
dependency*_injection.py* Documentation

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This Python library defines a helper for building a dependency injection framework.

CHAPTER 1

Installation

dependency_injection is available on [GitHub](#) and on [PyPI](#):

```
$ pip install dependency_injection
```

We test against Python 2.6, 2.7, 3.2, and 3.3.

dependency_injection is MIT-licensed.

What is Dependency Injection?

When you define a function you specify its *parameters*, and when you call the function you pass in *arguments* for those parameters. **Dependency injection** means dynamically passing arguments to a function based on the parameters it defines. So if you define a function:

```
>>> def foo(bar, baz):  
...     pass
```

Then you are advertising to a dependency injection framework that your function wants to have the `bar` and `baz` objects passed into it. What `bar` and `baz` resolve to depends on the dependency injection framework. This library provides a helper, `resolve_dependencies`, for building your own dependency injection framework. It doesn't provide such a framework itself, because that would take away all the fun.

`dependency_injection.get_signature` (*function*)

Given a function object, return a namedtuple representing the function signature.

Parameters `function` – a function object or other callable

Returns a namedtuple representing the function signature

This function is a helper for `resolve_dependencies`. It returns a namedtuple with these items:

- 0.parameters - a tuple of all parameters, in the order they were defined
- 1.required - a tuple of required parameters, in the order they were defined
- 2.optional - a dict of optional parameters mapped to their defaults

For example, if you have this function:

```
>>> def foo(bar, baz=1):  
...     pass  
...
```

Then `get_signature` will return:

```
>>> get_signature(foo)  
Signature(parameters=('bar', 'baz'), required=('bar',), optional={'baz': 1})
```

Here are the kinds of callable objects we support (in this resolution order):

- functions
- methods (both bound and unbound)
- classes (both newstyle and oldstyle) with a user-defined `__new__`
- classes (both newstyle and oldstyle) with a user-defined `__init__`
- object instances with a `__call__` method

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