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1.1 Submodules

1.2 abydos.clustering module

abydos.clustering

The clustering module implements clustering algorithms such as:
- string fingerprinting

```
abydos.clustering.fingerprint(phrase)
```

String fingerprint

The fingerprint of a string is a string consisting of all of the unique words in a string, alphabetized & concatenated with intervening spaces.

**Parameters**
- **phrase** *(str)* – the string from which to calculate the fingerprint

**Returns**
- the fingerprint of the phrase

**Return type** *str*

```
abydos.clustering.mean_pairwise_similarity(collection, metric=<function sim>, mean_func=<function hmean>, symmetric=False)
```

Mean pairwise similarity of a collection of strings

This takes the mean of the pairwise similarity between each member of a collection, optionally in both directions (for asymmetric similarity metrics).

**Parameters**
- **collection** *(list)* – a collection of terms or a string that can be split
- **metric** *(function)* – a similarity metric function
- **mean** *(function)* – a mean function that takes a list of values and returns a float
- **symmetric** *(bool)* – set to True if all pairwise similarities should be calculated in both directions

**Returns**
- the mean pairwise similarity of a collection of strings

**Return type** *str*
abydos.clustering.**omission_key**(word)

Omission key


**Parameters**
- **word** *(str)* – the word to transform into its omission key

**Returns**
the omission key

**Return type**
str

---

abydos.clustering.**phonetic_fingerprint**(phrase, phonetic_algorithm=<function double_metaphone>, *args)

Return the phonetic fingerprint of a phrase

A phonetic fingerprint is identical to a standard string fingerprint, as implemented in abydos.clustering.fingerprint(), but performs the fingerprinting function after converting the string to its phonetic form, as determined by some phonetic algorithm.

**Parameters**
- **phrase** *(str)* – the string from which to calculate the phonetic fingerprint
- **phonetic_algorithm** *(function)* – a phonetic algorithm that takes a string and returns a string (presumably a phonetic representation of the original string) By default, this function uses abydos.phonetic.double_metaphone()
- **args** – additional arguments to pass to the phonetic algorithm, along with the phrase itself

**Returns**
the phonetic fingerprint of the phrase

**Return type**
str

---

abydos.clustering.**qgram_fingerprint**(phrase, qval=2, start_stop=u"

Q-Gram fingerprint

A q-gram fingerprint is a string consisting of all of the unique q-grams in a string, alphabetized & concatenated.

**Parameters**
- **phrase** *(str)* – the string from which to calculate the q-gram fingerprint
- **qval** *(int)* – the length of each q-gram (by default 2)
- **start_stop** *(str)* – the start & stop symbol(s) to concatenate on either end of the phrase, as defined in abydos.util.qgram()

**Returns**
the q-gram fingerprint of the phrase

**Return type**
str

---

abydos.clustering.**skeleton_key**(word)

Skeleton key


**Parameters**
- **word** *(str)* – the word to transform into its skeleton key

**Returns**
the skeleton key

**Return type**
str
1.3 abydos.compression module

The compression module defines compression and compression-related functions for use within Abydos, including implementations of the following:

- arithmetic coding functions (ac_train, ac_encode, & ac_decode)
- Burrows-Wheeler transform encoder/decoder (bwt_encode & bwt_decode)
- Run-Length Encoding encoder/decoder (rle_encode & rle_decode)

```
abydos.compression.ac_decode(longval, nbits, probs)
```

Decode the number to a string using the given statistics

This is based on Andrew Dalke’s public domain implementation: http://code.activestate.com/recipes/306626/ It has been ported to use the abydos.util.Rational class.

**Parameters**

- `longval` – The first part of an encoded tuple from ac_encode
- `nbits` – The second part of an encoded tuple from ac_encode
- `probs` – A probability statistics dictionary generated by ac_train

**Returns**
The arithmetically decoded text

**Return type** str

```
abydos.compression.ac_encode(text, probs)
```

Encode a text using arithmetic coding with the provided probabilities

Text and the 0-order probability statistics -> longval, nbits

The encoded number is rational(longval, 2**nbits)

This is based on Andrew Dalke’s public domain implementation: http://code.activestate.com/recipes/306626/ It has been ported to use the abydos.util.Rational class.

**Parameters**

- `text` – A string to encode
- `probs` – A probability statistics dictionary generated by ac_train

**Returns**
The arithmetically coded text

**Return type** tuple

```
abydos.compression.ac_train(text)
```

Generate a probability dict from the provided text

Text -> 0-order probability statistics as a dict

This is based on Andrew Dalke’s public domain implementation: http://code.activestate.com/recipes/306626/ It has been ported to use the abydos.util.Rational class.

**Parameters** text

The text data over which to calculate probability statistics. This must not contain the NUL (0x00) character because that’s used to indicate the end of data.

**Returns**
a probability dict

**Return type** dict
abydos.compression.bwt_decode \(\text{code, terminator=}'u'\text{x00}'\)  
Return a word decoded from BWT form  
The Burrows-Wheeler transform is an attempt at placing similar characters together to improve compression. This function reverses the transform. Cf. https://en.wikipedia.org/wiki/Burrows%E2%80%93Wheeler_transform  
\begin{itemize}
  \item \textbf{code} – the word to transform from BWT form
  \item \textbf{terminator} – a character added to word to signal the end of the string
\end{itemize}  
\begin{itemize}
  \item \textbf{Returns} word decoded by BWT
  \item \textbf{Return type} \texttt{str}
\end{itemize}  

abydos.compression.bwt_encode \(\text{word, terminator=}'u'\text{x00}'\)  
Return the Burrows-Wheeler transformed form of a word  
\begin{itemize}
  \item \textbf{word} – the word to transform using BWT
  \item \textbf{terminator} – a character to add to word to signal the end of the string
\end{itemize}  
\begin{itemize}
  \item \textbf{Returns} word encoded by BWT
  \item \textbf{Return type} \texttt{str}
\end{itemize}  

abydos.compression.rle_decode \(\text{text, use\_bwt=True}\)  
Simple, crude run-length-encoding (RLE) decoder  
Based on http://rosettacode.org/wiki/Run-length_encoding#Python  
Digits 0-9 cannot have been in the original text.  
\begin{itemize}
  \item \textbf{text} – a text string to decode
  \item \textbf{use\_bwt} – boolean indicating whether to perform BWT decoding after RLE decoding
\end{itemize}  
\begin{itemize}
  \item \textbf{Returns} word decoded by BWT
  \item \textbf{Return type} \texttt{str}
\end{itemize}  

abydos.compression.rle_encode \(\text{text, use\_bwt=True}\)  
Simple, crude run-length-encoding (RLE) encoder  
Based on http://rosettacode.org/wiki/Run-length_encoding#Python  
Digits 0-9 cannot be in text.  
\begin{itemize}
  \item \textbf{text} – a text string to encode
  \item \textbf{use\_bwt} – boolean indicating whether to perform BWT encoding before RLE encoding
\end{itemize}  
\begin{itemize}
  \item \textbf{Returns} word decoded by BWT
  \item \textbf{Return type} \texttt{str}
1.4 abydos.corpus module

abydos.corpus

The corpus class is a container for linguistic corpora and includes various functions for corpus statistics, language modeling, etc.

class abydos.corpus.Corpus:
    corpus_text='u''
    doc_split='u'nn'
    sent_split='u'n'
    filter_chars='u''
    stop_words=None

Bases: object

The Corpus class

Internally, this is a list of lists or lists. The corpus itself is a list of documents. Each document is an ordered list of sentences in those documents. And each sentence is an ordered list of words that make up that sentence.

docs()

Get the docs in the corpus

Each list within a doc represents the sentences in that doc, each of which is in turn a list of words within that sentence.

Returns the paragraphs in the corpus as a list of lists of lists of strs

Return type list(list(list(str)))

docs_of_words()

Get the docs in the corpus, with sentences flattened

Each list within the corpus represents all the words of that document. Thus the sentence level of lists has been flattened.

Returns the docs in the corpus as a list of list of strs

Return type list(list(str))

idf(term, transform=None)

Calculates the Inverse Document Frequency (IDF) of a term in the corpus.

Parameters

• term – the term to calculate the IDF of

• transform – a function to apply to each document term before checking for the presence of term

Returns the IDF

Return type float

paras()

Get the paragraphs in the corpus

Each list within a paragraph represents the sentences in that doc, each of which is in turn a list of words within that sentence. This is identical to the docs() member function and exists only to mirror part of NLTK’s API for corpora.

Returns the paragraphs in the corpus as a list of lists of lists of strs

Return type list(list(list(str)))

raw()

Get the raw corpus

This is reconstructed by joining sub-components with the corpus’ split characters
Returns the raw corpus

**Return type**  `str`

**sents** ()
Get the sentences in the corpus

Each list within a sentence represents the words within that sentence.

**Returns** the sentences in the corpus as a list of lists of `str`

**Return type**  `list(list(str))`

**words** ()
Get the words in the corpus as a single list

**Returns** the words in the corpus as a list of `str`

**Return type**  `list(str)`

### 1.5 `abydos.distance` module

`abydos.distance`

The distance module implements string edit distance functions including:

- Levenshtein distance (incl. a [0, 1] normalized variant)
- Optimal String Alignment distance (incl. a [0, 1] normalized variant)
- Levenshtein-Damerau distance (incl. a [0, 1] normalized variant)
- Hamming distance (incl. a [0, 1] normalized variant)
- Tversky index
- Sørensen–Dice coefficient & distance
- Jaccard similarity coefficient & distance
- overlap similarity & distance
- Tanimoto coefficient & distance
- cosine similarity & distance
- Jaro distance
- Jaro-Winkler distance (incl. the strcmp95 algorithm variant)
- Longest common substring
- Ratcliff-Obershemp similarity & distance
- Match Rating Algorithm similarity
- Normalized Compression Distance (NCD) & similarity
- Monge-Elkan similarity & distance
- Matrix similarity
- Needleman-Wunsch score
- Smither-Waterman score
- Gotoh score
• Length similarity
• Prefix, Suffix, and Identity similarity & distance
• Modified Language-Independent Product Name Search (MLIPNS) similarity & distance
• Bag distance (incl. a [0, 1] normalized variant)
• Editex distance (incl. a [0, 1] normalized variant)
• TF-IDF similarity

Functions beginning with the prefixes ‘sim’ and ‘dist’ are guaranteed to be in the range [0, 1], and sim_X = 1 - dist_X since the two are complements. If a sim_X function is supplied identical src & tar arguments, it is guaranteed to return 1; the corresponding dist_X function is guaranteed to return 0.

```python
abydos.distance.bag(src, tar)
```

Bag distance

\[
\text{Bag distance is: } \max(|\text{multiset}(src) - \text{multiset}(tar)|, |\text{multiset}(tar) - \text{multiset}(src)|)
\]

Parameters
- **src, tar** (str) – two strings to be compared

Returns
- **bag distance** int

```python
abydos.distance.damerau_levenshtein(src, tar, cost=(1, 1, 1, 1))
```

Damerau-Levenshtein distance


Parameters
- **src, tar** (str) – two strings to be compared
- **cost** (tuple) – a 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

Returns
- the Damerau-Levenshtein distance between src & tar int (may return a float if cost has float values)

```python
abydos.distance.dist(src, tar, method=<function sim_levenshtein>)
```

generalized distance

This is a generalized function for calling other distance functions.

Parameters
- **src, tar** (str) – two strings to be compared
- **method** (function) – specifies the similarity metric (Levenshtein by default) – Note that this takes a similarity metric function, not a distance metric function.

Returns
- distance according to the specified function float

```python
abydos.distance.dist_bag(src, tar)
```

Return the normalized bag distance of two strings.

Bag distance is normalized by dividing by \( \max(|src|, |tar|) \).

Parameters
- **src, tar** (str) – two strings to be compared
**Returns** normalized bag distance

**Return type** float

```python
abydos.distance.dist_compression(src, tar, compressor='bz2', probs=None)
```

normalized compression distance (NCD)


**Parameters**

- `src, tar (str)` – two strings to be compared
- `compressor (str)` – a compression scheme to use for the similarity calculation, from the following:
  - `zlib` – standard zlib/gzip
  - `bz2` – bzip2
  - `lzma` – Lempel–Ziv–Markov chain algorithm
  - `arith` – arithmetic coding
  - `rle` – run-length encoding
  - `bwtrle` – Burrows-Wheeler transform followed by run-length encoding
- `probs (dict)` – a dictionary trained with ac_train (for the arith compressor only)

**Returns** compression distance

**Return type** float

```python
abydos.distance.dist_cosine(src, tar, qval=2)
```

cosine distance

Cosine distance is the complement of cosine similarity: 

\[
d_{\text{cosine}} = 1 - \text{sim}_{\text{cosine}}
\]

**Parameters**

- `src, tar (str)` – two strings to be compared (or QGrams/Counter objects)
- `qval (int)` – the length of each q-gram; 0 or None for non-q-gram version

**Returns** cosine distance

**Return type** float

```python
abydos.distance.dist_damerau(src, tar, cost=(1, 1, 1, 1))
```

Damerau-Levenshtein distance normalized to the interval \([0, 1]\)

The Damerau-Levenshtein distance is normalized by dividing the Damerau-Levenshtein distance by the greater of the number of characters in src times the cost of a delete and the number of characters in tar times the cost of an insert. For the case in which all operations have \(cost = 1\), this is equivalent to the greater of the length of the two strings src & tar.

The arguments are identical to those of the levenshtein() function.

**Parameters**

- `src, tar (str)` – two strings to be compared
- `cost (tuple)` – a 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: \((1, 1, 1, 1)\))

**Returns** normalized Damerau-Levenshtein distance

**Return type** float
abydos.distance.dist_dice(src, tar, qval=2)

Sørensen–Dice distance

Sørensen–Dice distance is the complement of the Sørensen–Dice coefficient: \( \text{dist}_{\text{dice}} = 1 - \text{sim}_{\text{dice}} \)

Parameters

- **src, tar (str)** – two strings to be compared (or QGrams/Counter objects)
- **qval (int)** – the length of each q-gram; 0 or None for non-q-gram version

Returns  Sørensen–Dice distance

Return type  float

abydos.distance.dist_editex(src, tar, cost=(0, 1, 2), local=False)

Editex distance normalized to the interval \([0, 1]\)

The Editex distance is normalized by dividing the Editex distance (calculated by any of the three supported methods) by the greater of the number of characters in src times the cost of a delete and the number of characters in tar times the cost of an insert. For the case in which all operations have \( \text{cost} = 1 \), this is equivalent to the greater of the length of the two strings src & tar.

Parameters

- **src, tar (str)** – two strings to be compared
- **cost (tuple)** – a 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: \((0, 1, 2)\))
- **local (bool)** – if True, the local variant of Editex is used

Returns  normalized Editex distance

Return type  float

abydos.distance.dist_hamming(src, tar, difflens=True)

Hamming distance normalized to the interval \([0, 1]\)

The Hamming distance is normalized by dividing it by the greater of the number of characters in src & tar (unless difflens is set to False, in which case an exception is raised).

The arguments are identical to those of the hamming() function.

Parameters

- **src, tar (str)** – two strings to be compared
- **allow_different_lengths (bool)** – If True (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings’ lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If False, an exception is raised in the case of strings of unequal lengths.

Returns  normalized Hamming distance

Return type  float

abydos.distance.dist_ident(src, tar)

identity distance

This is 0 if the two strings are identical, otherwise 1, i.e. \( \text{dist}_{\text{identity}} = 1 - \text{sim}_{\text{identity}} \)

Parameters  src, tar (str) – two strings to be compared

Returns  identity distance
Return type  int

`abydos.distance.dist_jaccard(src, tar, qval=2)`

Jaccard distance

Jaccard distance is the complement of the Jaccard similarity coefficient: \( dist_{Jaccard} = 1 - sim_{Jaccard} \)

Parameters

- `src`, `tar` (*str*) – two strings to be compared (or QGams/Counter objects)
- `qval` (*int*) – the length of each q-gram; 0 or None for non-q-gram version

Returns  Jaccard distance

Return type  float

`abydos.distance.dist_jaro_winkler(src, tar, qval=1, mode='winkler', long_strings=False, boost_threshold=0.7, scaling_factor=0.1)`

Jaro-Winkler distance

Jaro-Winkler distance is 1 - the Jaro-Winkler similarity

Parameters

- `src`, `tar` (*str*) – two strings to be compared
- `qval` (*int*) – the length of each q-gram (defaults to 1: character-wise matching)
- `mode` (*str*) – indicates which variant of this distance metric to compute:
  - ‘winkler’ – computes the Jaro-Winkler distance (default) which increases the score for matches near the start of the word
  - ‘jaro’ – computes the Jaro distance

The following arguments apply only when mode is ‘winkler’:

Parameters

- `long_strings` (*bool*) – set to True to “Increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers.”
- `boost_threshold` (*float*) – a value between 0 and 1, below which the Winkler boost is not applied (defaults to 0.7)
- `scaling_factor` (*float*) – a value between 0 and 0.25, indicating by how much to boost scores for matching prefixes (defaults to 0.1)

Returns  Jaro or Jaro-Winkler distance

Return type  float

`abydos.distance.dist_lcsseq(src, tar)`

longest common subsequence distance (\( dist_{LCSseq} \))

This employs the LCSseq function to derive a similarity metric: \( dist_{LCSseq}(s, t) = 1 - sim_{LCSseq}(s, t) \)

Parameters `src`, `tar` (*str*) – two strings to be compared

Returns  LCSseq distance

Return type  float
abydos.distance.dist_lcsstr(src, tar)
    longest common substring distance (distLCSstr)

    This employs the LCS function to derive a similarity metric: distLCSstr(s, t) = 1 - simLCSstr(s, t)

    Parameters src, tar (str) – two strings to be compared
    Returns LCSstr distance
    Return type float

abydos.distance.dist_length(src, tar)
    length distance

    Length distance is the complement of length similarity: distlength = 1 - simlength

    Parameters src, tar (str) – two strings to be compared
    Returns length distance
    Return type float

abydos.distance.dist_levenshtein(src, tar, mode=u'lev', cost=(1, 1, 1, 1))
    Levenshtein distance normalized to the interval [0, 1]

    The Levenshtein distance is normalized by dividing the Levenshtein distance (calculated by any of the three
    supported methods) by the greater of the number of characters in src times the cost of a delete and the number of
    characters in tar times the cost of an insert. For the case in which all operations have cost = 1, this is equivalent
    to the greater of the length of the two strings src & tar.

    Parameters
    • src, tar (str) – two strings to be compared
    • mode (str) – specifies a mode for computing the Levenshtein distance:
      - ‘lev’ (default) computes the ordinary Levenshtein distance, in which edits may include
        inserts, deletes, and substitutions
      - ‘osa’ computes the Optimal String Alignment distance, in which edits may include in-
       serts, deletes, substitutions, and transpositions but substrings may only be edited once
      - ‘dam’ computes the Damerau-Levenshtein distance, in which edits may include inserts,
        deletes, substitutions, and transpositions and substrings may undergo repeated edits
    • cost (tuple) – a 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

    Returns normalized Levenshtein distance
    Return type float

abydos.distance.dist_mlipns(src, tar, threshold=0.25, maxmismatches=2)
    Modified Language-Independent Product Name Search (MLIPNS)

    MLIPNS distance is the complement of MLIPNS similarity: distMLIPNS = 1 - simMLIPNS

    This function returns only 0.0 (distant) or 1.0 (not distant)

    Parameters
    • src, tar (str) – two strings to be compared
    • threshold (float) – a number [0, 1] indicating the maximum similarity score, below
      which the strings are considered ‘similar’ (0.25 by default)
• **maxmismatches** (*int*) – a number indicating the allowable number of mismatches to remove before declaring two strings not similar (2 by default)

**Returns** MLIPNS distance

**Return type** float

`abydos.distance.dist_monge_elkan(src, tar, sim_func=<function sim_levenshtein>, symmetric=False)`

Monge-Elkan distance


Note: Monge-Elkan is NOT a symmetric similarity algorithm. Thus, the distance between src and tar is not necessarily equal to the distance between tar and src. If the sym argument is True, a symmetric value is calculated, at the cost of doubling the computation time (since the $\text{sim}_{\text{Monge-Elkan}}(\text{src}, \text{tar})$ and $\text{sim}_{\text{Monge-Elkan}}(\text{tar}, \text{src})$ are both calculated and then averaged).

**Parameters**

• **src, tar** (*str*) – two strings to be compared

• **sim_func** (*function*) – the internal similarity metric to employ

• **symmetric** (*bool*) – return a symmetric similarity measure

**Returns** Monge-Elkan distance

**Return type** float

`abydos.distance.dist_mra(src, tar)`

normalized Match Rating Algorithm distance

MRA distance is the complement of MRA similarity: $\text{dist}_{\text{MRA}} = 1 - \text{sim}_{\text{MRA}}$

**Parameters** **src, tar** (*str*) – two strings to be compared

**Returns** normalized MRA distance

**Return type** float

`abydos.distance.dist_overlap(src, tar, qval=2)`

overlap distance

Overlap distance is the complement of the overlap coefficient: $\text{sim}_{\text{overlap}} = 1 - \text{dist}_{\text{overlap}}$

**Parameters**

• **src, tar** (*str*) – two strings to be compared (or QGrams/Counter objects)

• **qval** (*int*) – the length of each q-gram; 0 or None for non-q-gram version

**Returns** overlap distance

**Return type** float

`abydos.distance.dist_prefix(src, tar)`

prefix distance

Prefix distance is the complement of prefix similarity: $\text{dist}_{\text{prefix}} = 1 - \text{sim}_{\text{prefix}}$

**Parameters** **src, tar** (*str*) – two strings to be compared

**Returns** prefix distance

**Return type** float
abydos.distance.dist_ratcliff_obershelp(src, tar)
Ratcliff-Obershelp distance
Ratcliff-Obershelp distance the complement of Ratcliff-Obershelp similarity: \( \text{dist}_{\text{Ratcliff-Obershelp}} = 1 - \text{sim}_{\text{Ratcliff-Obershelp}} \)

Parameters src, tar (str) – two strings to be compared
Returns Ratcliff-Obershelp distance
Return type float

abydos.distance.dist_strcmp95(src, tar, long_strings=False)
strcmp95 distance
strcmp95 distance is 1 - strcmp95 similarity

Parameters
• src, tar (str) – two strings to be compared
• long_strings (bool) – set to True to “Increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers.”

Returns strcmp95 distance
Return type float

abydos.distance.dist_suffix(src, tar)
suffix distance
Suffix distance is the complement of suffix similarity: \( \text{dist}_{\text{suffix}} = 1 - \text{sim}_{\text{suffix}} \)

Parameters src, tar (str) – two strings to be compared
Returns suffix distance
Return type float

abydos.distance.dist_tversky(src, tar, qval=2, alpha=1, beta=1, bias=None)
Tversky distance
Tversky distance is the complement of the Tversky index (similarity): \( \text{dist}_{\text{Tversky}} = 1 - \text{sim}_{\text{Tversky}} \)

Parameters
• src, tar (str) – two strings to be compared (or QGrams/Counter objects)
• qval (int) – the length of each q-gram; 0 or None for non-q-gram version
• alpha, beta (float) – two Tversky index parameters as indicated in the description below

Returns Tversky distance
Return type float

abydos.distance.editex(src, tar, cost=(0, 1, 2), local=False)
Editex distance


Parameters

- src, tar (str) – two strings to be compared
- cost (tuple) – a 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: (0, 1, 2))
- local (bool) – if True, the local variant of Editex is used

Returns Editex distance

Return type int

```
abydos.distance.gotoh(src, tar, gap_open=1, gap_ext=0.4, sim_func=<function sim_ident>)
```

Gotoh score


Parameters

- src, tar (str) – two strings to be compared
- gap_open (float) – the cost of an open alignment gap (1 by default)
- gap_ext (float) – the cost of an alignment gap extension (0.4 by default)
- sim_func (function) – a function that returns the similarity of two characters (identity similarity by default)

Returns Gotoh score

Return type float (in fact dependent on the gap_cost & return value of sim_func)

```
abydos.distance.hamming(src, tar, difflens=True)
```

Hamming distance

Hamming distance equals the number of character positions at which two strings differ. For strings of unequal lengths, it is not normally defined. By default, this implementation calculates the Hamming distance of the first n characters where n is the lesser of the two strings’ lengths and adds to this the difference in string lengths.

Parameters

- src, tar (str) – two strings to be compared
- allow_different_lengths (bool) – If True (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings’ lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If False, an exception is raised in the case of strings of unequal lengths.

Returns the Hamming distance between src & tar

Return type int

```
abydos.distance.lcsseq(src, tar)
```

longest common subsequence (LCSseq)
Based on the dynamic programming algorithm from [http://rosettacode.org/wiki/Longest_common_subsequence#Dynamic_Programming](http://rosettacode.org/wiki/Longest_common_subsequence#Dynamic_Programming)
This is licensed GFDL 1.2

**Modifications include:** conversion to a numpy array in place of a list of lists

**Parameters**
src, tar (str) – two strings to be compared

**Returns**
the longest common subsequence

**Return type** str

```python
abydos.distance.lcsstr(src, tar)
```

longest common substring (LCSstr)

Based on the code from [https://en.wikibooks.org/wiki/Algorithm_Implementation/Strings/Longest_common_substring#Python](https://en.wikibooks.org/wiki/Algorithm_Implementation/Strings/Longest_common_substring#Python)
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**Modifications include:**
• conversion to a numpy array in place of a list of lists
• conversion to Python 2/3-safe `range` from `xrange`

**Parameters**
src, tar (str) – two strings to be compared

**Returns**
the longest common substring

**Return type** float

```python
abydos.distance.levenshtein(src, tar, mode=u'lev', cost=(1, 1, 1, 1))
```

Levenshtein distance

This is the standard edit distance measure. Cf. [https://en.wikipedia.org/wiki/Levenshtein_distance](https://en.wikipedia.org/wiki/Levenshtein_distance)

Two additional variants: optimal string alignment (aka restricted Damerau-Levenshtein distance) and the Damerau-Levenshtein distance are also supported. Cf. [https://en.wikipedia.org/wiki/Damerau%E2%80%93Levenshtein_distance](https://en.wikipedia.org/wiki/Damerau%E2%80%93Levenshtein_distance)


Levenshtein edit distance ordinarily has unit insertion, deletion, and substitution costs.

**Parameters**

• src, tar (str) – two strings to be compared

• mode (str) – specifies a mode for computing the Levenshtein distance:
  – ‘lev’ (default) computes the ordinary Levenshtein distance, in which edits may include inserts, deletes, and substitutions
  – ‘osa’ computes the Optimal String Alignment distance, in which edits may include inserts, deletes, substitutions, and transpositions but substrings may only be edited once
  – ‘dam’ computes the Damerau-Levenshtein distance, in which edits may include inserts, deletes, substitutions, and transpositions and substrings may undergo repeated edits

• cost (tuple) – a 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns**
the Levenshtein distance between src & tar

**Return type** int (may return a float if cost has float values)
Abydos Documentation, Release 0.2.0

abydos.distance.mra_compare(src, tar)
Western Airlines Surname Match Rating Algorithm comparison rating
A description of the algorithm can be found on page 18 of https://archive.org/details/accessingindivid00moor

Parameters src, tar (str) – two strings to be compared
Returns MRA comparison rating
Return type int

abydos.distance.needleman_wunsch(src, tar, gap_cost=1, sim_func=<function sim_ident>)
Needleman-Wunsch score
This is the standard edit distance measure.

Parameters
• src, tar (str) – two strings to be compared
• gap_cost (float) – the cost of an alignment gap (1 by default)
• sim_func (function) – a function that returns the similarity of two characters (identity similarity by default)

Returns Needleman-Wunsch score
Return type int (in fact dependent on the gap_cost & return value of sim_func)

abydos.distance.sim(src, tar, method=<function sim_levenshtein>)
generalized similarity
This is a generalized function for calling other similarity functions.

Parameters
• src, tar (str) – two strings to be compared
• method (function) – specifies the similarity metric (Levenshtein by default)

Returns similarity according to the specified function
Return type float

abydos.distance.sim_bag(src, tar)
normalized bag similarity
Normalized bag similarity is the complement of normalized bag distance: $sim_{bag} = 1 - dist_{bag}$

Parameters src, tar (str) – two strings to be compared
Returns normalized bag similarity
Return type float

abydos.distance.sim_compression(src, tar, compressor=u'bz2', probs=None)
normalized compression similarity (NCS)
Normalized compression similarity is the complement of normalized compression distance: $sim_{NCS} = 1 - dist_{NCD}$

Parameters
• src, tar (str) – two strings to be compared
• **compressor** *(str)* – a compression scheme to use for the similarity calculation:
  – `zlib` – standard zlib/gzip
  – `bz2` – bzip2
  – `lzma` – Lempel–Ziv–Markov chain algorithm
  – `arith` – arithmetic coding
  – `rle` – run-length encoding
  – `bwtrle` – Burrows-Wheeler transform followed by run-length encoding
• **probs** *(dict)* – a dictionary trained with `ac_train` (for the arith compressor only)

**Returns**
  compression similarity

**Return type** `float`

```python
abydos.distance.sim_cosine(src, tar, qval=2)
```

**cosine similarity (Ochiai coefficient)**

For two sets X and Y, the cosine similarity (Ochiai coefficient) is: $$\text{sim}_{\text{cosine}}(X,Y) = \frac{|X \cap Y|}{\sqrt{|X| \cdot |Y|}}$$

**Parameters**

• *src, tar* *(str)* – two strings to be compared (or QGrams/Counter objects)
• *qval* *(int)* – the length of each q-gram; 0 or None for non-q-gram version

**Returns**
  cosine similarity

**Return type** `float`

```python
abydos.distance.sim_damerau(src, tar, cost=(1, 1, 1, 1))
```

**Levenshtein similarity normalized to the interval [0, 1]**

Damerau-Levenshtein similarity the complement of Damerau-Levenshtein distance: $$\text{sim}_{\text{damerau}} = 1 - \frac{\text{dist}_{\text{damerau}}}{|X \cup Y|}$$

The arguments are identical to those of the `levenshtein()` function.

**Parameters**

• *src, tar* *(str)* – two strings to be compared
• *cost* *(tuple)* – a 4-tuple representing the cost of the four possible edits: inserts, deletes, substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

**Returns**
  normalized Damerau-Levenshtein similarity

**Return type** `float`

```python
abydos.distance.sim_dice(src, tar, qval=2)
```

**Sørensen–Dice coefficient**

For two sets X and Y, the Sørensen–Dice coefficient is $$\text{sim}_{\text{dice}}(X,Y) = \frac{2|X \cap Y|}{|X| + |Y|}$$

This is identical to the Tanimoto similarity coefficient and the Tversky index for $$\alpha = \beta = 0.5$$

**Parameters**

• *src, tar* *(str)* – two strings to be compared (or QGrams/Counter objects)
• *qval* *(int)* – the length of each q-gram; 0 or None for non-q-gram version

**Returns**
  Sørensen–Dice similarity
Return type  float

**abydos.distance**. *sim_editex* (*src*, *tar*, *cost*=(0, 1, 2), *local*=False)

Editex similarity normalized to the interval [0, 1]

The Editex similarity is the complement of Editex distance \( \text{sim}_{\text{Editex}} = 1 - \text{dist}_{\text{Editex}} \)

The arguments are identical to those of the *editex()* function.

**Parameters**

- *src*, *tar* (`str`) – two strings to be compared
- *cost* (`tuple`) – a 3-tuple representing the cost of the four possible edits: match, same-group, and mismatch respectively (by default: (0, 1, 2))
- *local* (`bool`) – if True, the local variant of Editex is used

**Returns**  normalized Editex similarity

**Return type**  float

**abydos.distance**. *sim_hamming* (*src*, *tar*, *difflens*=True)

Hamming similarity normalized to the interval [0, 1]

Hamming similarity is the complement of normalized Hamming distance: \( \text{sim}_{\text{Hamming}} = 1 - \text{dist}_{\text{Hamming}} \)

Provided that *difflens*=True, the Hamming similarity is identical to the Language-Independent Product Name Search (LIPNS) similarity score. For further information, see the *sim_mlipns* documentation.

The arguments are identical to those of the *hamming()* function.

**Parameters**

- *src*, *tar* (`str`) – two strings to be compared
- *allow_different_lengths* (`bool`) – If True (default), this returns the Hamming distance for those characters that have a matching character in both strings plus the difference in the strings’ lengths. This is equivalent to extending the shorter string with obligatorily non-matching characters. If False, an exception is raised in the case of strings of unequal lengths.

**Returns**  normalized Hamming similarity

**Return type**  float

**abydos.distance**. *sim_ident* (*src*, *tar*)

Identity similarity

This is 1 if the two strings are identical, otherwise 0.

**Parameters**  *src*, *tar* (`str`) – two strings to be compared

**Returns**  identity similarity

**Return type**  int

**abydos.distance**. *sim_jaccard* (*src*, *tar*, *qval*=2)

Jaccard similarity coefficient

For two sets X and Y, the Jaccard similarity coefficient is \( \text{sim}_{\text{Jaccard}}(X, Y) = \frac{|X \cap Y|}{|X \cup Y|} \)

This is identical to the Tanimoto similarity coefficient and the Tversky index for \( \alpha = \beta = 1 \)

**Parameters**

- *src*, *tar* (`str`) – two strings to be compared (or QGrams/Counter objects)
Abydos Documentation, Release 0.2.0

- qval (int) – the length of each q-gram; 0 or None for non-q-gram version

Returns Jaccard similarity

Return type float

```
abydos.distance.sim_jaro_winkler(src, tar, qval=1, mode=u'winkler', long_strings=False, boost_threshold=0.7, scaling_factor=0.1)
```

Jaro(-Winkler) distance

This is Python based on the C code for strcmp95: http://web.archive.org/web/20110629121242/http://www.census.gov/geo/msb/stand/strcmp.c

The above file is a US Government publication and, accordingly, in the public domain.

Parameters

- src, tar (str) – two strings to be compared
- qval (int) – the length of each q-gram (defaults to 1: character-wise matching)
- mode (str) – indicates which variant of this distance metric to compute:
  - ‘winkler’ – computes the Jaro-Winkler distance (default) which increases the score for matches near the start of the word
  - ‘jaro’ – computes the Jaro distance

The following arguments apply only when mode is ‘winkler’:

Parameters

- long_strings (bool) – set to True to “Increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers.”
- boost_threshold (float) – a value between 0 and 1, below which the Winkler boost is not applied (defaults to 0.7)
- scaling_factor (float) – a value between 0 and 0.25, indicating by how much to boost scores for matching prefixes (defaults to 0.1)

Returns Jaro or Jaro-Winkler similarity

Return type float

```
abydos.distance.sim_lcsseq(src, tar)
```

longest common subsequence similarity ($sim_{LCSseq}$)

This employs the LCSseq function to derive a similarity metric: $sim_{LCSseq}(s,t) = \frac{|LCSseq(s,t)|}{\max(|s|,|t|)}$

Parameters src, tar (str) – two strings to be compared

Returns LCSseq similarity

Return type float

```
abydos.distance.sim_lcsstr(src, tar)
```

longest common substring similarity ($sim_{LCSstr}$)

This employs the LCS function to derive a similarity metric: $sim_{LCSstr}(s,t) = \frac{|LCSstr(s,t)|}{\max(|s|,|t|)}$

Parameters src, tar (str) – two strings to be compared

Returns LCSstr similarity

Return type float

1.5. abydos.distance module
abydos.distance.sim_length(src, tar)

length similarity

This is the ratio of the length of the shorter string to the longer.

Parameters src, tar (str) – two strings to be compared

Returns length similarity

Return type float

abydos.distance.sim_levenshtein(src, tar, mode='lev', cost=(1, 1, 1, 1))

Levenshtein similarity normalized to the interval [0, 1]

Levenshtein similarity the complement of Levenshtein distance: \( \text{sim}_{\text{Levenshtein}} = 1 - \text{dist}_{\text{Levenshtein}} \)

The arguments are identical to those of the levenshtein() function.

Parameters

• src, tar (str) – two strings to be compared

• mode (str) – specifies a mode for computing the Levenshtein distance:
  – ‘lev’ (default) computes the ordinary Levenshtein distance, in which edits may include
    inserts, deletes, and substitutions
  – ‘osa’ computes the Optimal String Alignment distance, in which edits may include in-
    serts, deletes, substitutions, and transpositions but substrings may only be edited once
  – ‘dam’ computes the Damerau-Levenshtein distance, in which edits may include inserts,
    deletes, substitutions, and transpositions and substrings may undergo repeated edits

• cost (tuple) – a 4-tuple representing the cost of the four possible edits: inserts, deletes,
  substitutions, and transpositions, respectively (by default: (1, 1, 1, 1))

Returns normalized Levenshtein similarity

Return type float

abydos.distance.sim_matrix(src, tar, mat=None, mismatch_cost=0, match_cost=1, symmetric=True, alphabet=None)

matrix similarity

With the default parameters, this is identical to sim_ident. It is possible for sim_matrix to return values outside
of the range [0, 1], if values outside that range are present in mat, mismatch_cost, or match_cost.

Parameters

• src, tar (str) – two strings to be compared

• mat (dict) – a dict mapping tuples to costs; the tuples are (src, tar) pairs of symbols from
  the alphabet parameter

• mismatch_cost (float) – the value returned if (src, tar) is absent from mat when src does
  not equal tar

• match_cost (float) – the value returned if (src, tar) is absent from mat when src equals
  tar

• symmetric (bool) – True if the cost of src not matching tar is identical to the cost of tar
  not matching src; in this case, the values in mat need only contain (src, tar) or (tar, src), not
  both

• alphabet (str) – a collection of tokens from which src and tar are drawn; if this is defined
  a ValueError is raised if either tar or src is not found in alphabet
Returns  matrix similarity

Return type  float

**abydos.distance.sim_mlipns** *(src, tar, threshold=0.25, maxmismatches=2)*

Modified Language-Independent Product Name Search (MLIPNS)


http://www.sial.iias.spb.su/files/386-386-1-PB.pdf

This function returns only 1.0 (similar) or 0.0 (not similar).

LIPNS similarity is identical to normalized Hamming similarity.

Parameters

• *src, tar* *(str)* – two strings to be compared

• *threshold* *(float)* – a number [0, 1] indicating the maximum similarity score, below which the strings are considered ‘similar’ (0.25 by default)

• *maxmismatches* *(int)* – a number indicating the allowable number of mismatches to remove before declaring two strings not similar (2 by default)

Returns  MLIPNS similarity

Return type  float

**abydos.distance.sim_monge_elkan** *(src, tar, sim_func=<function sim_levenshtein>, symmetric=False)*

Monge-Elkan similarity


Note: Monge-Elkan is NOT a symmetric similarity algorithm. Thus, the similarity of src to tar is not necessarily equal to the similarity of tar to src. If the sym argument is True, a symmetric value is calculated, at the cost of doubling the computation time (since the sim$_{Monge-Elkan}$(src, tar) and sim$_{Monge-Elkan}$(tar, src) are both calculated and then averaged).

Parameters

• *src, tar* *(str)* – two strings to be compared

• *sim_func* *(function)* – the internal similarity metric to employ

• *symmetric* *(bool)* – return a symmetric similarity measure

Returns  Monge-Elkan similarity

Return type  float

**abydos.distance.sim_mra** *(src, tar)*

normalized Match Rating Algorithm similarity

This is the MRA normalized to [0, 1], given that MRA itself is constrained to the range [0, 6].

Parameters *src, tar* *(str)* – two strings to be compared

Returns  normalized MRA similarity

Return type  float

**abydos.distance.sim_overlap** *(src, tar, qval=2)*

overlap coefficient

For two sets X and Y, the overlap coefficient is \( \text{sim}_{\text{overlap}}(X, Y) = \frac{|X \cap Y|}{\min(|X|, |Y|)} \)
Parameters

- **src, tar** *(str)* – two strings to be compared (or QGrams/Counter objects)
- **qval** *(int)* – the length of each q-gram; 0 or None for non-q-gram version

Returns overlap similarity

Return type float

```python
abydos.distance.sim_prefix(src, tar)
```

prefix similarity

Prefix similarity is the ratio of the length of the shorter term that exactly matches the longer term to the length of the shorter term, beginning at the start of both terms.

Parameters **src, tar** *(str)* – two strings to be compared

Returns prefix similarity

Return type float

```python
abydos.distance.sim_ratcliff_obershelp(src, tar)
```

Ratcliff-Obershelp similarity

This follows the Ratcliff-Obershelp algorithm to derive a similarity measure:

1. Find the length of the longest common substring in src & tar.
2. Recurse on the strings to the left & right of each this substring in src & tar. The base case is a 0 length common substring, in which case, return 0. Otherwise, return the sum of the current longest common substring and the left & right recursed sums.
3. Multiply this length by 2 and divide by the sum of the lengths of src & tar.


Parameters **src, tar** *(str)* – two strings to be compared

Returns Ratcliff-Obserhelp similarity

Return type float

```python
abydos.distance.sim_strcmp95(src, tar, long_strings=False)
```

strcmp95 similarity

This is a Python translation of the C code for strcmp95: http://web.archive.org/web/20110629121242/http://www.census.gov/geo/msb/stand/strcmp.c

The above file is a US Government publication and, accordingly, in the public domain.

This is based on the Jaro-Winkler distance, but also attempts to correct for some common typos and frequently confused characters. It is also limited to uppercase ASCII characters, so it is appropriate to American names, but not much else.

Parameters

- **src, tar** *(str)* – two strings to be compared
- **long_strings** *(bool)* – set to True to “Increase the probability of a match when the number of matched characters is large. This option allows for a little more tolerance when the strings are large. It is not an appropriate test when comparing fixed length fields such as phone and social security numbers.”

Returns strcmp95 similarity

Return type float
`abydos.distance.sim_suffix(src, tar)`

Suffix similarity is the ratio of the length of the shorter term that exactly matches the longer term to the length of the shorter term, beginning at the end of both terms.

**Parameters**
- `src` (*str*) – two strings to be compared
- `tar` (*str*) – two strings to be compared

**Returns**
- suffix similarity

**Return type**
- `float`

`abydos.distance.sim_tanimoto(src, tar, qval=2)`

Tanimoto similarity

For two sets X and Y, the Tanimoto similarity coefficient is

\[
sim_{\text{Tanimoto}}(X, Y) = \frac{|X \cap Y|}{|X \cup Y|}
\]

This is identical to the Jaccard similarity coefficient and the Tversky index for \(\alpha = \beta = 1\)

**Parameters**
- `src`, `tar` (*str*) – two strings to be compared (or QGrams/Counter objects)
- `qval` (*int*) – the length of each q-gram; 0 or None for non-q-gram version

**Returns**
- Tanimoto similarity

**Return type**
- `float`

`abydos.distance.sim_tfidf(src, tar, qval=2, docs_src=None, docs_tar=None)`

TF-IDF similarity

This is chiefly based on the “Formal Definition of TF/IDF Distance” at: [http://alias-i.com/lingpipe/docs/api/com/aliasi/spell/TfIdfDistance.html](http://alias-i.com/lingpipe/docs/api/com/aliasi/spell/TfIdfDistance.html)

**Parameters**
- `src`, `tar` (*str*) – two strings to be compared (or QGrams/Counter objects)
- `qval` (*int*) – the length of each q-gram; 0 or None for non-q-gram version
- `docs_src` (*Counter*) – a Counter object or string representing the document corpus for the `src` string
- `docs_tar` (*Counter*) – a Counter object or string representing the document corpus for the `tar` string (or set to None to use the docs_src for both)

**Returns**
- TF-IDF similarity

**Return type**
- `float`

`abydos.distance.sim_tversky(src, tar, qval=2, alpha=1, beta=1, bias=None)`

Tversky index

The Tversky index is defined as: For two sets X and Y:

\[
sim_{\text{Tversky}}(X, Y) = \frac{|X \cap Y|}{|X \cap Y| + \alpha|X - Y| + \beta|Y - X|}
\]

Cf. [https://en.wikipedia.org/wiki/Tversky_index](https://en.wikipedia.org/wiki/Tversky_index)

\(\alpha = \beta = 1\) is equivalent to the Jaccard & Tanimoto similarity coefficients.

\(\alpha = \beta = 0.5\) is equivalent to the Sørensen-Dice similarity coefficient.

Unequal \(\alpha\) and \(\beta\) will tend to emphasize one or the other set’s contributions:

- \(\alpha > \beta\) emphasizes the contributions of X over Y
- \(\alpha < \beta\) emphasizes the contributions of Y over X

Parameter values’ relation to 1 emphasizes different types of contributions:
• $\alpha \land \beta > 1$ emphasize unique contributions over the intersection

• $\alpha \land \beta < 1$ emphasize the intersection over unique contributions


**Parameters**

- **src, tar** *(str)* – two strings to be compared (or QGrams/Counter objects)
- **qval** *(int)* – the length of each q-gram; 0 or None for non-q-gram version
- **alpha, beta** *(float)* – two Tversky index parameters as indicated in the description below

**Returns** Tversky similarity

**Return type** float

```python
abydos.distance.smith_waterman(src, tar, gap_cost=1, sim_func=<function sim_ident>)
```

Smith-Waterman score

This is the standard edit distance measure.


**Parameters**

- **src, tar** *(str)* – two strings to be compared
- **gap_cost** *(float)* – the cost of an alignment gap (1 by default)
- **sim_func** *(function)* – a function that returns the similarity of two characters (identity similarity by default)

**Returns** Smith-Waterman score

**Return type** int (in fact dependent on the gap_cost & return value of sim_func)

```python
abydos.distance.tanimoto(src, tar, qval=2)
```

Tanimoto distance

Tanimoto distance is $-\log_2 \text{sim}_{Tanimoto}$

**Parameters**

- **src, tar** *(str)* – two strings to be compared (or QGrams/Counter objects)
- **qval** *(int)* – the length of each q-gram; 0 or None for non-q-gram version

**Returns** Tanimoto distance

**Return type** float

### 1.6 abydos.ngram module

abydos.ngram

The NGram class is a container for an n-gram corpus

```python
class abydos.ngram.NGramCorpus(corpus=None)
```

**Bases:** object

The NGramCorpus class
Internally, this is a set of recursively embedded dicts, with n layers for a corpus of n-grams. E.g. for a trigram corpus, this will be a dict of dicts of dicts. More precisely, collections.Counter is used in place of dict, making multiset operations valid and allowing unattested n-grams to be queried.

The key at each level is a word. The value at the most deeply embedded level is a numeric value representing the frequency of the trigram. E.g. the trigram frequency of ‘colorless green ideas’ would be the value stored in self.ngcorpus['colorless']['green']['ideas'].

```python
corpus_importer (corpus)
    Fill in self.ngcorpus from a Corpus argument

    Parameters
        corpus -- The Corpus from which to initialize the n-gram corpus

gng_importer (corpus_file)
    Fill in self.ngcorpus from a Google NGram corpus file

    Parameters
        corpus_file -- The Google NGram file from which to initialize the n-gram corpus

ngcorpus = Counter()
```

1.7 abydos.phones module

abydos.phones

The phones module implements ...

```python
abydos.phones.cmp_features (feat1, feat2)
    Compare features

    This returns a number in the range [0, 1] representing a comparison of two feature bundles.
    If one of the bundles is negative, -1 is returned (for unknown values)
    If the bundles are identical, 1 is returned.
    If they are inverses of one another, 0 is returned.
    Otherwise, a float representing their similarity is returned.

    Parameters
        feat1, feat2 -- Two feature bundles to compare

abydos.phones.get_feature (vector, feature)
    Get feature

    This returns a list of ints, equal in length to the vector input, representing presence/absence/neutrality with respect to a particular phonetic feature.

    Parameters

    • vector -- a tuple or list of ints representing the phonetic features of a phone or series of phones (such as is returned by the ipa_to_features function)


    Returns
        a list indicating presence/absence/neutrality with respect to the feature

    Return type
        list(int)
```
abydos.phones.ipa_to_features(ipa)

IPA to features

This translates an IPA string of one or more phones to a list of ints representing the features of the string.

Parameters

ipa (str) – the IPA representation of a phone or series of phones

Returns

a representation of the features of the input string

Return type

list(int)

1.8 abydos.phonetic module

The phonetic module implements phonetic algorithms including:

- Robert C. Russell’s Index
- American Soundex
- Daitch-Mokotoff Soundex
- Kölner Phonetik
- NYSIIS
- Match Rating Algorithm
- Metaphone
- Double Metaphone
- Caverphone
- Alpha Search Inquiry System
- Fuzzy Soundex
- Phonex
- Phonem
- Phonix
- SfinxBis
- phonet
- Standardized Phonetic Frequency Code
- Beider-Morse Phonetic Matching

abydos.phonetic.alpha_sis(word, maxlength=14)

IBM Alpha Search Inquiry System


A collection is necessary since there can be multiple values for a single word. But the collection must be ordered since the first value is the primary coding.

Parameters
• **word** *(str)* – the word to transform

• **maxlength** *(int)* – the length of the code returned (defaults to 14)

**Returns** the Alpha SIS value

**Return type** *tuple*

```python
abydos.phonetic.bmpm(word, language_arg=0, name_mode=u'gen', match_mode=u'approx', concat=False, filter_langs=False)
```

Beider-Morse Phonetic Matching algorithm

The Beider-Morse Phonetic Matching algorithm is described at: [http://stevemorse.org/phonetics/bmpm.htm](http://stevemorse.org/phonetics/bmpm.htm) The reference implementation is licensed under GPLv3 and available at: [http://stevemorse.org/phoneticinfo.htm](http://stevemorse.org/phoneticinfo.htm)

**Parameters**

• **word** *(str)* – the word to transform

• **language_arg** *(str)* – the language of the term; supported values include:
  - ‘any’
  - ‘arabic’
  - ‘cyrillic’
  - ‘czech’
  - ‘dutch’
  - ‘english’
  - ‘french’
  - ‘german’
  - ‘greek’
  - ‘greeklatin’
  - ‘hebrew’
  - ‘hungarian’
  - ‘italian’
  - ‘polish’
  - ‘portuguese’
  - ‘romanian’
  - ‘russian’
  - ‘spanish’
  - ‘turkish’
  - ‘germandjsg’
  - ‘polishdjskp’
  - ‘russiandjsre’

• **name_mode** *(str)* – the name mode of the algorithm:
  - ‘gen’ – general (default)
  - ‘ash’ – Ashkenazi
Abydos Documentation, Release 0.2.0

- ‘sep’ – Sephardic

- **match_mode** *(str)* – matching mode: ‘approx’ or ‘exact’

- **concat** *(bool)* – concatenation mode

- **filter_langs** *(bool)* – filter out incompatible languages

**Returns** the BMPM value(s)

**Return type** *tuple*

**abydos.phonetic.caverphone**(word, version=2)

Caverphone

A description of version 1 of the algorithm can be found at: http://caversham.otago.ac.nz/files/working/ctp060902.pdf

A description of version 2 of the algorithm can be found at: http://caversham.otago.ac.nz/files/working/ctp150804.pdf

**Parameters**

- **word** *(str)* – the word to transform

- **version** *(int)* – the version of Caverphone to employ for encoding (defaults to 2)

**Returns** the Caverphone value

**Return type** *str*

**abydos.phonetic.dm_soundex**(word, maxlength=6, reverse=False, zero_pad=True)

Daitch-Mokotoff Soundex

Returns values of a word as a set. A collection is necessary since there can be multiple values for a single word.

**Parameters**

- **word** – the word to transform

- **maxlength** – the length of the code returned (defaults to 6)

- **reverse** – reverse the word before computing the selected Soundex (defaults to False); This results in “Reverse Soundex”

- **zero_pad** – pad the end of the return value with 0s to achieve a maxlength string

**Returns** the Daitch-Mokotoff Soundex value

**Return type** *str*

**abydos.phonetic.double_metaphone**(word, maxlength=inf)

Double Metaphone

Based on Lawrence Philips’ (Visual) C++ code from 1999: http://aspell.net/metaphone/dmetaph.cpp

**Parameters**

- **word** – the word to transform

- **maxlength** – the maximum length of the returned Double Metaphone codes (defaults to unlimited, but in Philips’ original implementation this was 4)

**Returns** the Double Metaphone value(s)

**Return type** *tuple*

**abydos.phonetic.fuzzy_soundex**(word, maxlength=5, zero_pad=True)

Fuzzy Soundex

Parameters

- **word** (*str*) – the word to transform
- **maxlength** (*int*) – the length of the code returned (defaults to 4)
- **zero_pad** (*bool*) – pad the end of the return value with 0s to achieve a maxlength string

Returns the Fuzzy Soundex value

Return type *str*

```
abydos.phonetic.koelner_phonetik(word)
```

Kölner Phonetik (numeric output)

Based on the algorithm described at https://de.wikipedia.org/wiki/Kölner_Phonetik

While the output code is numeric, it is still a str because 0s can lead the code.

Parameters **word** (*str*) – the word to transform

Returns the Kölner Phonetik value as a numeric string

Return type *str*

```
abydos.phonetic.koelner_phonetik_alpha(word)
```

Kölner Phonetik (alphabetic output)

Parameters **word** (*str*) – the word to transform

Returns the Kölner Phonetik value as an alphabetic string

Return type *str*

```
abydos.phonetic.koelner_phonetik_num_to_alpha(num)
```

Convert Kölner Phonetik from numeric to alphabetic

Parameters **num** (*str*) – a numeric Kölner Phonetik representation

Returns an alphabetic representation of the same word

Return type *str*

```
abydos.phonetic.metaphone(word, maxlength=inf)
```

Metaphone

Based on Lawrence Philips’ Pick BASIC code from 1990: http://aspell.net/metaphone/metaphone.basic This incorporates some corrections to the above code, particularly some of those suggested by Michael Kuhn in: http://aspell.net/metaphone/metaphone-kuhn.txt

Parameters

- **word** (*str*) – the word to transform
- **maxlength** (*int*) – the maximum length of the returned Metaphone code (defaults to unlimited, but in Philips’ original implementation this was 4)

Returns the Metaphone value

Return type *str*

```
abydos.phonetic.mra(word)
```

Western Airlines Surname Match Rating Algorithm personal numeric identifier (PNI)
A description of the algorithm can be found on page 18 of https://archive.org/details/accessingindivid00moor

**Parameters**

word (str) – the word to transform

**Returns**

the MRA PNI

**Return type** str

abydos.phonetic.nysiis (word, maxlength=6)

New York State Identification and Intelligence System (NYSIIS)

A description of the algorithm can be found at https://en.wikipedia.org/wiki/New_York_State_Identification_and_Intelligence_System

**Parameters**

• word (str) – the word to transform

• maxlength (int) – the maximum length (default 6) of the code to return

**Returns**

the NYSIIS value

**Return type** str

abydos.phonetic.phonem (word)

Phonem


This version is based on the Perl implementation documented at: http://phonetik.phil-fak.unikoln.de/fileadmin/home/ritters/Allgemeine_Dateien/Martin_Wilz.pdf It includes some enhancements presented in the Java port at: https://github.com/dcm4che/dcm4che-soundex/src/main/java/org/dcm4che3/soundex/Phonem.java

Phonem is intended chiefly for German names/words.

**Parameters**

word (str) – the word to transform

**Returns**

the Phonem value

**Return type** str

abydos.phonetic.phonet (word, mode=1, lang=u'de', trace=False)

Phonet was developed by Jörg Michael and documented in c’t magazine vol. 25/1999, p. 252. It is a phonetic algorithm designed primarily for German. Cf. http://www.heise.de/ct/ftp/99/25/252/

This is a port of Jesper Zedlitz’s code, which is licensed LGPL: https://code.google.com/p/phonet4java/source/browse/trunk/src/main/java/com/googlecode/phonet4java/Phonet.java

That is, in turn, based on Michael’s C code, which is also licensed LGPL: ftp://ftp.heise.de/pub/ct/listings/phonet.zip

**Parameters**

• word (str) – the word to transform

• mode (int) – the ponet variant to employ (1 or 2)

• lang (str) – ‘de’ (default) for German ‘none’ for no language

• trace (bool) – prints debugging info if True

**Returns**

the phonet value

**Return type** str
Phonex


Parameters

- **word** *(str)* – the word to transform
- **maxlength** *(int)* – the length of the code returned (defaults to 4)
- **zero_pad** *(bool)* – pad the end of the return value with 0s to achieve a maxlength string

Returns the Phonex value

Return type *str*

Phonix


Parameters

- **word** *(str)* – the word to transform
- **maxlength** *(int)* – the length of the code returned (defaults to 4)
- **zero_pad** *(bool)* – pad the end of the return value with 0s to achieve a maxlength string

Returns the Phonix value

Return type *str*

Russell Index (integer output)

This follows Robert C. Russell’s Index algorithm, as described in US Patent 1,261,167 (1917)

Parameters **word** *(str)* – the word to transform

Returns the Russell Index value

Return type *int*

Russell Index (alphabetic output)

This follows Robert C. Russell’s Index algorithm, as described in US Patent 1,261,167 (1917)

Parameters **word** *(str)* – the word to transform

Returns the Russell Index value as an alphabetic string

Return type *str*

Russell Index integer to alphabetic string

This follows Robert C. Russell’s Index algorithm, as described in US Patent 1,261,167 (1917)

Parameters **num** *(int)* – a Russell Index integer value

Return type *str*
Abydos Documentation, Release 0.2.0

Returns the Russell Index as an alphabetic string

Return type  str

`abydos.phonetic.sfinxbis(word, maxlen=None)`

SfinxBis

SfinxBis is a Soundex-like algorithm defined in: http://www.swami.se/download/18.248ad5af12aa8136533800091/SfinxBis.pdf

This implementation follows the reference implementation: http://www.swami.se/download/18.248ad5af12aa8136533800093/swamiSfinxBis.java.txt

SfinxBis is intended chiefly for Swedish names.

Parameters

- `word (str)` – the word to transform
- `maxlen (int)` – the length of the code returned (defaults to unlimited)

Returns the SfinxBis value

Return type  tuple

`abydos.phonetic.soundex(word, maxlen=4, var='American', reverse=False, zero_pad=True)`

Soundex

Parameters

- `word (str)` – the word to transform
- `maxlen (int)` – the length of the code returned (defaults to 4)
- `var (str)` – the variant of the algorithm to employ (defaults to ‘American’):
  - ‘American’ follows the American Soundex algorithm, as described at http://www.archives.gov/publications/general-info-leaflets/55-census.html and in Knuth(1998:394); this is also called Miracode
  - ‘special’ follows the rules from the 1880-1910 US Census, in which h & w are not treated as blocking consonants but as vowels
  - ‘dm’ computes the Daitch-Mokotoff Soundex
- `reverse (bool)` – reverse the word before computing the selected Soundex (defaults to False); This results in “Reverse Soundex”
- `zero_pad (bool)` – pad the end of the return value with 0s to achieve a maxlen string

Returns the Soundex value

Return type  str

`abydos.phonetic.spfc(word)`

Standardized Phonetic Frequency Code (SPFC)

Standardized Phonetic Frequency Code is roughly Soundex-like. This implementation is based on page 19-21 of https://archive.org/stream/accessingindivid00moor#page/19/mode/1up

Parameters `word (str)` – the word to transform

Returns the SPFC value

Return type  str
1.9 abydos.qgram module

abydos.qgram

The qgram module defines the QGrams multi-set class

```python
class abydos.qgram.QGrams (term, qval=2, start_stop=u'$#')
    Bases: collections.Counter
```

A q-gram class, which functions like a bag/multiset

A q-gram is here defined as all sequences of q characters. Q-grams are also known as k-grams and n-grams, but the term n-gram more typically refers to sequences of whitespace-delimited words in a string, where q-gram refers to sequences of characters in a word or string.

```python
def count ()
    q-grams count

    Returns the total count of q-grams in a QGrams object

    Return type int
```

```python
ordered_list = []
term = u''
term_ss = u''
```

1.10 abydos.stats module

abydos.stats

The stats module defines functions for calculating various statistical data about linguistic objects.

This includes the ConfusionTable object, which includes members cable of calculating the following data based on a confusion table:

- population counts
- precision, recall, specificity, negative predictive value, fall-out, false discovery rate, accuracy, balanced accuracy, informedness, and markedness
- various means of the precision & recall, including: arithmetic, geometric, harmonic, quadratic, logarithmic, contraharmonic, identric (exponential), & Hölder (power/generalized) means
- $F_\beta$-scores, $E$-scores, $G$-measures, along with special functions for $F_1$, $F_{0.5}$, & $F_2$ scores
- significance & Matthews correlation coefficient calculation

Functions are provided for calculating the following means:

- arithmetic
- geometric
- harmonic
- quadratic
- contraharmonic
- logarithmic,
- identric (exponential)
• Seiffert's
• Lehmer
• Heronian
• Hölder (power/generalized)
• arithmetic-geometric
• geometric-harmonic
• arithmetic-geometric-harmonic

And for calculating:
• midrange
• median
• mode

```python
class abydos.stats.ConfusionTable(tp=0, tn=0, fp=0, fn=0)
Bases: object

ConfusionTable object

This object is initialized by passing either four integers (or a tuple of four integers) representing the squares of a confusion table: true positives, true negatives, false positives, and false negatives

The object possesses methods for the calculation of various statistics based on the confusion table.

accuracy()

Accuracy is defined as \( \frac{tp+tn}{population} \)


Returns The accuracy of the confusion table

Return type float

accuracy_gain()

gain in accuracy

The gain in accuracy is defined as: \( G(accuracy) = \frac{accuracy}{random\ accuracy} \)


Returns The gain in accuracy of the confusion table

Return type float

balanced_accuracy()

balanced accuracy

Balanced accuracy is defined as \( \frac{\text{sensitivity}+\text{specificity}}{2} \)


Returns The balanced accuracy of the confusion table

Return type float

cond_neg_pop()

condition negative population

Returns The condition negative population of the confusion table

Return type int
cond_pos_pop ()
condition positive population

Returns  The condition positive population of the confusion table
Return type  int

correct_pop ()
correct population

Returns  the correct population of the confusion table
Return type  int

dict ()
cast to dict

Returns  the confusion table as a dict
Return type  dict

e_score (beta=1)
E-score

This is Van Rijsbergen’s effectiveness measure

Returns  The E-score of the confusion table
Return type  float

error_pop ()
error population

Returns  The error population of the confusion table
Return type  int

f1_score ()
F₁ score

F₁ score is the harmonic mean of precision and recall: 2 \cdot \frac{\text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}}
Cf.  https://en.wikipedia.org/wiki/F1_score

Returns  The F₁ of the confusion table
Return type  float

f2_score ()
F₂ score

The F₂ score emphasizes recall over precision in comparison to the F₁ score
Cf.  https://en.wikipedia.org/wiki/F1_score

Returns  The F₂ of the confusion table
Return type  float

f_measure ()
F-measure

F-measure is the harmonic mean of precision and recall: 2 \cdot \frac{\text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}}
Cf.  https://en.wikipedia.org/wiki/F1_score

Returns  The math:F-measure of the confusion table
Return type float

fallout()
fall-out
Fall-out is defined as \( \frac{fp}{fp + fn} \)
AKA false positive rate (FPR)
Cf. https://en.wikipedia.org/wiki/Information_retrieval#Fall-out

Returns The fall-out of the confusion table
Return type float

false_neg()
false negatives

Returns the false negatives of the confusion table
Return type int

false_pos()
false positives

Returns the false positives of the confusion table
Return type int

fbeta_score (beta=1)
\( F_\beta \) score

\( F_\beta \) for a positive real value \( \beta \) “measures the effectiveness of retrieval with respect to a user who attaches \( \beta \) times as much importance to recall as precision” (van Rijsbergen 1979)

\( F_\beta \) score is defined as:
\[
(1 + \beta^2) \cdot \frac{precision \cdot recall}{\beta^2 \cdot precision + recall}
\]
Cf. https://en.wikipedia.org/wiki/F1_score

Params numeric beta The \( \beta \) parameter in the above formula

Returns The \( F_\beta \) of the confusion table
Return type float

fdr()
false discovery rate (FDR)

False discovery rate is defined as \( \frac{fp}{fp + tp} \)

Returns The false discovery rate of the confusion table
Return type float

fhalf_score()
\( F_{0.5} \) score

The \( F_{0.5} \) score emphasizes precision over recall in comparison to the \( F_1 \) score
Cf. https://en.wikipedia.org/wiki/F1_score

Returns The \( F_{0.5} \) score of the confusion table
Return type float
**g_measure()**

G-measure

G-measure is the geometric mean of precision and recall: \( \sqrt{\text{precision} \cdot \text{recall}} \)

This is identical to the Fowlkes–Mallows (FM) index for two clusters.

Cf. [https://en.wikipedia.org/wiki/F1_score#G-measure](https://en.wikipedia.org/wiki/F1_score#G-measure)

Cf. [https://en.wikipedia.org/wiki/Fowlkes%E2%80%93Mallows_index](https://en.wikipedia.org/wiki/Fowlkes%E2%80%93Mallows_index)

**Returns** The G-measure of the confusion table

**Return type** float

**informedness()**

Informedness is defined as \( \text{sensitivity} + \text{specificity} - 1 \).

AKA Youden’s J statistic

AKA DeltaP’

Cf. [https://en.wikipedia.org/wiki/Youden%27s_J_statistic](https://en.wikipedia.org/wiki/Youden%27s_J_statistic)


**Returns** The informedness of the confusion table

**Return type** float

**kappa_statistic()**

\( \kappa \) statistic

The \( \kappa \) statistic is defined as: \( \kappa = \frac{\text{accuracy} - \text{random accuracy}}{1 - \text{random accuracy}} \)

The \( \kappa \) statistic compares the performance of the classifier relative to the performance of a random classifier. \( \kappa = 0 \) indicates performance identical to random. \( \kappa = 1 \) indicates perfect predictive success. \( \kappa = -1 \) indicates perfect predictive failure.

**Returns** The \( \kappa \) statistic of the confusion table

**Return type** float

**markedness()**

Markedness is defined as \( \text{precision} + \text{npv} - 1 \)

AKA DeltaP

Cf. [https://en.wikipedia.org/wiki/Youden%27s_J_statistic](https://en.wikipedia.org/wiki/Youden%27s_J_statistic)


**Returns** The markedness of the confusion table

**Return type** float

**mcc()**

Matthews correlation coefficient (MCC)

The Matthews correlation coefficient is defined as: \( \frac{(tp \cdot tn) - (fp \cdot fn)}{\sqrt{(tp+fp)(tp+fn)(tn+fp)(tn+fn)}} \)

This is equivalent to the geometric mean of informedness and markedness, defined above.

Cf. [https://en.wikipedia.org/wiki/Matthews_correlation_coefficient](https://en.wikipedia.org/wiki/Matthews_correlation_coefficient)

**Returns** The Matthews correlation coefficient of the confusion table

**Return type** float
npv()
negative predictive value (NPV)
NPV is defined as $\frac{tn}{tn+fn}$

Returns The negative predictive value of the confusion table
Return type float

population(N)

Returns The population (N) of the confusion table
Return type int

pr_aghmean()

return the arithmetic-geometric-harmonic mean of precision & recall
Iterates over arithmetic, geometric, & harmonic means until they converge to a single value (rounded to 12 digits), following the method described by Raïssouli, Leazizi, & Chergui: http://www.emis.de/journals/JIPAM/images/014_08_JIPAM/014_08.pdf

Returns The arithmetic-geometric-harmonic mean of the confusion table’s precision & recall
Return type float

pr_agmean()

arithmetic-geometric mean of precision & recall
Iterates between arithmetic & geometric means until they converge to a single value (rounded to 12 digits)

Returns The arithmetic-geometric mean of the confusion table’s precision & recall
Return type float

pr_amean()

arithmetic mean of precision & recall
The arithmetic mean of precision and recall is defined as: $\frac{precision \cdot recall}{2}$

Returns The arithmetic mean of the confusion table’s precision & recall
Return type float

pr_cmean()

contraharmonic mean of precision & recall
The contraharmonic mean is: $\frac{precision^2 + recall^2}{precision + recall}$

Returns The contraharmonic mean of the confusion table’s precision & recall
Return type float

pr_ghmean()

geometric-harmonic mean of precision & recall
Iterates between geometric & harmonic means until they converge to a single value (rounded to 12 digits)

Returns The geometric-harmonic mean of the confusion table’s precision & recall
Return type float

pr_gmean()
geometric mean of precision & recall

The geometric mean of precision and recall is defined as: \( \sqrt{\text{precision} \cdot \text{recall}} \)


Returns The geometric mean of the confusion table’s precision & recall

Return type float

pr_heronian_mean()
Heronian mean of precision & recall

The Heronian mean of precision and recall is defined as: \( \frac{\text{precision} + \sqrt{\text{precision} \cdot \text{recall}} + \text{recall}}{3} \)


Returns The Heronian mean of the confusion table’s precision & recall

Return type float

pr_hmean()
harmonic mean of precision & recall

The harmonic mean of precision and recall is defined as: \( \frac{2 \cdot \text{precision} \cdot \text{recall}}{\text{precision} + \text{recall}} \)


Returns The harmonic mean of the confusion table’s precision & recall

Return type float

pr_hoelder_mean(exp=2)
Hölder (power/generalized) mean of precision & recall

The power mean of precision and recall is defined as: \( \frac{1}{2} \cdot e^{c \sqrt{\text{precision}^{c+1} + \text{recall}^{c+1}}} \) for \( c \neq 0 \), and the geometric mean for \( c = 0 \)


Parameters exp (numeric) – The exponent of the Hölder mean

Returns The Hölder mean for the given exponent of the confusion table’s precision & recall

Return type float

pr_imean()
ididentric (exponential) mean of precision & recall

The iddentric mean is: precision if precision = recall, otherwise \( \frac{1}{2} \cdot e^{\frac{\text{precision} - \text{recall}}{\sqrt{\frac{\text{precision}^{1+c} + \text{recall}^{1+c}}{\text{recall}^{1+c}}}}} \)


Returns The iddentric mean of the confusion table’s precision & recall

Return type float

pr_lehmer_mean(exp=2)
Lehmer mean of precision & recall

The Lehmer mean is: \( \frac{\text{precision}^{c+1} + \text{recall}^{c+1}}{\text{precision}^{c+1} + \text{recall}^{c+1}} \)


Parameters exp (numeric) – The exponent of the Lehmer mean

Returns The Lehmer mean of the given exponent of the confusion table’s precision & recall

Return type float
**Returns**  The Lehmer mean for the given exponent of the confusion table’s precision & recall

**Return type**  float

**pr_lmean()**

logarithmic mean of precision & recall

The logarithmic mean is: 0 if either precision or recall is 0, the precision if they are equal, otherwise

\[
\frac{\text{precision} - \text{recall}}{\ln(\text{precision}) - \ln(\text{recall})}
\]


**Returns**  The logarithmic mean of the confusion table’s precision & recall

**Return type**  float

**pr_qmean()**

quadratic mean of precision & recall

The quadratic mean of precision and recall is defined as:

\[
\sqrt{\frac{\text{precision}^2 + \text{recall}^2}{2}}
\]


**Returns**  The quadratic mean of the confusion table’s precision & recall

**Return type**  float

**pr_seiffert_mean()**

Seiffert’s mean of precision & recall

Seiffert’s mean of precision and recall is:

\[
\frac{\text{precision} - \text{recall}}{4 \cdot \arctan\sqrt{\frac{\text{precision}}{\text{recall}}} - \pi}
\]


**Returns**  Seiffer’s mean of the confusion table’s precision & recall

**Return type**  float

**precision()**

Precision is defined as \(\frac{tp}{tp+fp}\)

AKA positive predictive value (PPV)

Cf. https://en.wikipedia.org/wiki/Precision_and_recall

Cf. https://en.wikipedia.org/wiki/Information_retrieval#Precision

**Returns**  The precision of the confusion table

**Return type**  float

**precision_gain()**

gain in precision

The gain in precision is defined as: \(G(\text{precision}) = \frac{\text{precision}}{\text{random precision}}\)


**Returns**  The gain in precision of the confusion table

**Return type**  float

**recall()**

Recall is defined as \(\frac{tp}{tp+fn}\)

AKA sensitivity

AKA true positive rate (TPR)
Returns The recall of the confusion table
Return type float

significance() the significance ($\chi^2$)
Significance is defined as: $\chi^2 = \frac{(tp \cdot tn - fp \cdot fn)^2 (tp + tn + fp + fn)}{(tp + fp)(tp + fn)(tn + fp)(tn + fn)}$
Also: $\chi^2 = MCC^2 \cdot n$
Cf. https://en.wikipedia.org/wiki/Pearson%27s_chi-square_test
Returns The significance of the confusion table
Return type float

specificity() Specificity is defined as $\frac{tn}{tn + fp}$
AKA true negative rate (TNR)
Returns The specificity of the confusion table
Return type float

test_neg_pop() test negative population
Returns The test negative population of the confusion table
Return type int

test_pos_pop() test positive population
Returns The test positive population of the confusion table
Return type int

true_neg() true negatives
Returns the true negatives of the confusion table
Return type int

true_pos() true positives
Returns the true positives of the confusion table
Return type int

tuple() cast to tuple
Returns the confusion table as a 4-tuple (tp, tn, fp, fn)
Return type tuple
**abydos.stats.aghmean(nums)**
The arithmetic-geometric-harmonic mean
Iterates over arithmetic, geometric, & harmonic means until they converge to a single value (rounded to 12 digits), following the method described by Raïssouli, Leazizi, & Chergui:
http://www.emis.de/journals/JIPAM/images/014_08_JIPAM/014_08.pdf

**Parameters**
nums (list) – A series of numbers

**Returns** The arithmetic-geometric-harmonic mean of nums

**Return type** float

**abydos.stats.agmean(nums)**
The arithmetic-geometric mean
Iterates between arithmetic & geometric means until they converge to a single value (rounded to 12 digits) Cf.
https://en.wikipedia.org/wiki/Arithmetic–geometric_mean

**Parameters**
nums (list) – A series of numbers

**Returns** The arithmetic-geometric mean of nums

**Return type** float

**abydos.stats.amean(nums)**
The arithmetic mean
The arithmetic mean is defined as: \[ \frac{\sum_{i}^{n} \text{nums}}{n} \]

**Parameters**
nums (list) – A series of numbers

**Returns** The arithmetic mean of nums

**Return type** float

**abydos.stats.cmean(nums)**
The contraharmonic mean
The contraharmonic mean is: \[ \frac{\sum_{i}^{n} x_i^2}{\sum_{i}^{n} x_i} \]

**Parameters**
nums (list) – A series of numbers

**Returns** The contraharmonic mean of nums

**Return type** float

**abydos.stats.ghmean(nums)**
The geometric-harmonic mean
Iterates between geometric & harmonic means until they converge to a single value (rounded to 12 digits) Cf.

**Parameters**
nums (list) – A series of numbers

**Returns** The geometric-harmonic mean of nums

**Return type** float

**abydos.stats.gmean(nums)**
The geometric mean
The geometric mean is defined as: $\sqrt[n]{\prod_{i} nums_i}$


Parameters `nums (list)` – A series of numbers

Returns The geometric mean of nums

Return type `float`

`abydos.stats.heronian_mean(nums)`

Heronian mean

The Heronian mean is: $\frac{\sum_{i,j} \sqrt{x_i \cdot x_j}}{|nums| \cdot \sum_{i} x_i}$ for $j \geq i$


Parameters `nums (list)` – A series of numbers

Returns The Heronian mean of nums

Return type `float`

`abydos.stats.hmean(nums)`

Harmonic mean

The harmonic mean is defined as: $\frac{1}{\sum_{i} \frac{1}{nums_i}}$

Following the behavior of WolframAlpha: If one of the values in nums is 0, return 0. If more than one value in nums is 0, return NaN.


Parameters `nums (list)` – A series of numbers

Returns The harmonic mean of nums

Return type `float`

`abydos.stats.hoelder_mean(nums, exp=2)`

Hölder (power/generalized) mean

The Hölder mean is defined as: $\sqrt[p]{\frac{1}{|nums|} \cdot \sum_{i} x_i^p}$ for $p \neq 0$, and the geometric mean for $p = 0$


Parameters

- `nums (list)` – A series of numbers
- `exp (numeric)` – The exponent of the Hölder mean

Returns The Hölder mean of nums for the given exponent

Return type `float`

`abydos.stats.imean(nums)`

Identric (exponential) mean

The identric mean of two numbers x and y is: $x$ if $x = y$ otherwise $\frac{1}{e}^{-y} \cdot \sqrt{\frac{x^y}{y^x}}$


Parameters `nums (list)` – A series of numbers
Returns The identric mean of nums

Return type float

```
abydos.stats.lehmer_mean(nums, exp=2)
```

Lehmer mean

The Lehmer mean is:

$$\frac{\sum_{i} x_i^p}{\sum_{i} x_i^{p-1}}$$


Parameters

- **nums** (list) – A series of numbers
- **exp** (numeric) – The exponent of the Lehmer mean

Returns The Lehmer mean of nums for the given exponent

Return type float

```
abydos.stats.lmean(nums)
```

Logarithmic mean

The logarithmic mean of an arbitrarily long series is defined by http://www.survo.fi/papers/logmean.pdf as:

$$L(x_1, x_2, ..., x_n) = (n - 1)! \sum_{i=1}^{n} \frac{x_i}{\prod_{j=1 \atop j \neq i}^{n} ln \frac{x_i}{x_j}}$$


Parameters **nums** (list) – A series of numbers

Returns The logarithmic mean of nums

Return type float

```
abydos.stats.median(nums)
```

With numbers sorted by value, the median is the middle value (if there is an odd number of values) or the arithmetic mean of the two middle values (if there is an even number of values).


Parameters **nums** (list) – A series of numbers

Returns The median of nums

Return type float

```
abydos.stats.midrange(nums)
```

The midrange is the arithmetic mean of the maximum & minimum of a series.


Parameters **nums** (list) – A series of numbers

Returns The midrange of nums

Return type float

```
abydos.stats.mode(nums)
```

The mode of a series is the most common element of that series


Parameters **nums** (list) – A series of numbers
Returns The mode of nums
Return type float

\texttt{abydos.stats.qmean(nums)}

quadratic mean

The quadratic mean of precision and recall is defined as:
\[
\sqrt{\sum_{i} \frac{num_i^2}{|nums|}}
\]


Parameters \texttt{nums (list)} – A series of numbers
Returns The quadratic mean of nums
Return type float

\texttt{abydos.stats.seiffert_mean(nums)}

Seiffert’s mean

Seiffert’s mean of two numbers \(x\) and \(y\) is:
\[
\frac{x - y}{4 \cdot \arctan \sqrt{\frac{x}{y}} - \pi}
\]


Parameters \texttt{nums (list)} – A series of numbers
Returns Seiffert’s mean of nums
Return type float

1.11 abydos.stemmer module

The stemmer module defines word stemmers including:

- the Lovins stemmer
- the Porter and Porter2 (Snowball English) stemmers
- Snowball stemmers for German, Dutch, Norwegian, Swedish, and Danish
- CLEF German, German plus, and Swedish stemmers
- Caumann’s German stemmer

\texttt{abydos.stemmer.caumanns(word)}

Caumanns German stemmer

Jörg Caumanns’ stemmer is described in his article at: http://edocs.fu-berlin.de/docs/servlets/MCRFileNodeServlet/FUDOC5_derivative_000000000350/tr-b-99-16.pdf

This implementation is based on the GermanStemFilter described at: http://www.evelix.ch/unternehmen/Blog/evelix/2013/11/11/inner-workings-of-the-german-analyzer-in-lucene

Parameters \texttt{word} – the word to calculate the stem of
Returns word stem
Return type str
Abydos Documentation, Release 0.2.0

```python
abydos.stemmer.clef_german(word)
CLEF German stemmer

The CLEF German stemmer is defined at: http://members.unine.ch/jacques.savoy/clef/germanStemmer.txt

Parameters word – the word to calculate the stem of
Returns word stem
Return type str
```

```python
abydos.stemmer.clef_german_plus(word)
CLEF German stemmer plus

The CLEF German stemmer plus is defined at: http://members.unine.ch/jacques.savoy/clef/germanStemmerPlus.txt

Parameters word – the word to calculate the stem of
Returns word stem
Return type str
```

```python
abydos.stemmer.clef_swedish(word)
CLEF Swedish stemmer

The CLEF Swedish stemmer is defined at: http://members.unine.ch/jacques.savoy/clef/swedishStemmer.txt

Parameters word – the word to calculate the stem of
Returns word stem
Return type str
```

```python
abydos.stemmer.lovins(word)
Lovins stemmer

The Lovins stemmer is described in Julie Beth Lovins’s article at: http://www.mt-archive.info/MT-1968-Lovins.pdf

Parameters word – the word to stem
Returns word stem
Return type string
```

```python
abydos.stemmer.porter(word, early_english=False)
Porter stemmer

The Porter stemmer is defined at: http://snowball.tartarus.org/algorithms/porter/stemmer.html

Parameters
  • word – the word to calculate the stem of
  • early_english – set to True in order to remove -eth & -est (2nd & 3rd person singular verbal agreement suffixes)

Returns word stem
Return type str
```

```python
abydos.stemmer.porter2(word, early_english=False)
Porter2 (Snowball English) stemmer:

The Porter2 (Snowball English) stemmer is defined at: http://snowball.tartarus.org/algorithms/english/stemmer.html

Parameters
  • word – the word to calculate the stem of
```
• **early_english** – set to True in order to remove -eth & -est (2nd & 3rd person singular verbal agreement suffixes)

  Returns  word stem
  Return type  str

**abydos.stemmer.sb_danish**(*word*)
Snowball Danish stemmer

  The Snowball Danish stemmer is defined at: http://snowball.tartarus.org/algorithms/danish/stemmer.html

  Parameters  word – the word to calculate the stem of

  Returns  word stem
  Return type  str

**abydos.stemmer.sb_dutch**(*word*)
Snowball Dutch stemmer

  The Snowball Dutch stemmer is defined at: http://snowball.tartarus.org/algorithms/dutch/stemmer.html

  Parameters  word – the word to calculate the stem of

  Returns  word stem
  Return type  str

**abydos.stemmer.sb_german**(*word*, alternate_vowels=False)
Snowball German stemmer

  The Snowball German stemmer is defined at: http://snowball.tartarus.org/algorithms/german/stemmer.html

  Parameters

  •  word – the word to calculate the stem of

  •  alternate_vowels – composes ae as ä, oe as ö, and ue as ü before running the algorithm

  Returns  word stem
  Return type  str

**abydos.stemmer.sb_norwegian**(*word*)
Snowball Norwegian stemmer

  The Snowball Norwegian stemmer is defined at: http://snowball.tartarus.org/algorithms/norwegian/stemmer.html

  Parameters  word – the word to calculate the stem of

  Returns  word stem
  Return type  str

**abydos.stemmer.sb_swedish**(*word*)
Snowball Swedish stemmer

  The Snowball Swedish stemmer is defined at: http://snowball.tartarus.org/algorithms/swedish/stemmer.html

  Parameters  word – the word to calculate the stem of

  Returns  word stem
  Return type  str
1.12 abydos.util module

The util module defines various utility functions for other modules within Abydos, including:

- prod – computes the product of a collection of numbers (akin to sum)
- jitter – adds small random noise to each member of a list of numbers (ported from R’s jitter function)
- Rational – a rational number class

```python
class abydos.util.Rational(p=0, q=1)
    Bases: object
    Rational number object supporting arithmetic and comparison operations

    denominator()
    Get the denominator (q)
    Returns the denominator q
    Return type int

    numerator()
    Get the numerator (p)
    Returns the numerator p
    Return type int

    p = 0L
    q = 1L
```

```
abydos.util.jitter(nums, factor=1, amount=None, min_val=None, max_val=None, rfunc=u'normal')
    Jitter
    Adapted from R documentation as this is ported directly from the R code:
    The result, say r, is r = x + numpy.random.uniform(-a, a) where n = len(x) and a is the amount argument (if specified).
    Let z = max(x) - min(x) (assuming the usual case). The amount a to be added is either provided as positive argument amount or otherwise computed from z, as follows:
    If amount == 0, we set a = factor * z/50 (same as S).
    If amount is None (default), we set a = factor * d/5 where d is the smallest difference between adjacent unique x values.
    Based on: http://svn.r-project.org/R/trunk/src/library/base/R/jitter.R

    Parameters
    • x – numeric collection to which jitter should be added
    • factor – numeric
    • amount – numeric; if positive, used as amount (see below), otherwise, if = 0 the default is factor * z/50. Default (NULL): factor * d/5 where d is about the smallest difference between x values.
    • min_val – the minimum permitted value in the returned list
    • max_val – the maximum permitted value in the returned list
```
• **rand** – a string or function to indicate the random distribution used: ‘normal’ (default), ‘uniform’ (standard in the R version), or ‘laplace’ (requires Numpy) If a function is supplied, it should take one argument (the value passed as amount).

  **Returns** a list of numbers with random noise added, according to the R jitter function

```python
abydos.util.prod(nums)
```

**Product**

The product is $\Pi(nums)$.


**Parameters**

- `nums` – a collection (list, tuple, set, etc.) of numbers

**Returns** the product of `nums`

### 1.13 Module contents

`abydos`

Abydos NLP/IR library by Christopher C. Little

This library contains code I’m using for research, in particular dissertation research & experimentation.

Further documentation to come...
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