitives, the canvas class should be used as follows:

```
with canvas(device) as draw:
    draw.rectangle(device.bounding_box, outline="white", fill="black")
    draw.text((30, 40), "Hello World", fill="red")
```

The luma.core.render.canvas class automatically creates an PIL.ImageDraw object of the correct dimensions and bit depth suitable for the device, so you may then call the usual Pillow methods to draw onto the canvas.

As soon as the with scope is ended, the resultant image is automatically flushed to the device’s display memory and the PIL.ImageDraw object is garbage collected.
### 3.1.1 Color Model

Any of the standard PIL.ImageColor color formats may be used, but since the PCD8544 LCD is monochrome, only the HTML color names "black" and "white" values should really be used; in fact, by default, any value other than black is treated as white. The `luma.core.render.canvas` object does have a `dither` flag which if set to True, will convert color drawings to a dithered monochrome effect (see the 3d_box.py example, below).

```python
with canvas(device, dither=True) as draw:
    draw.rectangle((10, 10, 30, 30), outline="white", fill="red")
```

Note that there is no such limitation for the ST7735 device which supports 262K colour RGB images, whereby 24-bit RGB images are downscaled to 18-bit RGB.

### 3.1.2 Landscape / Portrait Orientation

By default the PCD8544, ST7735 and UC1701X displays will all be oriented in landscape mode (84x48, 160x128 and 128x64 pixels respectively). Should you have an application that requires the display to be mounted in a portrait aspect, then add a `rotate=N` parameter when creating the device:

```python
from luma.core.interface.serial import spi
from luma.core.render import canvas
from luma.lcd.device import pcd8544

serial = spi(port=0, device=0, gpio_DC=23, gpio_RST=24)
device = pcd8544(serial, rotate=1)

# Box and text rendered in portrait mode
with canvas(device) as draw:
    draw.rectangle(device.bounding_box, outline="white", fill="black")
    draw.text((10, 40), "Hello World", fill="red")
```

`N` should be a value of 0, 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.

The `device.size`, `device.width` and `device.height` properties reflect the rotated dimensions rather than the physical dimensions.

### 3.2 Seven-Segment Drivers

The HT1621 is driven with the `luma.lcd.device.ht1621` class, but is not accessed directly: it should be wrapped with the `luma.core.virtual.sevensegment` wrapper, as follows:

```python
from luma.core.virtual import sevensegment
from luma.lcd.device import ht1621

device = ht1621()
seg = sevensegment(device)

The `seg` instance now has a `text` property which may be assigned, and when it does will update all digits according to the limited alphabet the 7-segment displays support. For example, assuming there are 2 cascaded modules, we have 16 character available, and so can write:

```python
seg.text = "HELLO"
```
Rather than updating the whole display buffer, it is possible to update ‘slices’, as per the below example:

```python
seg.text[0:5] = "BYE"
```

This replaces HELLO in the previous example, replacing it with BYE. The usual python idioms for slicing (inserting / replacing / deleteing) can be used here, but note if inserted text exceeds the underlying buffer size, a `ValueError` is raised.

Floating point numbers (or text with '.') are handled slightly differently - the decimal-place is fused in place on the character immediately preceding it. This means that it is technically possible to get more characters displayed than the buffer allows, but only because dots are folded into their host character.

### 3.3 Backlight Control

These displays typically require a backlight to illuminate the liquid crystal display: by default GPIO 18 (PWM_CLK0) is used as the backlight control pin. This can be changed by specifying `gpio_LIGHT=n` when initializing the device. The backlight can be programmatically switched on and off by calling `device.backlight(True)` or `device.backlight(False)` respectively.

### 3.4 Examples

After installing the library, head over to the luma.examples repository. Details of how to run the examples is shown in the example repo’s README.
CHAPTER 4

API Documentation

LCD display drivers.

4.1 Upgrading

**Warning:** Version 2.0.0 was released on 2 June 2019: this came with the removal of the `luma.lcd.aux.backlight` class. The equivalent functionality has now been subsumed into the device classes that have a backlight capability.

4.2 `luma.lcd.device`

Collection of serial interfaces to LCD devices.
class luma.lcd.device.pcd8544(
    serial_interface=None, rotate=0, **kwargs)

Bases: luma.lcd.device.backlit_device

Serial interface to a monochrome PCD8544 LCD display.

On creation, an initialization sequence is pumped to the display to properly configure it. Further control commands can then be called to affect the brightness and other settings.

Parameters

- **serial_interface** – The serial interface (usually a luma.core.interface.serial.spi instance) to delegate sending data and commands through.

- **rotate** (int) – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.

**backlight** (value)

Switches on the backlight on and off.

Parameters

- **value** (bool) – Switched on when True supplied, else False switches it off.

**capabilities** (width, height, rotate, mode='1')

Assigns attributes such as width, height, size and bounding_box correctly oriented from the supplied parameters.

Parameters

- **width** (int) – The device width.

- **height** (int) – The device height.

- **rotate** (int) – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.

- **mode** (str) – The supported color model, one of "1", "RGB" or "RGBA" only.

**cleanup**

Attempt to reset the device & switching it off prior to exiting the python process.

**clear**

Initializes the device memory with an empty (blank) image.

**command** (cmd)

Sends a command or sequence of commands through to the delegated serial interface.

**contrast** (value)

Sets the LCD contrast

**data** (data)

Sends a data byte or sequence of data bytes through to the delegated serial interface.

**display** (image)

Takes a 1-bit PIL.Image and dumps it to the PCD8544 LCD display.

**hide**

Switches the display mode OFF, putting the device in low-power sleep mode.

**preprocess** (image)

Provides a preprocessing facility (which may be overridden) whereby the supplied image is rotated according to the device’s rotate capability. If this method is overridden, it is important to call the super method.

Parameters

- **image** (PIL.Image.Image) – An image to pre-process.

Returns

A new processed image.
Return type PIL.Image.Image

show()
Sets the display mode ON, waking the device out of a prior low-power sleep mode.

class luma.lcd.device.st7735 (serial_interface=None, width=160, height=128, rotate=0, framebuffer='diff_to_previous', h_offset=0, v_offset=0, bgr=False, **kwargs)
Bases: luma.lcd.device.backlit_device
Serial interface to a 262K color (6-6-6 RGB) ST7735 LCD display.
On creation, an initialization sequence is pumped to the display to properly configure it. Further control commands can then be called to affect the brightness and other settings.

Parameters

- **serial_interface** – the serial interface (usually a luma.core.interface.serial.spi instance) to delegate sending data and commands through.
- **width** (int) – The number of pixels laid out horizontally.
- **height** – The number of pixels laid out vertically.
- **rotate** (int) – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.
- **framebuffer** (str) – Framebuffering strategy, currently values of diff_to_previous or full_frame are only supported.
- **bgr** (bool) – Set to True if device pixels are BGR order (rather than RGB).
- **h_offset** (int) – Horizontal offset (in pixels) of screen to device memory (default: 0).
- **v_offset** (int) – Vertical offset (in pixels) of screen to device memory (default: 0).

New in version 0.3.0.

backlight (value)
Switches on the backlight on and off.

Parameters value (bool) – Switched on when True supplied, else False switches it off.

capabilities (width, height, rotate, mode='1')
Assigns attributes such as width, height, size and bounding_box correctly oriented from the supplied parameters.

Parameters

- **width** (int) – The device width.
- **height** (int) – The device height.
- **rotate** (int) – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.
- **mode** (str) – The supported color model, one of "1", "RGB" or "RGBA" only.

cleanup()
Attempt to reset the device & switching it off prior to exiting the python process.

clear()
Initializes the device memory with an empty (blank) image.

command (cmd, *args)
Sends a command and an (optional) sequence of arguments through to the delegated serial interface. Note that the arguments are passed through as data.
contrast (level)

Parameters level (int) – Desired contrast level in the range of 0-255.

data (data)

Sends a data byte or sequence of data bytes through to the delegated serial interface.

display (image)

Renders a 24-bit RGB image to the ST7735 LCD display. The 8-bit RGB values are passed directly to the devices internal storage, but only the 6 most-significant bits are used by the display.

Parameters image (PIL.Image.Image) – The image to render.

hide()

Switches the display mode OFF, putting the device in low-power sleep mode.

preprocess (image)

Provides a preprocessing facility (which may be overridden) whereby the supplied image is rotated according to the device’s rotate capability. If this method is overridden, it is important to call the super method.

Parameters image (PIL.Image.Image) – An image to pre-process.

Returns A new processed image.

Return type PIL.Image.Image

show()

Sets the display mode ON, waking the device out of a prior low-power sleep mode.

class luma.lcd.device.ht1621 (gpio=None, width=6, rotate=0, WR=11, DAT=10, CS=8, **kwargs)

Bases: luma.lcd.device.backlit_device

Serial interface to a seven segment HT1621 monochrome LCD display.

On creation, an initialization sequence is pumped to the display to properly configure it. Further control commands can then be called to affect the brightness and other settings.

Parameters

• gpio – The GPIO library to use (usually RPi.GPIO) to delegate sending data and commands through.

• width (int) – The number of 7 segment characters laid out horizontally.

• rotate (int) – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.

• WR (int) – The write (SPI clock) pin to connect to, default BCM 11.

• DAT (int) – The data pin to connect to, default BCM 10.

• CS (int) – The chip select pin to connect to, default BCM 8.

New in version 0.4.0.

backlight (value)

Switches on the backlight on and off.

Parameters value (bool) – Switched on when True supplied, else False switches it off.

capabilities (width, height, rotate, mode='1')

Assigns attributes such as width, height, size and bounding_box correctly oriented from the supplied parameters.
Parameters

- **width** *(int)* – The device width.
- **height** *(int)* – The device height.
- **rotate** *(int)* – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.
- **mode** *(str)* – The supported color model, one of "1", "RGB" or "RGBA" only.

**cleanup()**

Attempt to reset the device & switching it off prior to exiting the python process.

**clear()**

Initializes the device memory with an empty (blank) image.

**command(cmd)**

Sends a command or sequence of commands through to the delegated serial interface.

**contrast(level)**

Switches the display contrast to the desired level, in the range 0-255. Note that setting the level to a low (or zero) value will not necessarily dim the display to nearly off. In other words, this method is **NOT** suitable for fade-in/out animation.

**Parameters level** *(int)* – Desired contrast level in the range of 0-255.

**data(data)**

Sends a data byte or sequence of data bytes through to the delegated serial interface.

**display(image)**

Takes a 1-bit PIL.Image and dumps it to the PCD8544 LCD display.

**hide()**

Switches the display mode OFF, putting the device in low-power sleep mode.

**preprocess(image)**

Provides a preprocessing facility (which may be overridden) whereby the supplied image is rotated according to the device’s rotate capability. If this method is overridden, it is important to call the **super** method.

**Parameters image** *(PIL.Image.Image)* – An image to pre-process.

**Returns** A new processed image.

**Return type** PIL.Image.Image

**show()**

Sets the display mode ON, waking the device out of a prior low-power sleep mode.

**class luma.lcd.device.uc1701x** *(serial_interface=None, rotate=0, **kwargs)*

**Bases:** luma.lcd.device.backlit_device

Serial interface to a monochrome UC1701X LCD display.

On creation, an initialization sequence is pumped to the display to properly configure it. Further control commands can then be called to affect the brightness and other settings.

**Parameters**

- **serial_interface** – The serial interface (usually a luma.core.interface.serial.spi instance) to delegate sending data and commands through.
- **rotate** *(int)* – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.
New in version 0.5.0.

**backlight** *(value)*  
Switches on the backlight on and off.

  Parameters **value** *(bool)* – Switched on when `True` supplied, else `False` switches it off.

**capabilities** *(width, height, rotate, mode='1')*  
Assigns attributes such as `width`, `height`, `size` and `bounding_box` correctly oriented from the supplied parameters.

  Parameters

  - **width** *(int)* – The device width.
  - **height** *(int)* – The device height.
  - **rotate** *(int)* – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.
  - **mode** *(str)* – The supported color model, one of "1", "RGB" or "RGBA" only.

**cleanup** ()  
Attempt to reset the device & switching it off prior to exiting the python process.

**clear** ()  
Initializes the device memory with an empty (blank) image.

**command** (*cmd*)  
Sends a command or sequence of commands through to the delegated serial interface.

**contrast** *(value)*  
Sets the LCD contrast

**data** *(data)*  
Sends a data byte or sequence of data bytes through to the delegated serial interface.

**display** *(image)*  
Takes a 1-bit `PIL.Image` and dumps it to the UC1701X LCD display.

**hide** ()  
Switches the display mode OFF, putting the device in low-power sleep mode.

**preprocess** *(image)*  
Provides a preprocessing facility (which may be overridden) whereby the supplied image is rotated according to the device’s rotate capability. If this method is overridden, it is important to call the `super` method.

  Parameters **image** *(PIL.Image.Image)* – An image to pre-process.

  Returns  A new processed image.

  Return type  `PIL.Image.Image`

**show** ()  
Sets the display mode ON, waking the device out of a prior low-power sleep mode.

**class** `luma.lcd.device.st7567` *(serial_interface=None, rotate=0, **kwargs)*  
Bases: `luma.lcd.device.backlit_device`

Serial interface to a monochrome ST7567 128x64 pixel LCD display.

On creation, an initialization sequence is pumped to the display to properly configure it. Further control commands can then be called to affect the brightness and other settings.

  Parameters
• **serial_interface** – The serial interface (usually a `luma.core.interface.serial.spi` instance) to delegate sending data and commands through.

• **rotate** *(int)* – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.

New in version 1.1.0.

**backlight** *(value)*

Switches on the backlight on and off.

**Parameters**

*value* *(bool)* – Switched on when `True` supplied, else `False` switches it off.

**capabilities** *(width, height, rotate, mode='1')*

Assigns attributes such as `width`, `height`, `size` and `bounding_box` correctly oriented from the supplied parameters.

**Parameters**

• **width** *(int)* – The device width.

• **height** *(int)* – The device height.

• **rotate** *(int)* – An integer value of 0 (default), 1, 2 or 3 only, where 0 is no rotation, 1 is rotate 90° clockwise, 2 is 180° rotation and 3 represents 270° rotation.

• **mode** *(str)* – The supported color model, one of "1", "RGB" or "RGBA" only.

**cleanup**

Attempt to reset the device & switching it off prior to exiting the python process.

**clear**

Initializes the device memory with an empty (blank) image.

**command** *(*cmd)*

Sends a command or sequence of commands through to the delegated serial interface.

**contrast** *(value)*

Sets the LCD contrast

**data** *(data)*

Sends a data byte or sequence of data bytes through to the delegated serial interface.

**display** *(image)*

Takes a 1-bit `PIL.Image` and dumps it to the ST7567 LCD display

**hide**

Switches the display mode OFF, putting the device in low-power sleep mode.

**preprocess** *(image)*

Provides a preprocessing facility (which may be overridden) whereby the supplied image is rotated according to the device’s rotate capability. If this method is overridden, it is important to call the `super` method.

**Parameters**

*image* *(PIL.Image.Image)* – An image to pre-process.

**Returns** A new processed image.

**Return type** `PIL.Image.Image`

**show**

Sets the display mode ON, waking the device out of a prior low-power sleep mode.
CHAPTER 5

References

• http://elinux.org/Rpi_Low-level_peripherals#General_Purpose_Input.2FOutput_.28GPIO.29
• http://binerry.de/post/25787954149/pcd8544-library-for-raspberry-pi
• http://www.avdweb.nl/arduino/hardware-interfacing/nokia-5110-lcd.html
• https://projects.drogon.net/raspberry-pi/wiringpi/pins/
• http://www.henningkarlsen.com/electronics/t_imageconverter_mono.php
• https://vimeo.com/41393421
• http://fritzing.org
• http://learn.adafruit.com/1-8-tft-display
• http://elinux.org/images/1/19/Passing_Time_With_SPI_Framebuffer_Driver.pdf
• http://www.flickr.com/photos/ngreatorex/7672743302/
• https://github.com/notro/fbtft
• https://github.com/rm-hull/st7735fb
• http://www.areinhardt.de/news/raspberry-pi-tft-display/
• http://www.whence.com/rpi/
• http://harizanov.com/product/1-8-tft-display-for-raspberry-pi/
Contributing

Pull requests (code changes / documentation / typos / feature requests / setup) are gladly accepted. If you are intending to introduce some large-scale changes, please get in touch first to make sure we’re on the same page: try to include a docstring for any new method or class, and keep method bodies small, readable and PEP8-compliant. Add tests and strive to keep the code coverage levels high.

6.1 GitHub

The source code is available to clone at: https://github.com/rm-hull/luma.lcd.git

6.2 Contributors

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- Philip Howard (@Gadgetoid)
## ChangeLog

<table>
<thead>
<tr>
<th>Version</th>
<th>Description</th>
<th>Date</th>
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<tr>
<td>2.0.0</td>
<td>• Rework namespace handling for luma sub-projects</td>
<td>2019/06/16</td>
</tr>
<tr>
<td>2.0.0</td>
<td>• BREAKING CHANGES: Removal of luma.lcd.aux.backlight class</td>
<td>2019/06/02</td>
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<tr>
<td></td>
<td>• Device classes now incorporate backlight capability</td>
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<tr>
<td>1.1.1</td>
<td>• Add support for 160x80 display size for ST7735</td>
<td>2019/03/30</td>
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<tr>
<td></td>
<td>• Minor documentation updates</td>
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<tr>
<td>1.1.0</td>
<td>• Add ST7567 Monochrome LCD display driver (courtesy of @Gadgetoid)</td>
<td>2018/09/07</td>
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<td></td>
<td>• Change HT1621 tests</td>
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<td>• Update dependencies</td>
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<td>2017/11/23</td>
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<td>1.0.2</td>
<td>• Documentation and dependencies updates</td>
<td>2017/10/30</td>
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<td>• Remove deprecated methods</td>
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<td>2017/04/22</td>
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<td>• Add support for 128x128 display size for ST7735</td>
<td>2017/04/17</td>
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<td>• Implement horizontal and vertical offsets (for ST7735)</td>
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<td>• Make backlight configurable as active high or active low</td>
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<td>• Add deprecation warning for bcm_LIGHT</td>
<td>2017/03/14</td>
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<td>• Raise error. UnsupportedPlatform if RPi.GPIO is not available</td>
<td>2017/03/08</td>
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<td>• Add ST7735 Color TFT LCD display driver</td>
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<td>• Removed width and height parameters from device constructors</td>
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<td>• BREAKING CHANGES: Move backlight class to different package</td>
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<td>• Allow PCD8544 driver constructor to accept any args</td>
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<td>• Restrict exported Python symbols from luma.lcd.device</td>
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<td>• Bugfix: Backlight didn’t switch off properly</td>
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<td>2017/03/14</td>
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